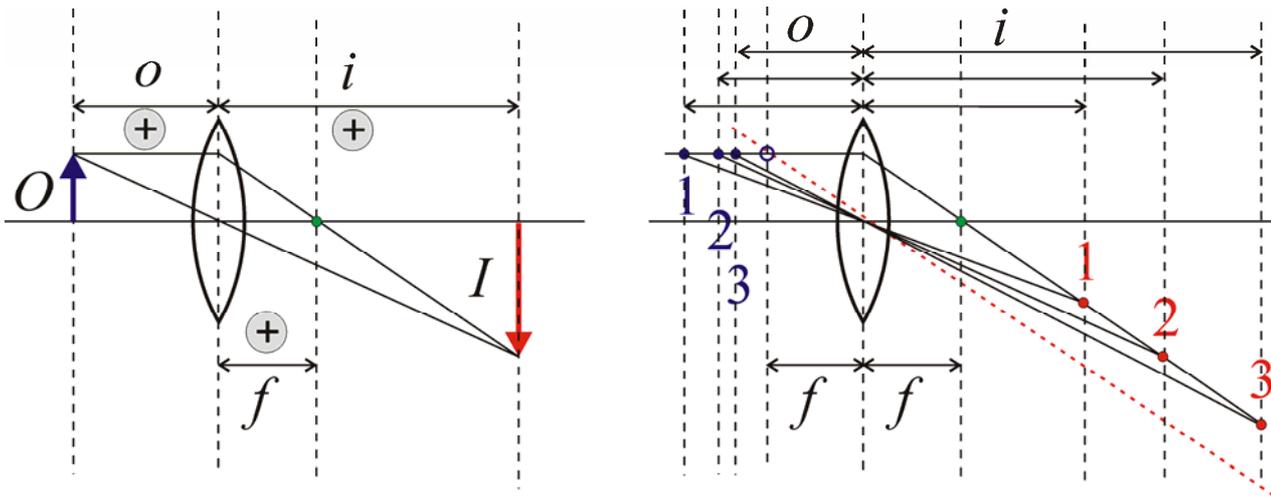


## Image formation by lenses (thin lens approximation)



### Lens equation and lens-makers' equation:

$$\frac{1}{o} + \frac{1}{i} = \frac{1}{f} = (n - 1) \left( \frac{1}{r_1} + \frac{1}{r_2} \right)$$

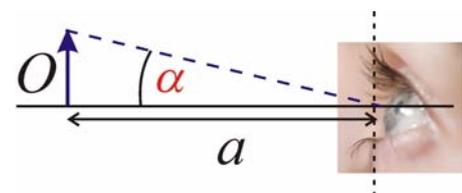
$r_1, r_2$ : radii of curvature of the lens surface,

$n$ : refractive index of the medium of the lens.

### Simple magnifier

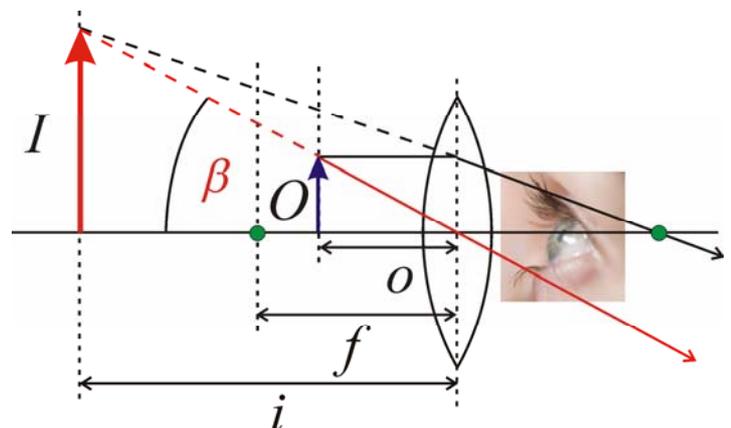
We have to compare two cases: eye looks at the  $O$  object

1. without lens from the conventional near point ( $a \approx 25$  cm), under the angle of  $\alpha$



2. with lens from the distance  $o$ , under the angle of  $\beta$

$I$  virtual image



**Angular magnification** (definition):

$$N = \frac{\operatorname{tg}\beta}{\operatorname{tg}\alpha} \quad \text{and we use} \quad \frac{1}{\circ} = \frac{1}{f} - \frac{1}{i}$$

In our case (simple magnifier):

$$N = \frac{\operatorname{tg}\beta}{\operatorname{tg}\alpha} = \frac{\frac{I}{O}}{\frac{O}{a}} = \frac{a}{O} = \frac{a}{\circ} = a \left( \frac{1}{f} - \frac{1}{i} \right).$$

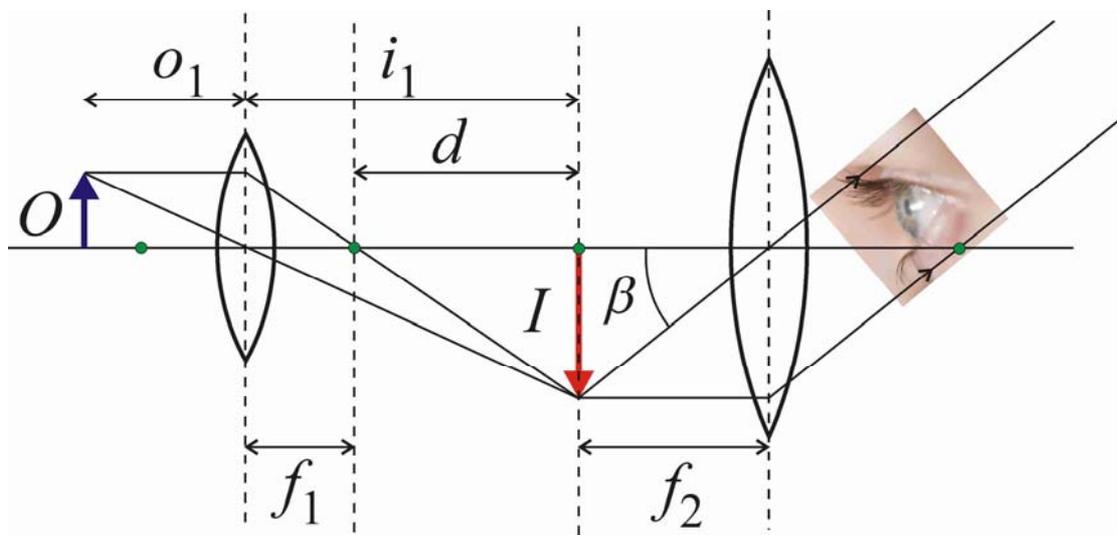
Two possible answers:

- I. if  $i = -a$  than  $N = \frac{a}{f} + 1,$
- II. if  $i = -\infty$  than  $N = \frac{a}{f}$

In the **I.** case eye looks at the virtual image **with accommodation**,  
 in the **II.** case **without accommodation**, eye is focused at infinity,  
 thus  $o = f$ .

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### Lens systems (1) microscope



**Without accommodation**, eye is focused at infinity.

## Angular magnification of microscope:

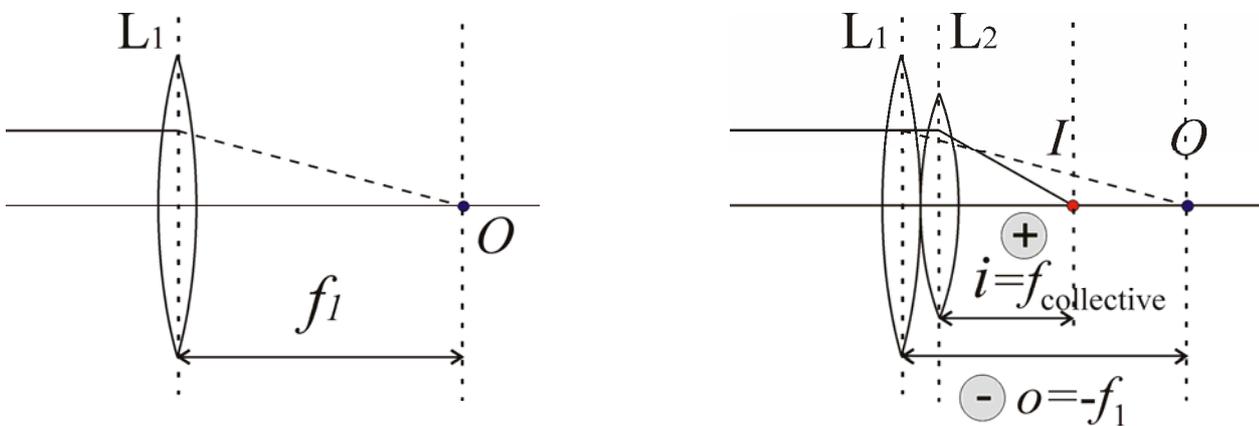
$$N = \frac{\text{tg}\beta}{\text{tg}\alpha} = \frac{\frac{I}{f_2}}{\frac{O}{a}} = \frac{I}{f_2} \frac{a}{O} = \frac{I}{O} \frac{a}{f_2} = \frac{i_1}{o_1} \frac{a}{f_2};$$

$$\frac{1}{o_1} = \frac{1}{f_1} - \frac{1}{i_1} = \frac{i_1 - f_1}{f_1 i_1} = \frac{d}{f_1 i_1}$$

$$N = \frac{d}{f_1 i_1} \frac{i_1 a}{f_2} = \frac{da}{f_1 f_2}$$

## Lens systems (2) **power** (refractive strength)

How high the collective focal length of two close juxtaposed lenses is  $\{L_1(f_1), L_2(f_2)\}$ ?



Let's apply the lens equation for  $O$  as a virtual object.

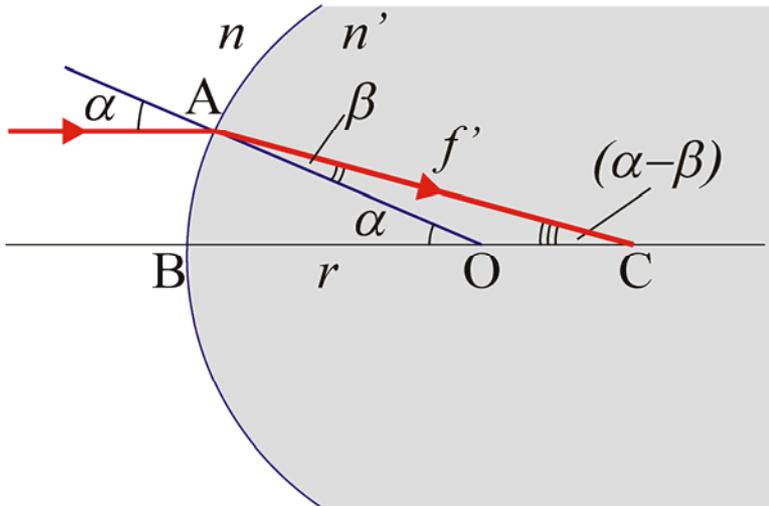
$$-\frac{1}{f_1} + \frac{1}{f_{\text{collective}}} = \frac{1}{f_2} \quad \frac{1}{f_{\text{coll.}}} = \frac{1}{f_1} + \frac{1}{f_2} = D_{\text{coll.}} = D_1 + D_2$$

In such cases **powers are added**. Units [1/m], **diopre**, [dpt].

**Application e.g.:** glasses, contact lenses.

\*\*\*

Image formation by simple curved surface (sphere with radius  $r$ ):



For small angles:

$$1. \quad \frac{\sin \beta}{\sin \alpha} = \frac{n}{n'} \approx \frac{\beta}{\alpha}$$

For the arc AB:

$$2. \quad f'(\alpha - \beta) \approx r \alpha$$

$$\frac{\alpha - \beta}{\alpha} = \frac{r}{f'} \quad 1 - \frac{\beta}{\alpha} = \frac{r}{f'}$$

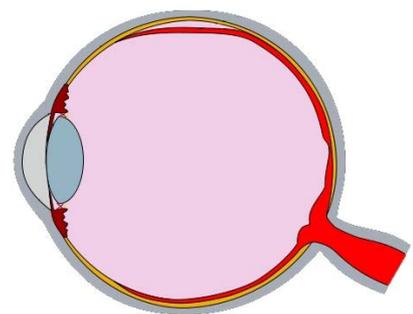
Substitution according to equation 1.:

$$1 - \frac{n}{n'} = \frac{r}{f'}, \quad \frac{n' - n}{n'} = \frac{r}{f'}$$

The **power** in this case:

$$D = \frac{n'}{f'} = \frac{n' - n}{r}$$

**Application:** for the human eye  
e.g. the power of cornea



<i>medium</i>	<i>r [mm]</i>	<i>n</i>	<i>n'-n</i>	<i>D [dpt]</i>
air		1		
			0,37	48
cornea	7,7	1,37		

\*\*\*

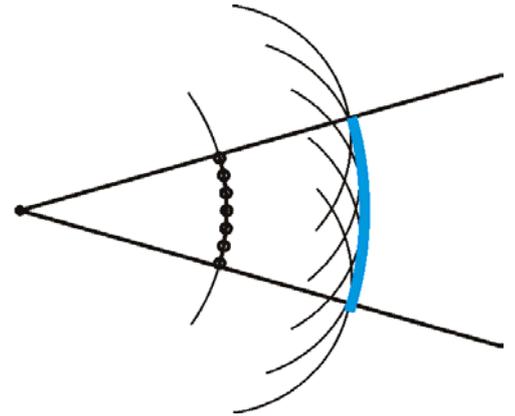
There are phenomena that cannot be explained by this model.

## Physical or wave optics

(other model)

Its bases: **Huygens–Fresnel-principle**

According to the **Huygens principle**, elementary waves originate from every point of a wavefront, and the new wavefront is the common envelope of these elementary waves.



The laws of rectilinear propagation, the reflection and refraction can be described by this model as well.

**Fresnel** supplemented this by observing that the **superposition principle is also in effect** during the formation of the new wave front, which is nothing else than the quantitative formulation of the empirical fact that waves will propagate through each other without disturbance. **Interference.**

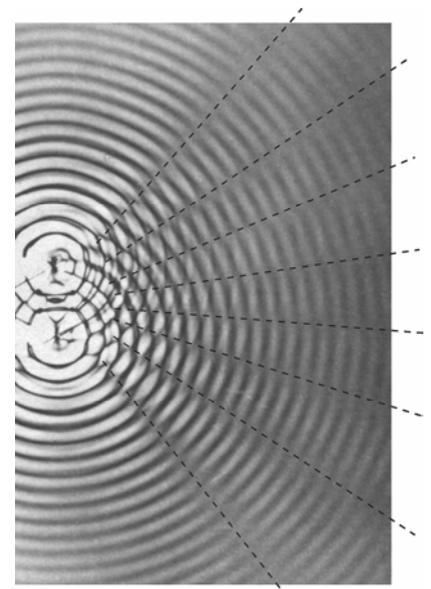
**Waves** (we learned about them earlier; dynamics, „repetition”)

E.g. „water wave”: it can be observed directly.

Because it changes slowly enough (low frequency,  $f$ ) and the typical (wave) size is large enough (long wavelength,  $\lambda$ ).

„**Light waves**” are different.

At certain conditions **patterns** can be formed, which don't or slowly change in time, and their size is much larger than the wavelength,  $\lambda$ .



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**Interference** (two or more waves meet)

the most important phenomenon in connection with waves

Incoherent and coherent waves



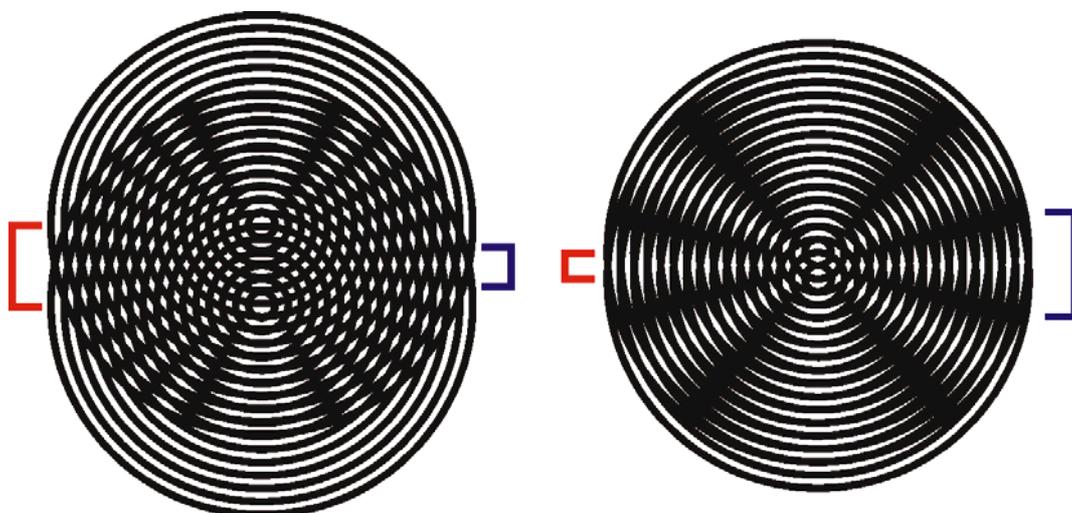
Rise of coherent waves is controlled in space and time, they are **synchronized** somehow.

## Light interference

Nothing but the produced **patterns** can be observed.

Conditions for existent of observable patterns in the case of point like sources:

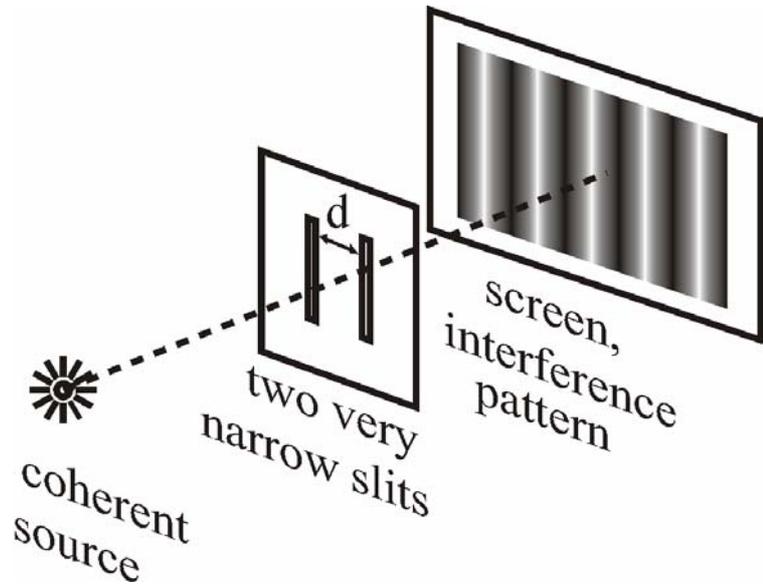
1. coherent waves (e.g. difference of phases ( $\Delta\phi$ ) is constant)
2. distance of sources is commensurable with the wavelength ( $\lambda$ ).



The smaller the distance of sources (**red mark**), the bigger the typical size of the pattern (**blue mark**).

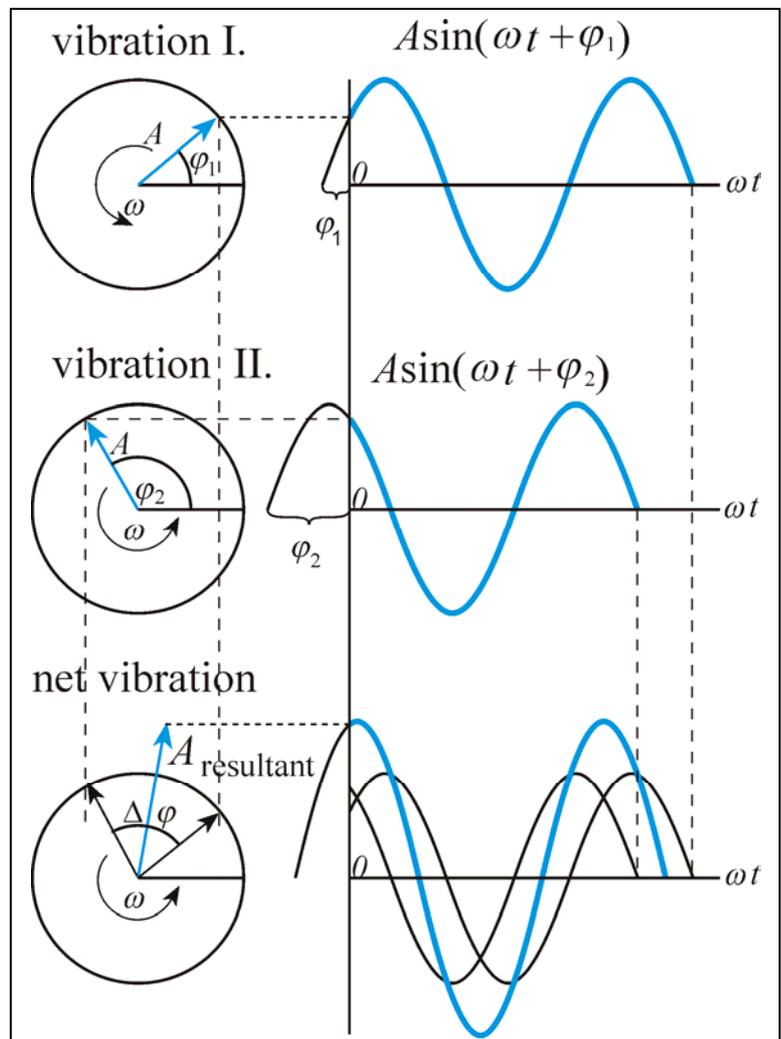
# Typical experiment and pattern of light interference

## Young's double slit experiment (diffraction)



The places of **constructive** and **destructive** interference are determined by the **difference in phase** ( $\Delta\phi$ ).

At a certain place the vibrational states are demonstrated by rotating vectors:



The amplitude of the net vibration ( $A_{\text{resultant}}$ ) is given by the **vector sum** of the components ( $A$ ).