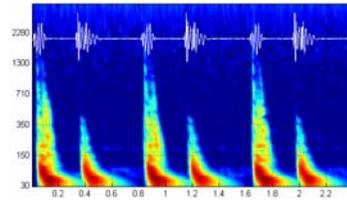
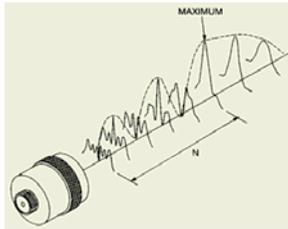


# Physics of sound/ultrasound



## Biomedical ultrasound



To become familiar with:

Sound / Ultrasound wave  
Basics of psychoacoustics

Wave propagation and Scattering

Biomedical Ultrasound Transducers

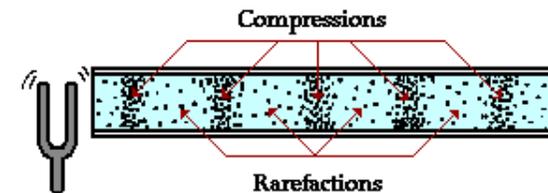
Ultrasound Imaging / Other Applications

## Sound as a Mechanical Wave

- A Mechanical Wave: sound waves travel through air by way of particle interactions
- Mechanical waves require a medium through which to travel
- Cannot travel through a vacuum

## Sound: mechanical wave (model)

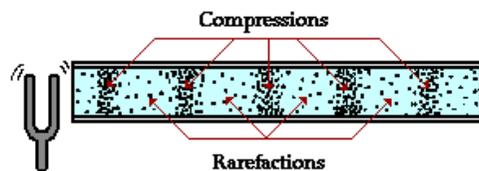
Ex. A vibrating string : The particles of the sound wave collect in “compressions” (high pressure areas) and “rarefactions” (low pressure areas)



**Sound: pressure wave**

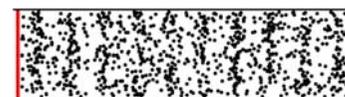
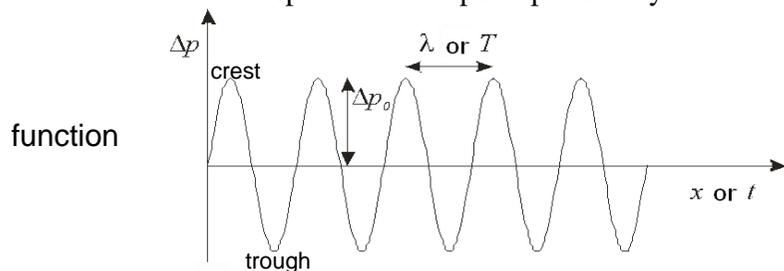
spatial and temporal periodicity

## Sound: mechanical wave (model)



## Sound: pressure wave

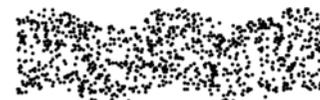
spatial and temporal periodicity



## longitudinal wave

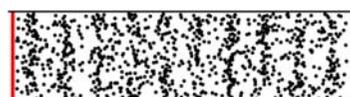
motion of particles is parallel to direction of energy movement

in the interior of liquids and gases only this type



## transverse wave

motion of particles is perpendicular to direction of energy movement



## longitudinal wave



## transverse wave

hydrostatic pressure      pressure change, sound pressure

$$p_{\text{total}} = p_{\text{hydrostat}} + \Delta p$$

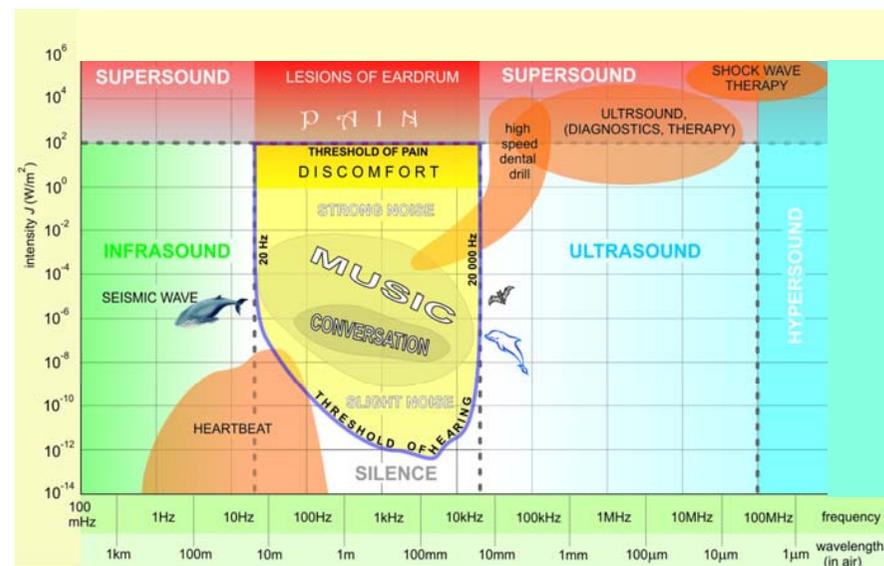
pressure DC + AC      amplitude      phase

$$\Delta p(t, x) = \Delta p_{\text{max}} \sin \left[ 2\pi \left( \frac{t}{T} - \frac{x}{\lambda} \right) \right]$$



$$c \cdot T = \lambda, \quad c = f \cdot \lambda$$

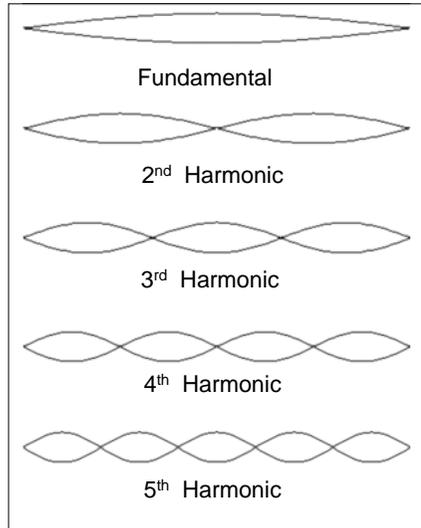
## Frequency and intensity regions of sounds



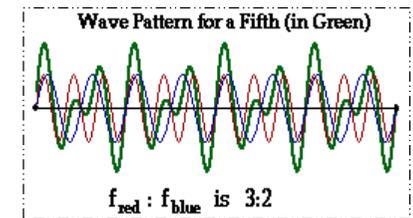
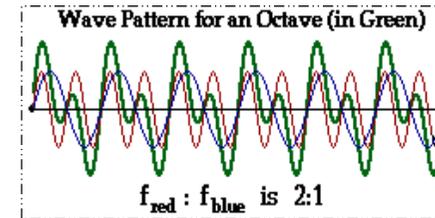
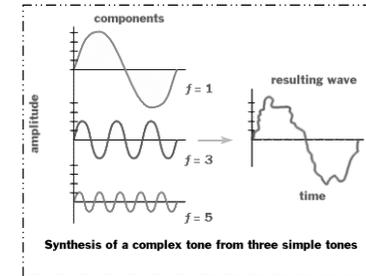
# Frequency of Sound Harmonics

- Strings and air columns do not vibrate at one frequency; they also vibrate in smaller sections
- Additional frequencies are usually multiples of the **fundamental** vibration frequency – “**tones**”
- These **harmonics** are sometimes called “**overtones**”

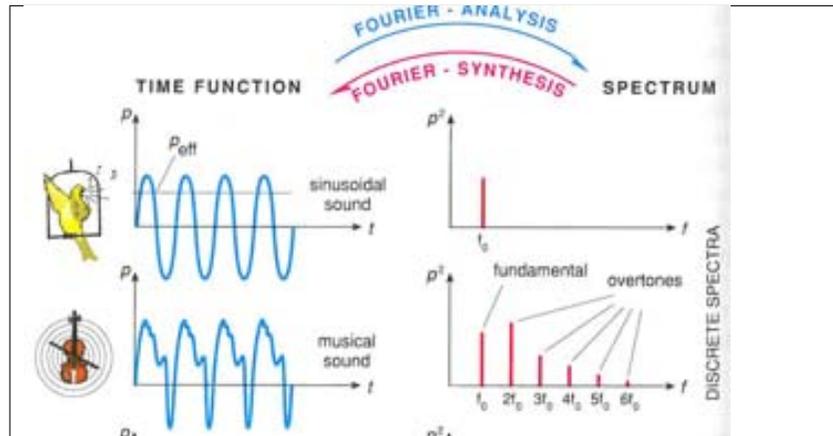
Overtone	Frequency (Hz)	Interval	Ratio
Fundamental	440	Tonic	2:1
2 <sup>nd</sup>	880	Tonic	2:1
3 <sup>rd</sup>	1320	Perfect 5 <sup>th</sup>	3:2
4 <sup>th</sup>	1760	Tonic	2:1
5 <sup>th</sup>	2200	Major 3 <sup>rd</sup>	5:4
6 <sup>th</sup>	2640	Perfect 5 <sup>th</sup>	3:2
7 <sup>th</sup>	3080	Dominant 7 <sup>th</sup>	9:5
8 <sup>th</sup>	3520	Tonic	2:1



# Wave Synthesis



Blue: Fundamental / Red: (Harmonic) / Green: Resultant sound



Periodic functions can be analysed into their constituent components (fundamentals and harmonics) by a process called **Fourier analysis**.

The **Fourier theorem** states that any waveform can be duplicated by the superposition of a series of *sine* and *cosine* waves.



Objective quantities

Psychoacoustical attributes

Frequency of tones

**Pitch**

Collection of frequencies, relative strengths of overtones/harmonics (spectrum)

**Timbre\***

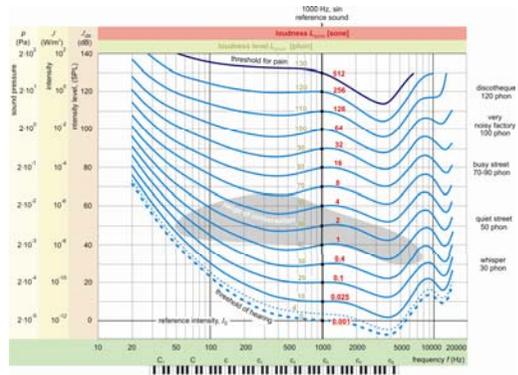
Intensity

**Loudness**

\*Noise is a collection of frequencies that *are not* aligned in whole-number ratios

## Equal loudness curves, measured using harmonic sound waves

$$L_{\text{phon}} = 10 \lg \left( \frac{J}{J_0} \right)_{1000\text{Hz}}$$



**Phon value** of the sound of any frequency equals to the dB value of the reference sound (1000 Hz, sin) producing the same perception of loudness level.

## Propagation and Scattering of Sound Wave

### The role of elastic medium



$$\kappa = \frac{-\Delta V/V}{\Delta p}$$

**compressibility**  
relative volume decrease over pressure

$$c = \frac{1}{\sqrt{\rho \kappa}}$$

**speed** of sound

$$Z = \frac{\rho}{v} = \frac{\rho_{\text{max}}}{v_{\text{max}}}$$

acoustic **impedance**  
(definition)

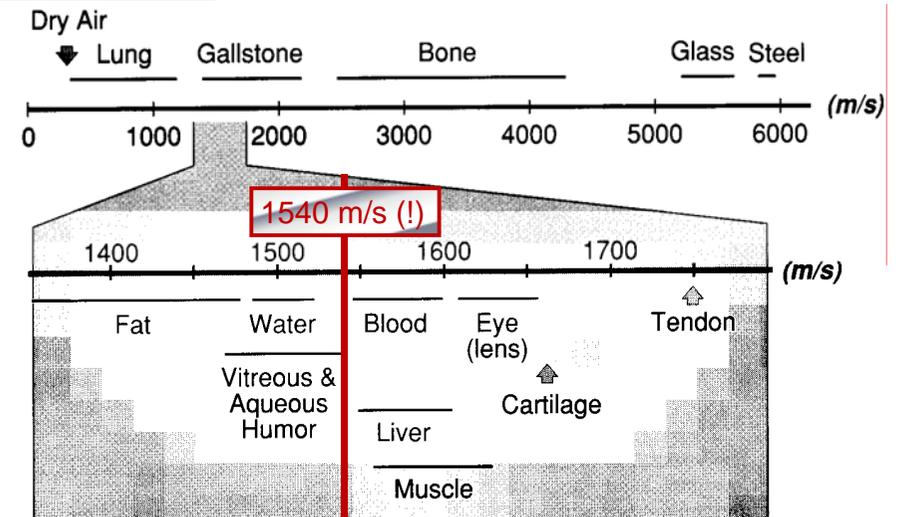
$$Z_{\text{el}} = \frac{U}{I}$$

$$Z = c\rho = \sqrt{\frac{\rho}{\kappa}}$$

acoustic **impedance**  
(useful form)



### Speed of sound/US in different media



## Density, Speed of Sounds and Acoustics Impedance of human tissue

Medium	Density (kg/m <sup>3</sup> )	Speed of Sound (m/s)	Acoustic Impedance (kg/m <sup>2</sup> .s) x10 <sup>6</sup>
Air	1.2	333	0.0004
Blood	1060	1566	1.66
Bone	1380-1810	2070-5350	3.75-7.38
Brain	1030	1505-1612	1.55-1.66
Fat	920	1446	1.33
Kidney	1040	1567	1.62
Lung	400	650	0.26
Liver	1060	1566	1.66
Muscle	1070	1542-1626	1.65-1.74
Water	1000	1480	1.48

$$Z = c\rho = \sqrt{\frac{\rho}{\kappa}}$$

$\mu$  is proportional to **frequency** in the diagnostic range

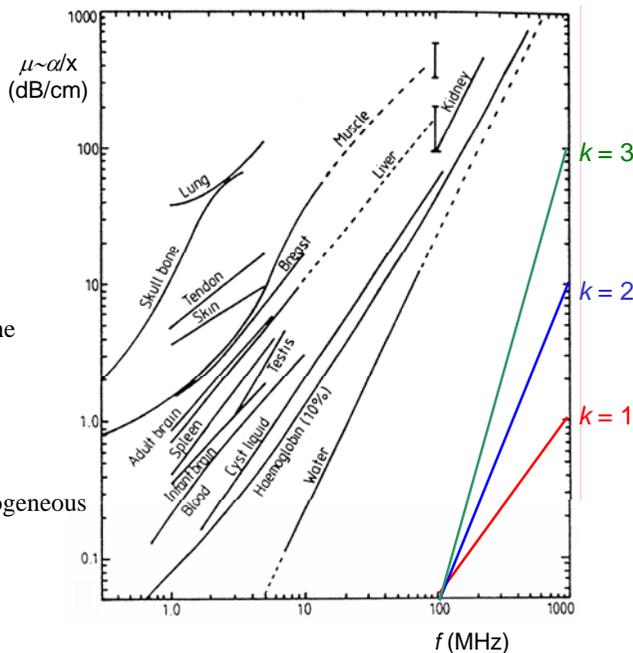
$$\mu \sim f^k, \quad k \sim 1(?)$$

$$\log \mu \sim k \log f$$

if the graph is a linear, the power function approximation is valid

specific attenuation for soft tissues (homogeneous tissue model):

$$\frac{\alpha}{f \cdot x} \sim 1 \frac{\text{dB}}{\text{cm MHz}}$$

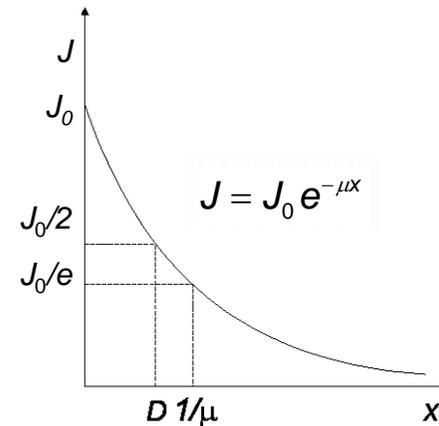


## Intensity of US

$$J = \frac{1}{Z} \Delta p_{\text{eff}}^2$$

intensity = energy-current density

### Loss of energy during propagation (absorption)



attenuation:

$$\alpha = 10 \cdot \lg \frac{J_0}{J} \text{ dB}$$

$$\alpha = 10 \cdot \mu \cdot x \cdot \lg e \text{ dB}$$

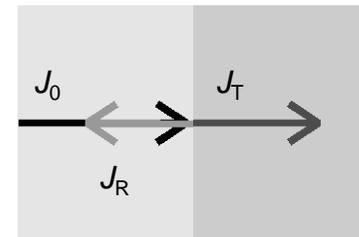
$\mu$  is proportional to **frequency** in the diagnostic range

specific attenuation:

$$\frac{\alpha}{f \cdot x}$$

## Phenomena at the boundary of different media

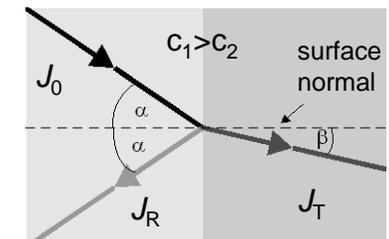
normal/perpendicular incidence



$$J_0 = J_R + J_T$$

reflection and transmission (penetration)

skew incidence



$$\frac{\sin \alpha}{\sin \beta} = \frac{c_1}{c_2}$$

Snellius-Descartes

## Reflection (normal incidence)

reflectivity:

$$R = \frac{J_{\text{reflected}}}{J_{\text{incident}}} = \left( \frac{Z_1 - Z_2}{Z_1 + Z_2} \right)^2$$

"full" reflection:

$$Z_1 \ll Z_2, \quad R \approx 1$$

optimal coupling:

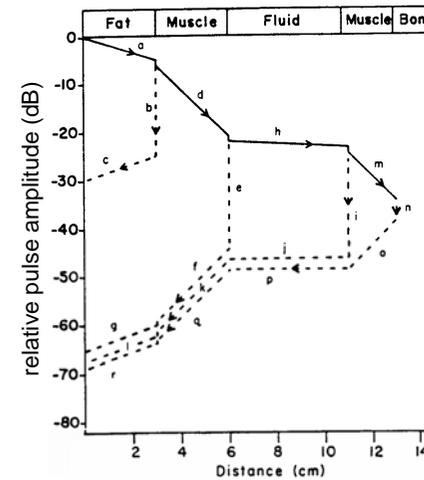
$$Z_{\text{connecting}} \approx \sqrt{Z_{\text{source}} Z_{\text{skin}}}$$



boundary surface	R
muscle/blood	0.001
fat/liver	0.006
fat/muscle	0.01
bone/muscle	0.41
bone/fat	0.48
soft tissue/air	0.99

## Absorption and reflection

the later comes back the reflection,  
the deeper lays the reflecting surface  
and the weaker is the intensity  
run time dependent amplification



TGC: time gain compensation  
DGC: depth gain control

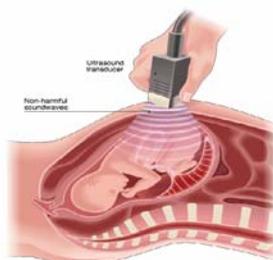
boundary surface	R	10lgR (dB)	T	10lgT (dB)
fat/muscle	0.01	-20.0	0.990	-0.044
muscle/blood	0.001	-30.0	0.999	-0.004
muscle/bone	0.41	-3.9	0.590	-2.291

Biomedical

Ultrasound



Transducers



## Generation of US

source of electric signal (sine wave oscillator)

+

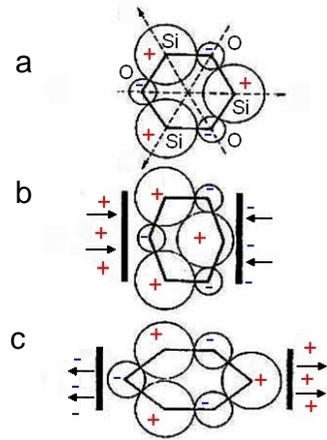
transducer (piezo-crystal)

## Piezoelectric effect piezo-crystal

a) Center of charge of positive and negative charges coincides.

b) and c) *inverse* piezoelectric effect

As a result of potential difference, the charge centers are separated, i.e. crystal deformation.



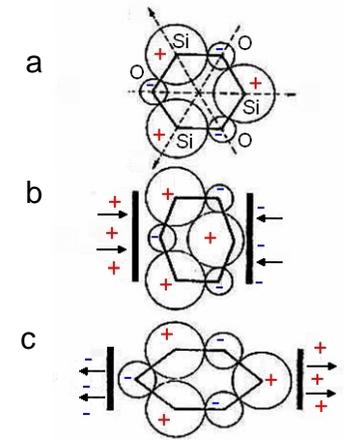
Production of US

## Piezoelectric effect piezo-crystal

a) Center of charge of positive and negative charges coincides.

b) and c) *direct* piezoelectric effect

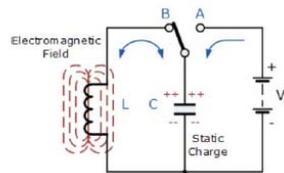
As a result of pressure, the charge centers are separated, i.e. a potential difference arises.



Detection of US

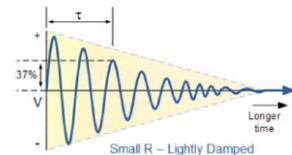
## Source of electric signal : sine wave oscillator

LC circuit



Damped Oscillations

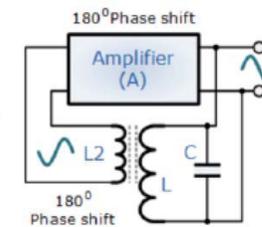
$$f = \frac{1}{\sqrt{(2\pi)^2 LC}}$$



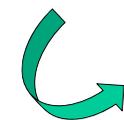
## Source of electric signal : sine wave oscillator

LC circuit with positive feedback amplifier

$$A_{U, \text{feedback}} = \frac{A_U}{1 - \beta A_U}$$

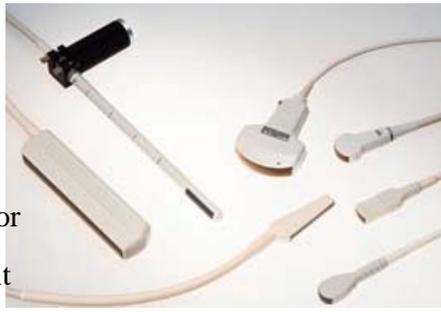
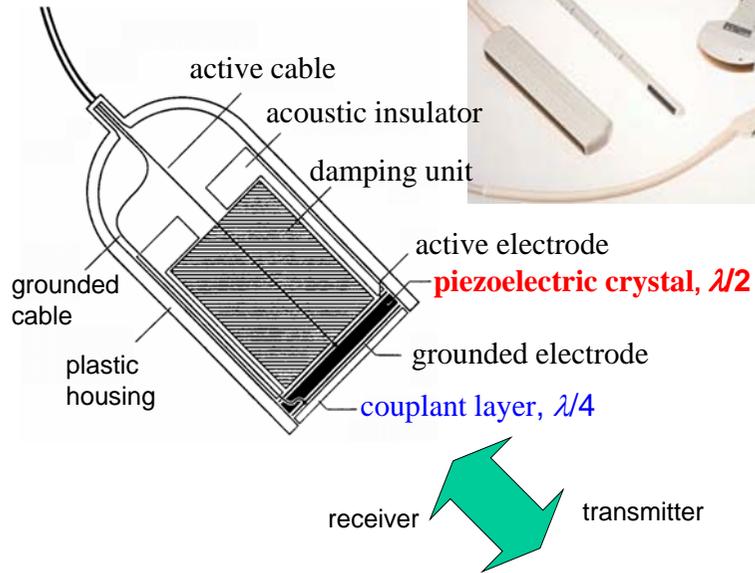


At  $\beta A_U = 1$ , amplification = „infinity“



output signal: sine voltage

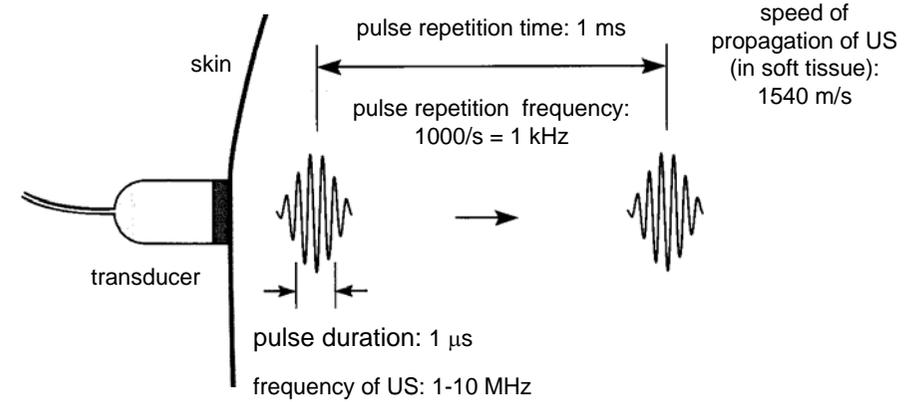
## Ultrasound transducer



## Characteristic of US pulses

transducer: transmitter and receiver is the same unit

**time sharing mode:** pulses instead of continuous wave US



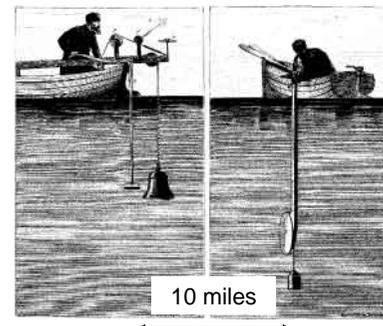
Textbook, Fig. VIII.32.

## Echo principle

1794 Spallanzani: bat's navigation



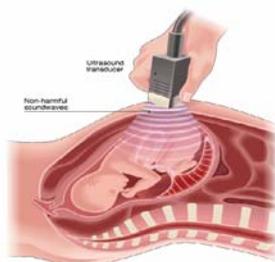
1822 Colladen measured the speed of sound in water



bottlenose dolphin

## Ultrasound

## Imaging



## Reflection (normal incidence)

reflectivity:

$$R = \frac{J_{\text{reflected}}}{J_{\text{incident}}} = \left( \frac{Z_1 - Z_2}{Z_1 + Z_2} \right)^2$$

"full" reflection:

$$Z_1 \ll Z_2, \quad R \approx 1$$

optimal coupling:

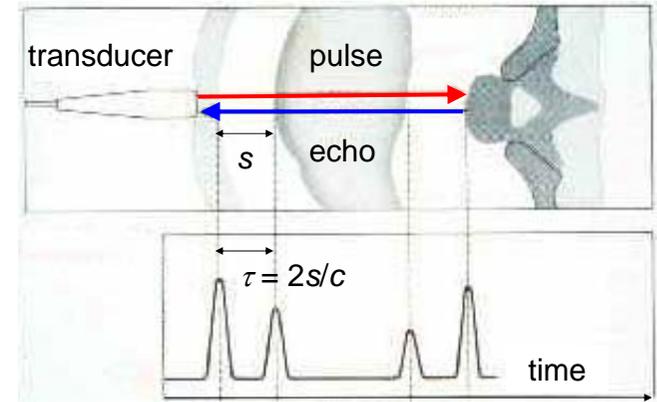
$$Z_{\text{connecting}} \approx \sqrt{Z_{\text{source}} Z_{\text{skin}}}$$

boundary surface	R
muscle/blood	0.001
fat/liver	0.006
fat/muscle	0.01
bone/muscle	0.41
bone/fat	0.48
soft tissue/air	0.99



## Receiving the echos

**A-mode**  
(Amplitude)  
only 1-dimensional

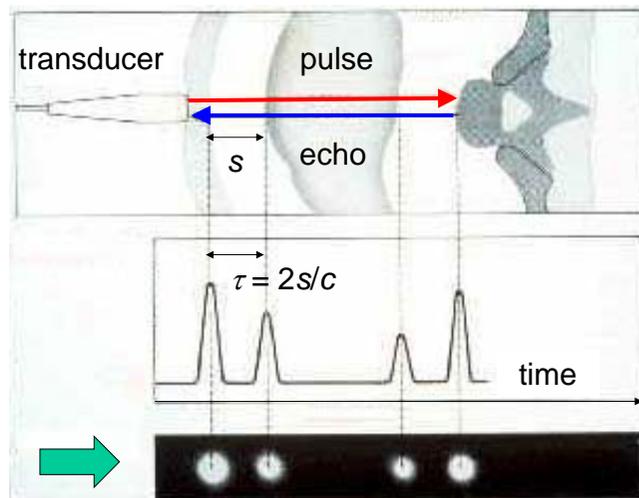


A display of ultrasonic echoes in which the horizontal axis of the cathode ray tube display represents the time required for the return of the echo and the vertical axis represents the strength of the echo.

cf. Textbook Fig. VIII.33

## Receiving the echos

**A-mode**  
(Amplitude)  
only 1-dimensional



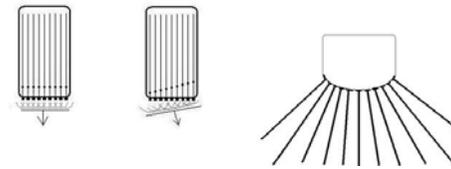
**B-mode**  
(Brightness)  
only 1-dimensional



## 2-dimensional B-mode - Ultrasound tomography

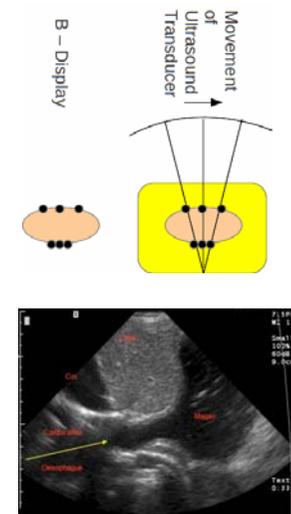
Several one-dimensional echo measurement

Multi unit arrays



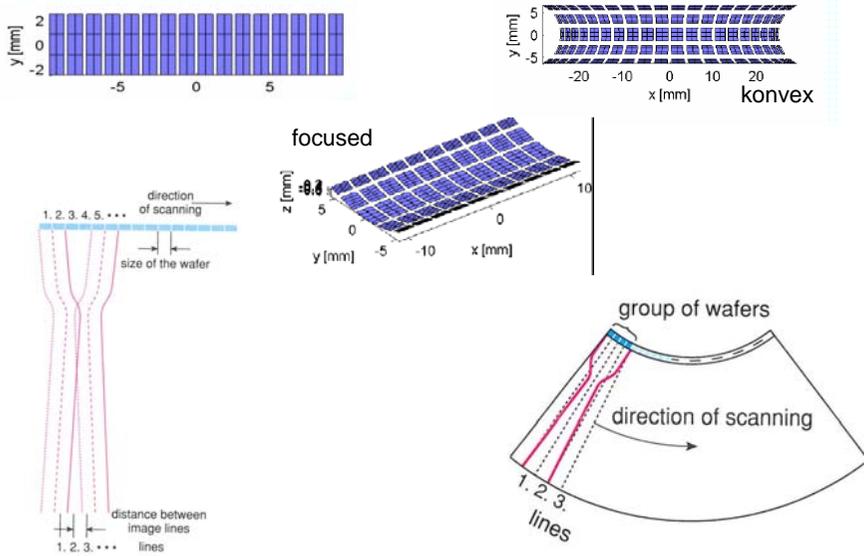
linear

curved

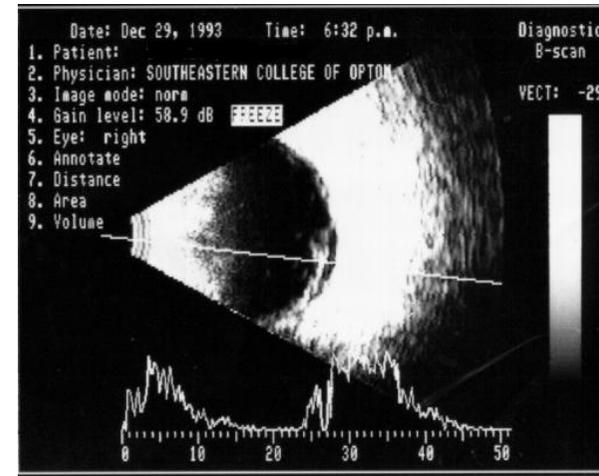


cf. Textbook Fig. VIII.33

## 2-dimensional B-mode – Ultrasound tomography



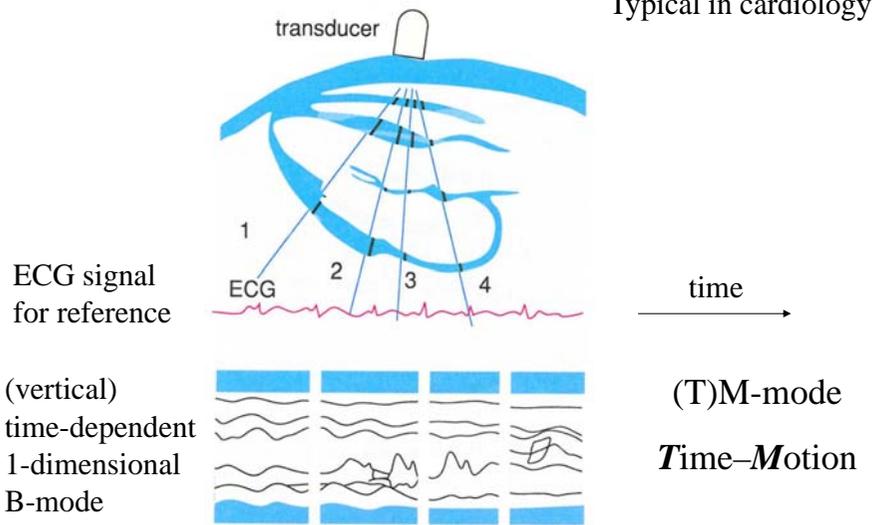
## 2-dimensional B-mode and A-mode (used in ophthalmology)



Real speed of propagation for the accurate determination of distances:  
 cornea: 1641 m/s  
 aqueous humour: 1532 m/s  
 crystalline lens: 1641 m/s  
 vitreous body: 1532 m/s

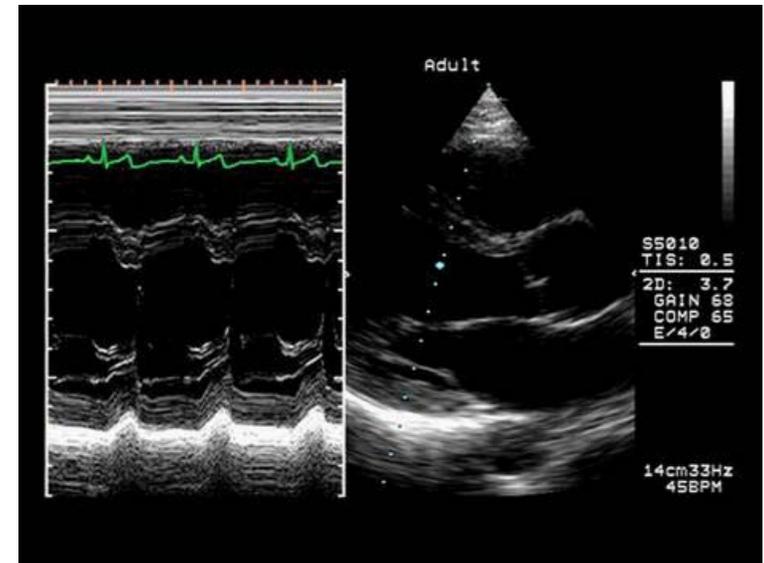
## TM-mode Motion of the reflecting surface is visualized

Typical in cardiology



## TM-mode

## B-mode



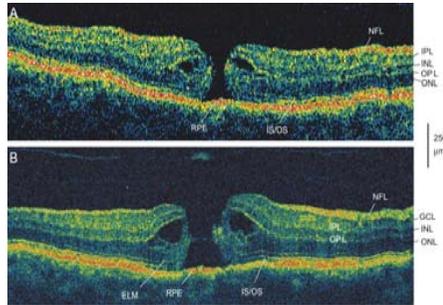
## Resolving limit, resolution

**Resolving limit** is the distance between two object details which can be just resolved as distinct objects (the smaller the better).

**Resolution (resolving power):** the reciprocal of the resolving limit (the greater the better)

**Axial resolving limit** is the minimum separation between two interfaces located in a direction parallel to the beam so that they can be imaged as two different interfaces.

It depends on the pulse length. Pulse length is inversely proportional to the frequency.

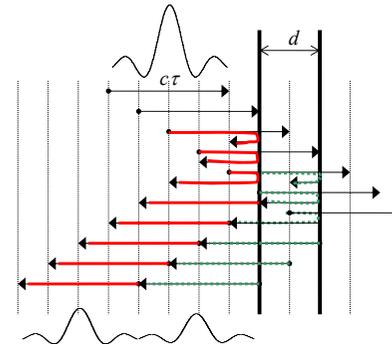


## Axial resolving limit

$\tau$  : pulse duration

$c_1\tau \cong c_2\tau = c\tau$  pulse length

$\delta_{ax} = d = \frac{c\tau}{2}$  resolving limit

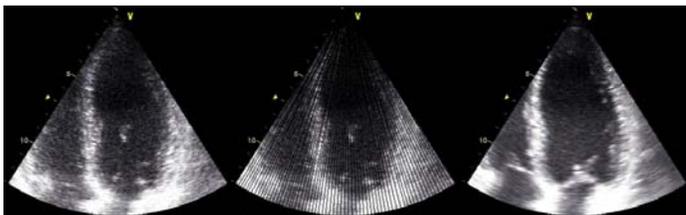


The axial resolving limit is the **half of the pulse length**. The echos from the adjacent surfaces in this case just hit another.

$$\tau \sim T = \frac{1}{f}$$

## Resolving limit, resolution

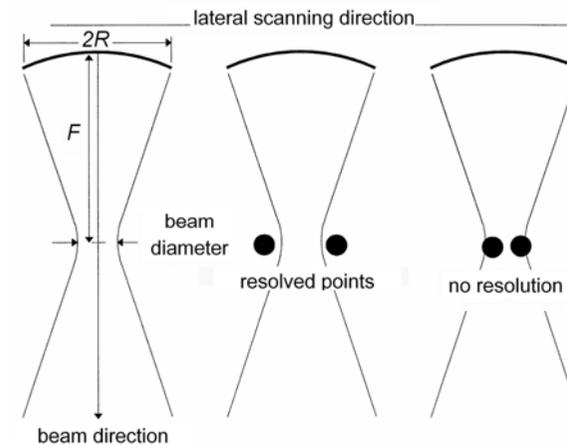
**Lateral resolving limit** is the minimum separation of two interfaces aligned along a direction perpendicular to the ultrasound beam. It depends on the beam width and beam density



### Typical values

frequency (MHz):	2	15
wavelength (in muscle) (mm):	0.78	0.1
penetration depth (cm):	12	1.6
lateral resolving limit (mm):	3.0	0.4
axial resolving limit (mm):	0.8	0.15

## Lateral resolving limit



$$\left( \delta_{lat} \sim \frac{F}{2R} \cdot \lambda \right)$$

$F$ : focal length

$2R$ : diameter of the transducer

$\lambda$ : wavelength

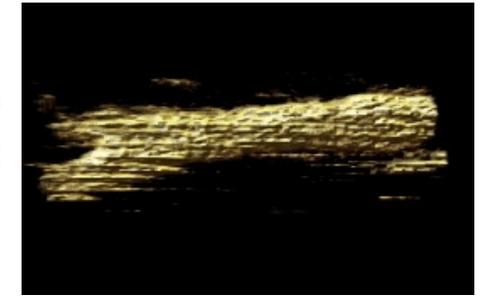
## Reconstruction of the face of a fetus



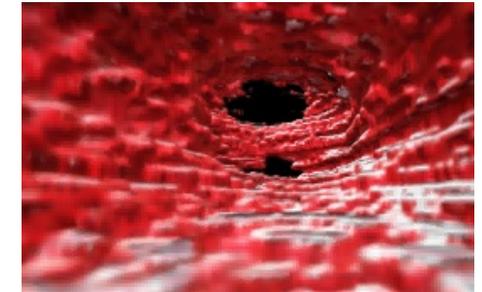
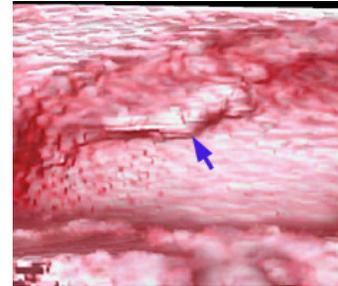
45

## 3D reconstruction

carotis



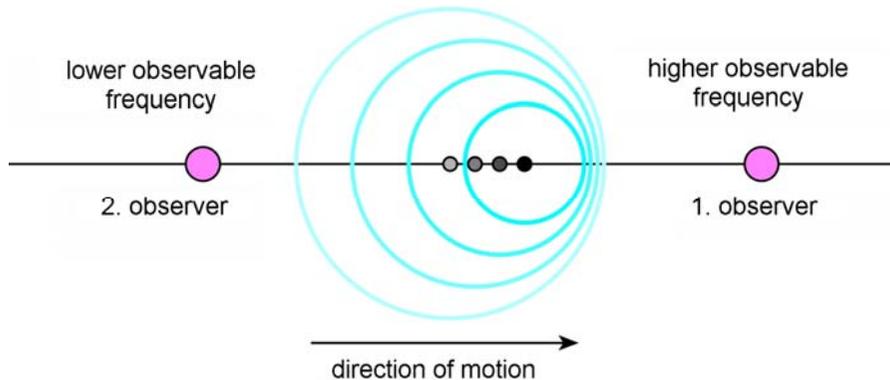
bladder



46

## Doppler phenomenon

„The pitch of a train whistle seems to get higher as it approaches, then seems to lower as the train whistle moves away.” (C. Doppler, 1842)



Teextbook Fig. VIII.39

$f'$ : observed frequency,  $f$ : original frequency

- (a) standing source and moving observer ( $v_o$ )  
 +: observer approaches the source  
 -: observer moves away from the source

$$f' = f \left( 1 \pm \frac{v_o}{c} \right)$$

- (b) moving source and standing observer  
 (if  $v_s \ll c$ , then „same” as (a))

$$f' = \frac{f}{1 \mp \frac{v_s}{c}}$$

- (c) moving source and moving observer

$$f' = f \frac{1 \pm \frac{v_o}{c}}{1 \mp \frac{v_s}{c}}$$

- (d) moving reflecting object (surface),  
 (if  $v_R \ll c$ )

$$f' = f \left( 1 \pm \frac{2v_R}{c} \right)$$

**Doppler frequency = frequency change = frequency shift**

if  $v_i, v_R \ll c$  (i= S or O)

rearranging equation (a)

**moving source or observer:**

$$f' - f = \Delta f = f_D = \pm \frac{v_i}{c} f$$

rearranging equation (d)

**moving reflecting object or surface:**

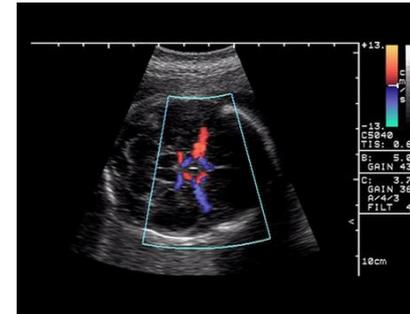
$$\Delta f = f_D = \pm 2 \frac{v_R}{c} f$$

if  $v$  and  $c$  are not parallel, then  $v \cos \theta$  should be used instead of  $v$  (remark: if  $\theta = 90^\circ, f_D = 0$ )

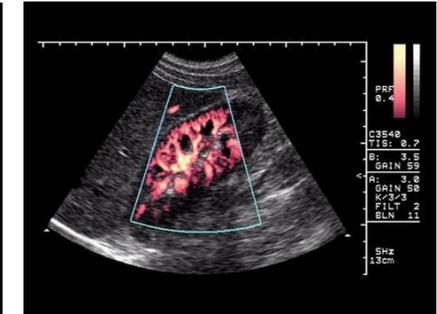
## Colour coding

Combination of two-dimensional B-image and Doppler

towards the transducer: warm colours  
away from the transducer: cold colours



BART: **Blue** Away **Red** Towards



power Doppler

## 1-dimensional CW Doppler apparatus for measuring average flow velocity. Red blood cells as sound scatters

CW: continuous wave

source and detector are separate

$$|f_D| = 2 \frac{v_R \cos \theta}{c} f$$

e.g.  $f=8000$  kHz

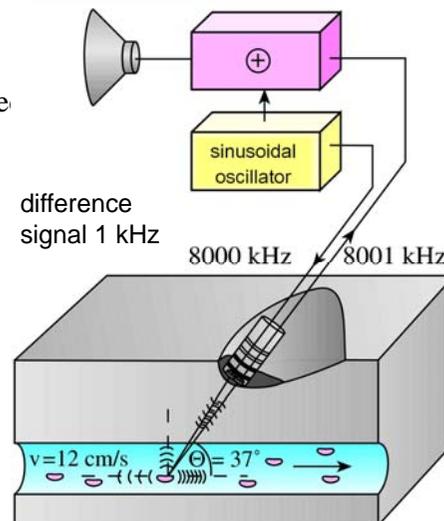
$v=12$  cm/s

$c=1600$  m/s

$\theta = 37^\circ$

$\Rightarrow f_D=1$  kHz

(beating phenomenon)

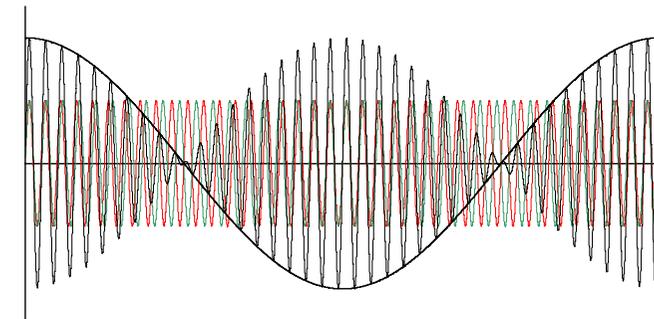


Textbook Fig. VIII. 41

## Beating phenomenon

$$f_{\text{red}} \geq f_{\text{green}}$$

the beating frequency equals to the difference of the two interfering frequency



reminder:  $\sin \alpha + \sin \beta = 2 \sin \frac{\alpha + \beta}{2} \cos \frac{\alpha - \beta}{2}$

## Safety

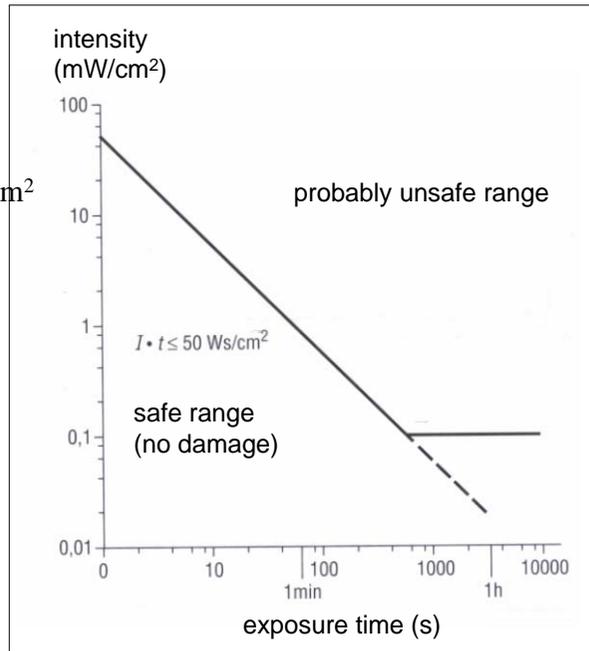
*in the diagnostics:*

10 mW/cm<sup>2</sup> = 100 W/m<sup>2</sup>

cf. pain threshold: 10 W/m<sup>2</sup>

*in the therapy:* 1 W/cm<sup>2</sup>

spatial average temporal average (SATA) intensity;  
spatial peak temporal peak (SPTP) intensity;  
spatial peak temporal average (SPTA) intensity;  
spatial peak pulse average (SPPA) intensity  
spatial average pulse average (SAPA) intensity



## Mechanisms of tissue damage

### ➤ Thermal Effect

➤ Local heating produced by ultrasound wave is directly related to the intensity of ultrasound wave at any point in the medium.

➤ The rate of increase in temperature has a direct relationship with ultrasound intensity and degree of absorption and is inversely proportional to tissue density and specific heat, *i.e.*

$$dT/dt = 2\alpha I / \rho C_m$$

➤ Studies show that absorption are primarily related to the concentration of proteins.

➤ In general, muscles (dense media) do not heat as fat.

## Mechanisms of tissue damage

### ➤ Cavitation Effect:

- Cavitation describe the formation, growth, and dynamic behavior of gas bubble irradiated by ultrasound.
- In pure liquid, cavitation occur when the local pressure falls below the vapor pressure of a fluid and gas “boils”
- Sound-induced oscillations of microbubbles causes gas to diffuse inward and outward during each cycle, because of pressure change inside the bubbles.
- In water, a bubble resonating at 1 MHz with 100 mW/cm<sup>2</sup> can take 60 μW (90% of which convert to heat!)
- It is estimated that 1 μm cavity collapsing in solid can create a local pressure of 1000 atm!
- The internal temperature of a bubble could reach 1000 °C.
- But, however, tissue viscosity is 100 times greater than water, and therefore, bubble motion is greatly limited.

*Damjanovich, Fidy, Szöllösi: Medical Biophysics*

II. 2.4.

VIII.4.2.