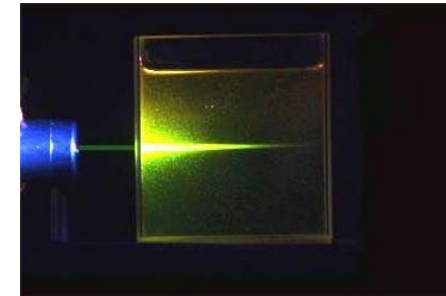


# LEFTOVER FROM LECTURE 1: RADIATION ATTENUATION

MIKLÓS KELLERMAYER

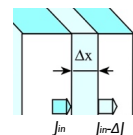
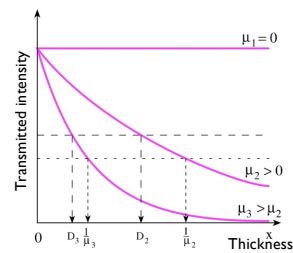
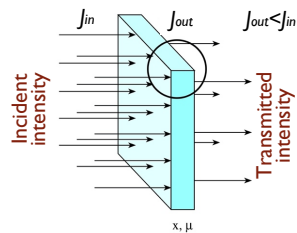
As radiation travels through matter, its intensity decreases



(Radiation that exits is weaker than the one that enters)

Is there a simple, general law to describe this phenomenon?

## General radiation attenuation law



A given quantity ( $J$ ) and its change ( $\Delta J$ ) are proportional:

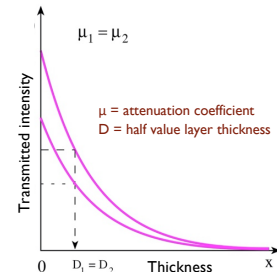
$$\Delta J = -\mu \Delta x J_{in}$$

Exponential function:  
 $J_{out} = J_{in} e^{-\mu x}$

$$J = J_0 e^{-\mu x}$$

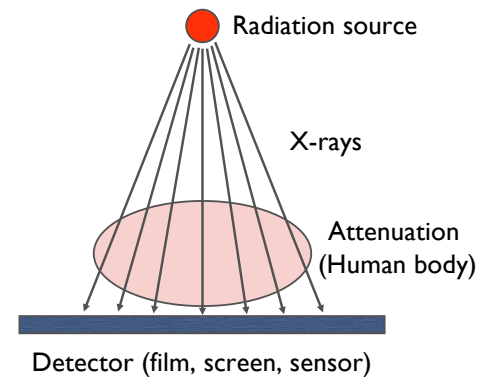
Properties of  $\Delta J$ :

$$\begin{aligned} \Delta J &\sim J_{in} \\ \Delta J &\sim \Delta x \\ \Delta J &\sim \mu \end{aligned}$$



$\mu$  = attenuation coefficient  
 $D$  = half value layer thickness

## Medical relevance



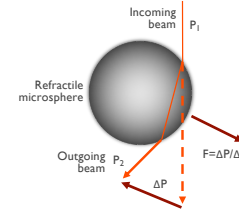
Chest x-ray

# LEFTOVER FROM LECTURE 2: LIGHT REFRACTION

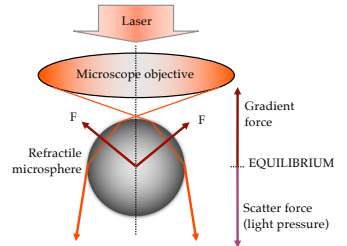
MIKLÓS KELLERMAYER

## Manipulating objects with refraction

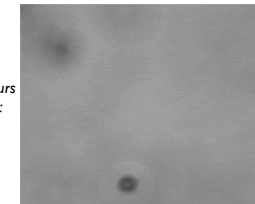
Refraction is accompanied by photonic momentum change ( $\Delta P$ )  
(Theory later):



Refractile particles may be **captured** with photonic forces:

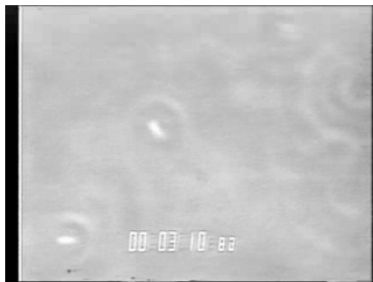


In the **optical trap** a momentum change occurs between the photons and the trapped particle:



3  $\mu\text{m}$  latex (polystyrene) microspheres in the optical trap

## Even cells can be captured with the optical trap

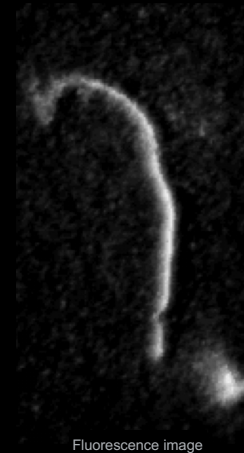


Trapping of bacterial cells

## Tying a knot on a molecular filament by using optical trap

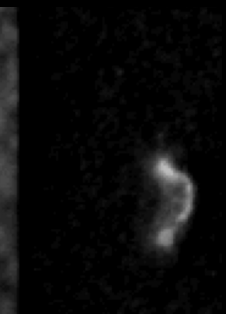
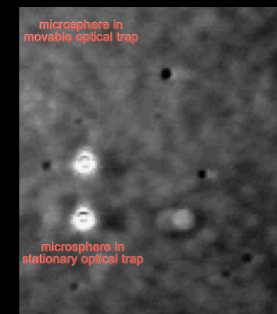
Actin filament

DNA



Phase contrast image

Fluorescence image



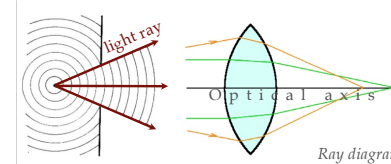
# WAVE OPTICS

MIKLÓS KELLERMAYER

## GEOMETRIC OPTICS AND WAVE OPTICS

### Geometric optics

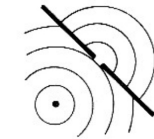
If light propagates through a slit much larger than its wavelength, then the spreading of the wavefront (phase) may be simplified into a line ("light ray").



- Optical (light) ray ("light beam"): abstraction, mathematical line.
- Arrows represent the direction of energy propagation.
- Optical axis: line connecting the midpoint of optical components (e.g., lenses).
- Principle of reversibility: the direction of energy propagation (arrows) may be reversed.

### Wave optics

If light propagates through a slit comparable or smaller than its wavelength, then its wave properties must be taken into account.



Important parameters of the propagating wave:

- Period ( $T$ )
- Frequency ( $f=1/T$ )
- Velocity ( $v, c$ )
- Wavelength ( $\lambda$ ): distance covered in a period:

$$\lambda = cT = \frac{c}{f}$$

Speed of propagation of light in *vacuum*:  $c=2,99792458 \times 10^8 \text{ ms}^{-1}$

In *optically denser media* the speed of propagation is reduced ( $c_1$ ). This may be expressed with the *absolute refractive index* ( $n_1$ ):

$$n_1 = \frac{c}{c_1}$$

## Wave: propagating oscillation

What is an oscillation?

Example:  
Tacoma Narrows Bridge



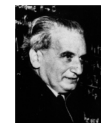
Tacoma Narrows Bridge ("Gallop'n' Gertie")

- ("Gertie the Dinosaur" (1914), cartoon, Winsor McCay)
- Opening: July 1, 1940.
- During wind (50-70 km/h): oscillation for hours
- Oscillation amplitude initially 0.5 m, then, after snapping of a suspension cable, up to 9 m!
- Collapse: November 7, 1940.

(Explanation of the effect)



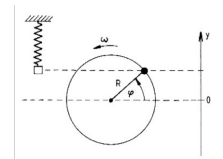
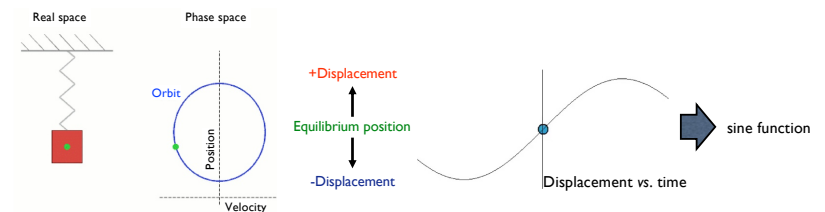
Kármán vortex street



Theodore von Kármán  
1881-1963

## Harmonic oscillation

Restoring force acts on a system displaced out of equilibrium (e.g., mass on a spring).



$\phi$  = phase angle at time  $t$   
 $y$  = displacement at time  $t$   
 $\omega$  = angular velocity ( $\phi/t$ )  
 $R$  = length of rotating unit vector  
 = maximal displacement (amplitude)

$$y = R \sin \phi$$

Because  $\phi = \omega t$ :  $y = R \sin(\omega t)$

If the initial phase angle ( $\phi_0$ ) differs from 0:  $y = R \sin(\omega t + \phi_0)$

Because angular velocity ( $\omega$ ) is the full circular orbit ( $2\pi$ ) per period ( $T$ ):  $y = R \sin\left(\frac{2\pi}{T}t + \phi_0\right)$

Important parameters of the propagating wave:

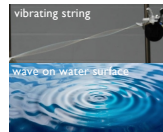
- Period ( $T$ )
- Frequency ( $f=1/T$ )
- Velocity ( $v, c$ )
- Wavelength ( $\lambda$ ): distance covered in a period:

$$\lambda = cT = \frac{c}{f}$$

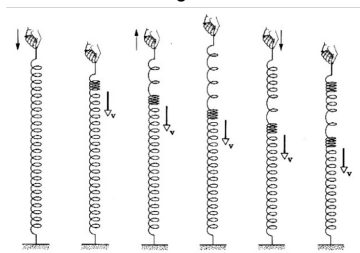


# Types of waves

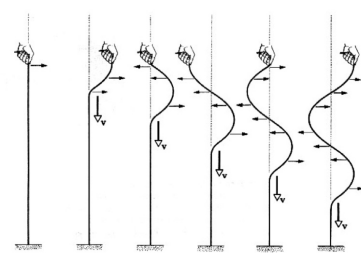
- According to **source**:
  1. Mechanical: elastic deformation propagating through elastic medium
  2. Electromagnetic: electric disturbance propagating through space (vacuum)
- According to **propagation dimension**:
  1. One-dimensional (rope)
  2. Surface waves (pond)
  3. Spatial waves (sound)
- According to **relative direction of oscillation and propagation**:



1. Longitudinal



2. Transverse



# Wave phenomena I.

## Diffraction

**Huygens-Fresnel principle:**  
every point of a wavefront is the source of further waves

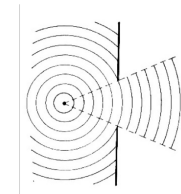


Christiaan Huygens  
(1629-1695)

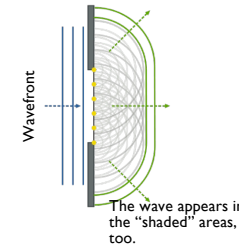


Augustin-Jean Fresnel  
(1788-1827)

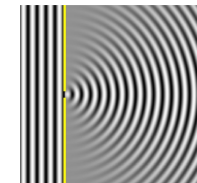
Slit much greater than the wavelength ( $\lambda$ )



Slit much smaller than wavelength ( $\lambda$ )



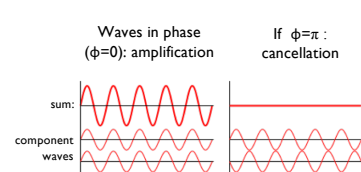
The wave appears in the "shaded" areas, too.



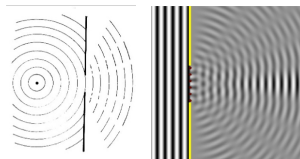
# Wave phenomena II.

## interference

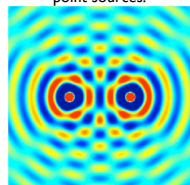
### Principle of superposition



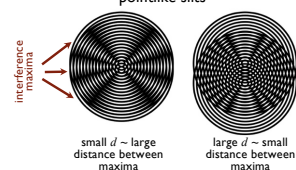
Slit comparable to wavelength  
(=pointlike slits separated by distance  $d$ , where  $d \sim \lambda$ )



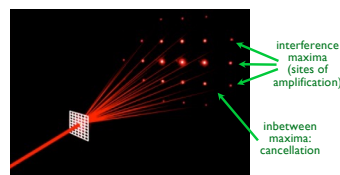
Interference of waves emerging from two point sources.



Interference pattern depends on distance ( $d$ ) separating the pointlike slits



Diffraction pattern of a 2D optical grating



# Wave phenomena III.

## Polarization

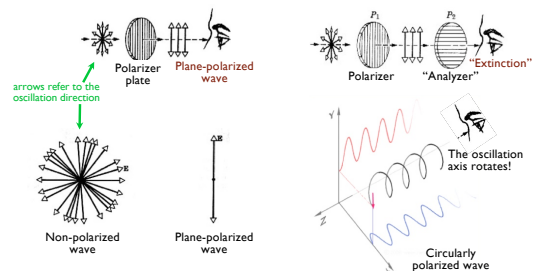
- **Polarization**: oscillation is oriented in some **preferred** direction
- **Birefringence** is related to polarization: anisotropic propagation velocity
- Only **transverse** waves can be polarized.



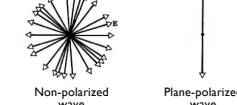
Polarization of **Mechanical waves**



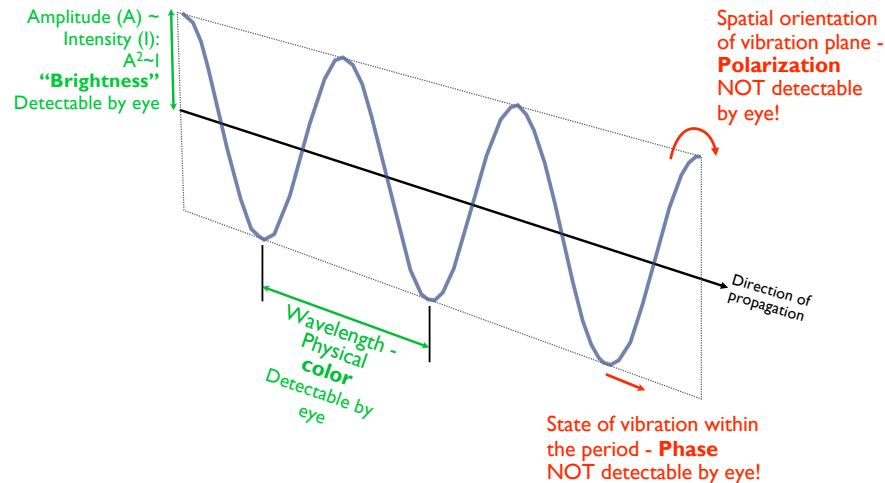
Polarization of **Electromagnetic waves**



Polarization can be understood by observing the **head-on view** of the wave:

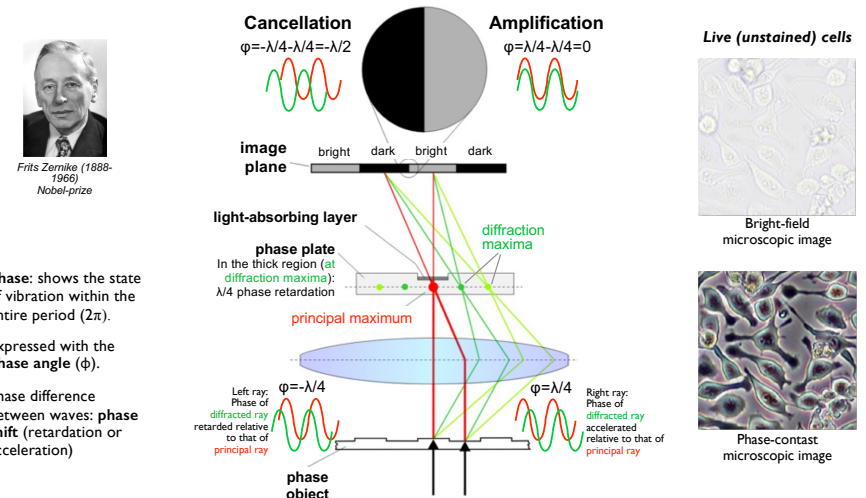


# Detectable parameters of the light wave



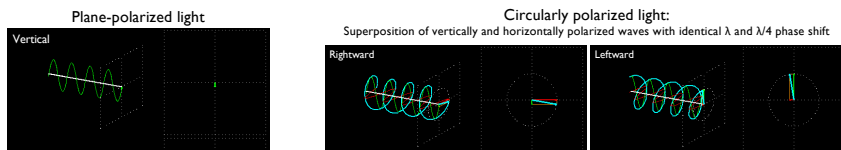
Origin and nature of wave: next week!

# Phase, phase contrast microscopy

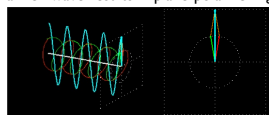


# Polarized light and its interactions

Direction of the vibration (electric or magnetic field) has preferred orientation

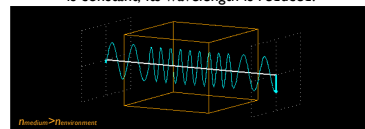


Superposition of a right- and leftward circularly polarized wave results in plane-polarized light.

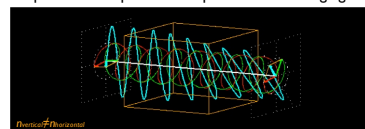


Orientation of polarization plane depends on the relative phase of the two circularly polarized waves

Light decelerates in optically dense medium; because its frequency is constant, its wavelength is reduced.



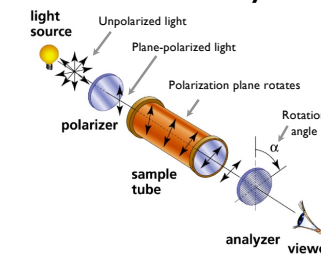
In an anisotropic\* medium a phase shift occurs between the circularly polarized components: the polarization plane of the emerging wave **rotates**.



\*Anisotropy (birefringence): refractive index (~light speed) is orientation dependent (i.e., in different directions within the sample, light propagates with different speeds).  
 Movies - [http://cddemo.szialab.org/index\\_hu.html](http://cddemo.szialab.org/index_hu.html)

# Applications of polarization

## Polarimetry



Rotation angle depends on the concentration (c) of the optically active\* material:

$$\alpha = [\alpha]_D^{20} \cdot c \cdot l$$

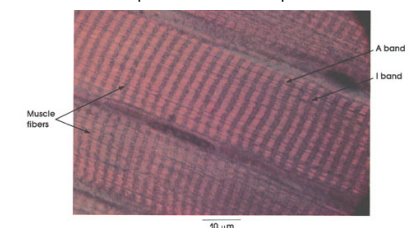
$[\alpha]$  = specific angle of rotation ("20": room temperature; "D": emission spectral line of Na  $\lambda=589$  nm)  
 $l$  = length of sample tube

\*Optically active material: contains **chiral** (mirror-symmetric) molecules that rotate the plane of polarization



## Polarization microscopy

Cross-striated skeletal muscle in the polarization microscope

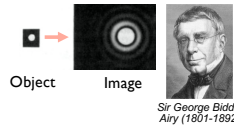


- A-band: anisotropic (birefringent) region (contains myosin helically ordered myosin molecules)
- I-band: isotropic region

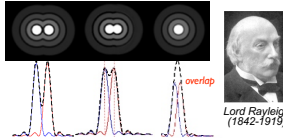
# Resolution of the human eye I.

## Diffraction limit

Because of diffraction, image of a point object is an Airy disk



Rayleigh criterion: objects may be resolved if their corresponding Airy disks do not overlap



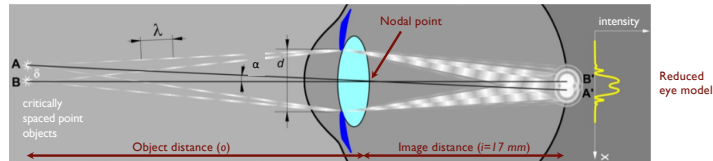
Smallest resolved distance has a limit (Abbe equation):

$$d = \frac{0.61\lambda}{n \sin \alpha}$$

$\lambda$  = wavelength  
 $n$  = refractive index of medium  
 $\alpha$  = angle between axis and outermost ray



### Diffraction limit of the human eye



Limiting visual angle:  $\alpha_H = 1.22 \frac{\lambda}{d}$  Smallest angle of view at which two closely spaced objects may be resolved. At average wavelength (550 nm) and pupil diameter (4 mm): **0.6'** (angular minutes)

# Resolution of the human eye II.

## Biological limit: receptor cell density

Object	Image on receptors	Sensed image

- Condition of resolution: at least one inactivated receptor cell falls in between two activated ones. The limiting angle of view under this condition is  $(\alpha_B) \approx 0.8'$
- The diffraction and biological limits of the human eye are **comparable**!

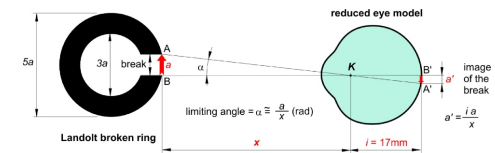
Visual Acuity ("visus", vision):

$$visual\_acuity = \frac{1'}{\alpha} 100\%$$

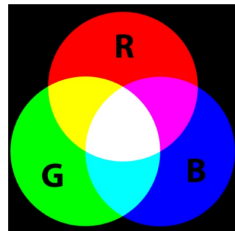
$\alpha$  = experimental (measured) visual angle

Average visual angle in healthy humans:  $1' (= 100\% \text{ vision})$

### Measurement of visual acuity



# Color coding, color vision



## Additive color coding

Any color may be generated by mixing three basic colors (R=red, G=green, B=blue) with varying weighing factors.

$$X = rR + gG + bB$$

In the human eye:

- 3 different color-sensitive receptors.
- Each receptor absorbs in different regions of the visible spectrum (R=64%, G=32%, B=2%).

Absorption spectra of the human color-sensitive receptors (cones)

