Biophysics of sensory receptors
Vision, Hearing

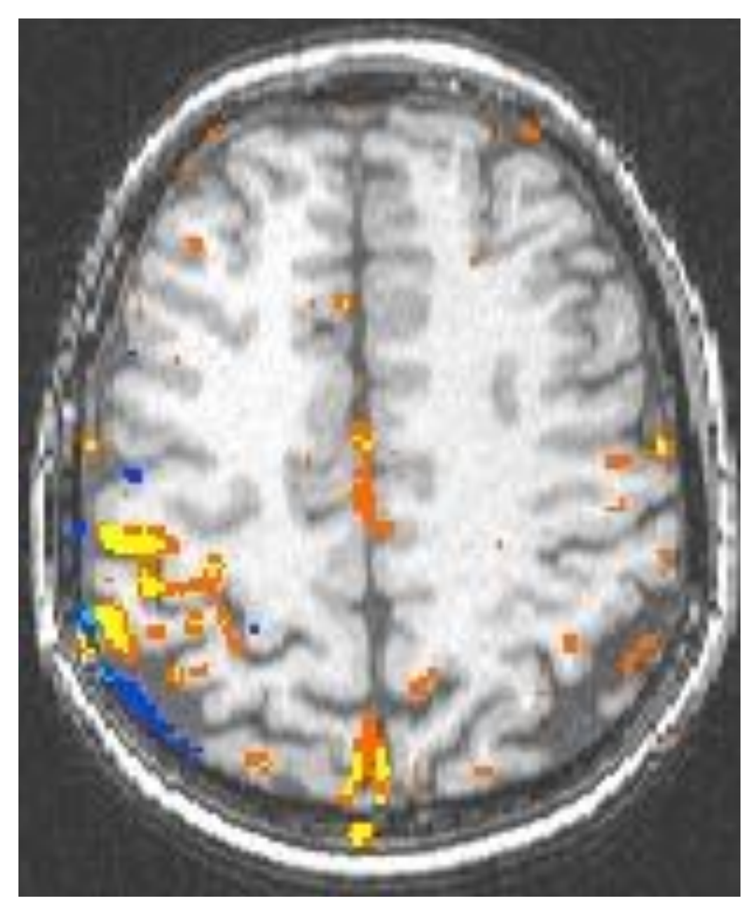
Miklós Kellermayer

Theories about sensing

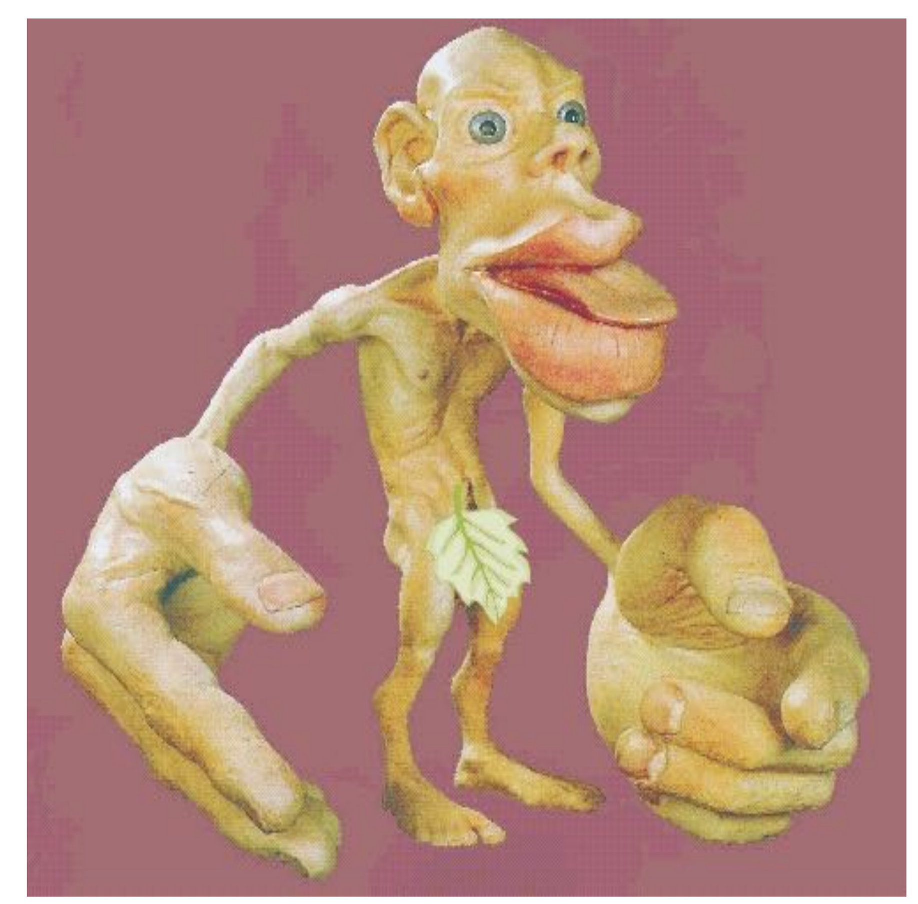
Cardiocentric sensing
(Medieval reconstruction)

Aristotle (384-322 BC) cardiocentric sensing.

Galenus (129-200 AD) raised doubts about cardiocentric sensing.



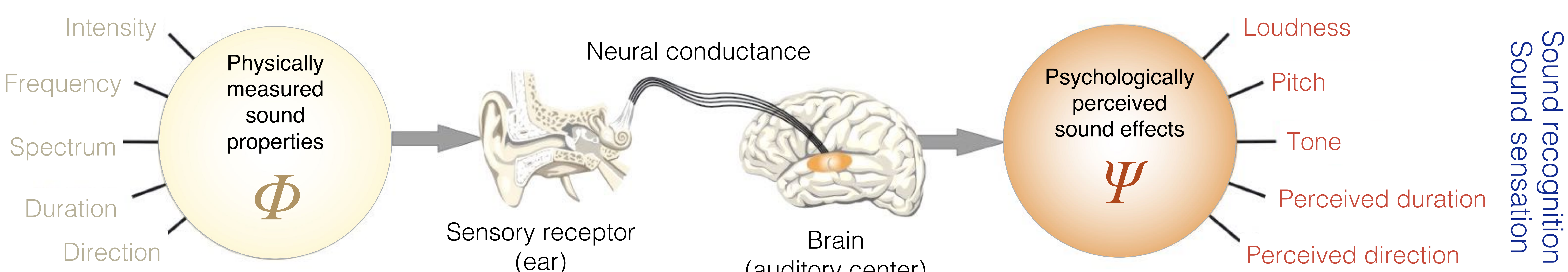
fMRI recording during sensomotoric function



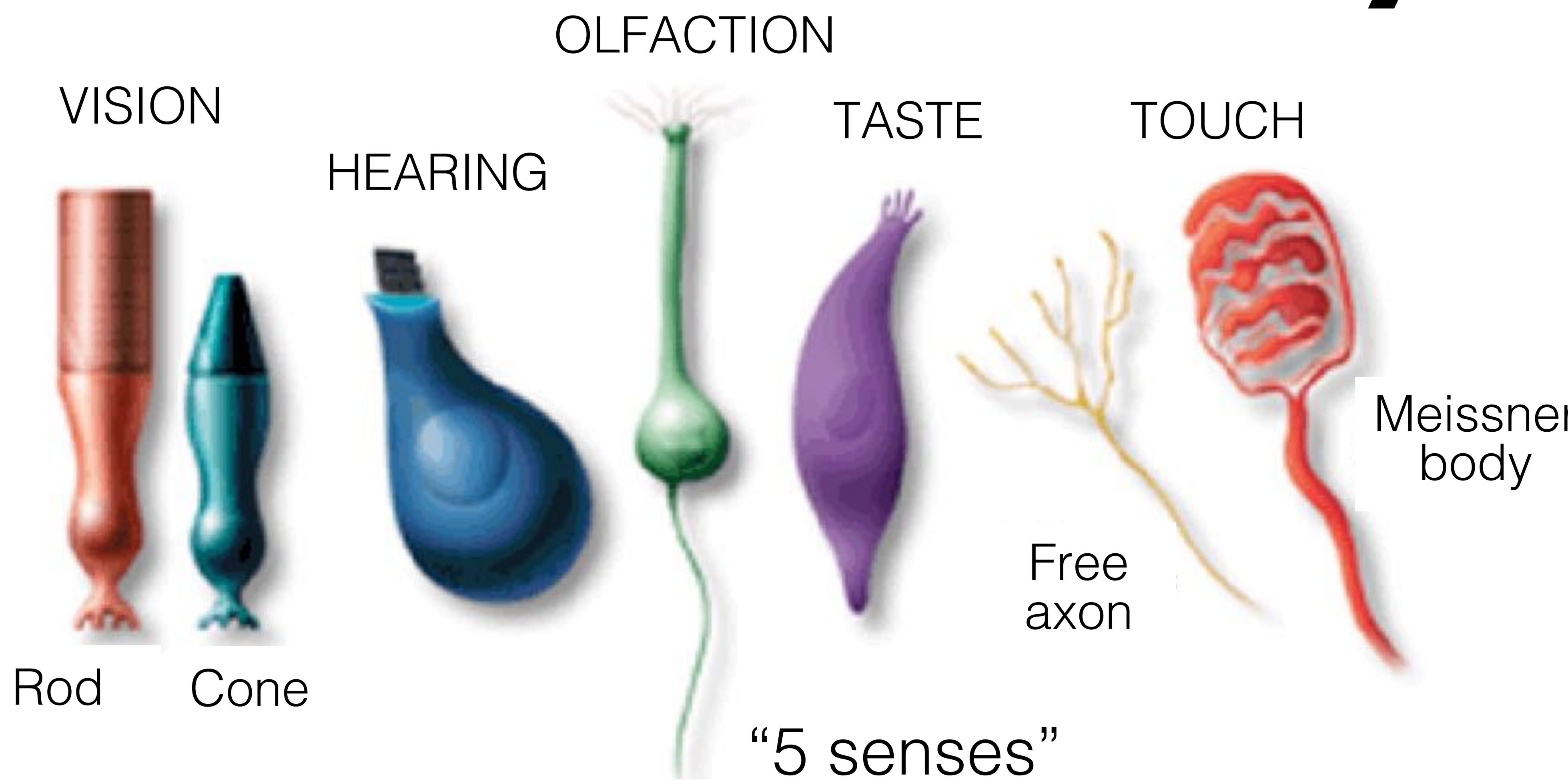
Sensory homuncle

Today:
stimulus ➛
➛ sensory receptors ➛
➛ receptor potential ➛
➛ neuron/nerve ➛
➛ action potential ➛
➛ central nervous system ➛
➛ signal processing ➛
➛ sensation

Process of sensing - example of hearing



Sensory receptors



Sensory receptor: Specialized sensory cell, which responds to a given stimulus (e.g., light, sound, chemicals) and relays the information to the central nervous system.

Cell surface receptor (different meaning!): Proteins which specifically bind hormones, neurotransmitters and other molecules, and thus iniate specific cellular reactions.

		Modality	Receptor	Organ
Perceived	1	Vision	Rods and cones	Eye
	2	Hearing	Hair cells	Ear (organ of Corti)
	3	Olfaction (smelling)	Olfactory neuron	mucus membrane
	4	Taste	Taste receptor cells	Taste buds
	5	Angular acceleration	Hair cells	Ear (semicircular canals)
	6	Linear acceleration	Hair cells	Ear (utricle and saccule)
	7	Touch, pressure	Nerve endings	Multiple types
	8	Heat	Nerve endings	Multiple types
	9	Pain	Nerve endings	Multiple types
	10	Cold	Free nerve endings	...
	11	Joint position and motion	Nerve endings	Multiple types
Not perceived	12	Muscle length	Nerve endings	Muscle spindle
	13	Muscle stress	Nerve endings	Golgi's tendon organ
	14	Arterial presure	Nerve endings	Sinus caroticus stretch receptors
	15	Central venous pressure	Nerve endings	Venous, atrial stretch receptors
	16	Lung stress	Nerve endings	Pulmonary stretch receptors
	17	etc...	etc...	etc...

Sensitivity of sensory receptors

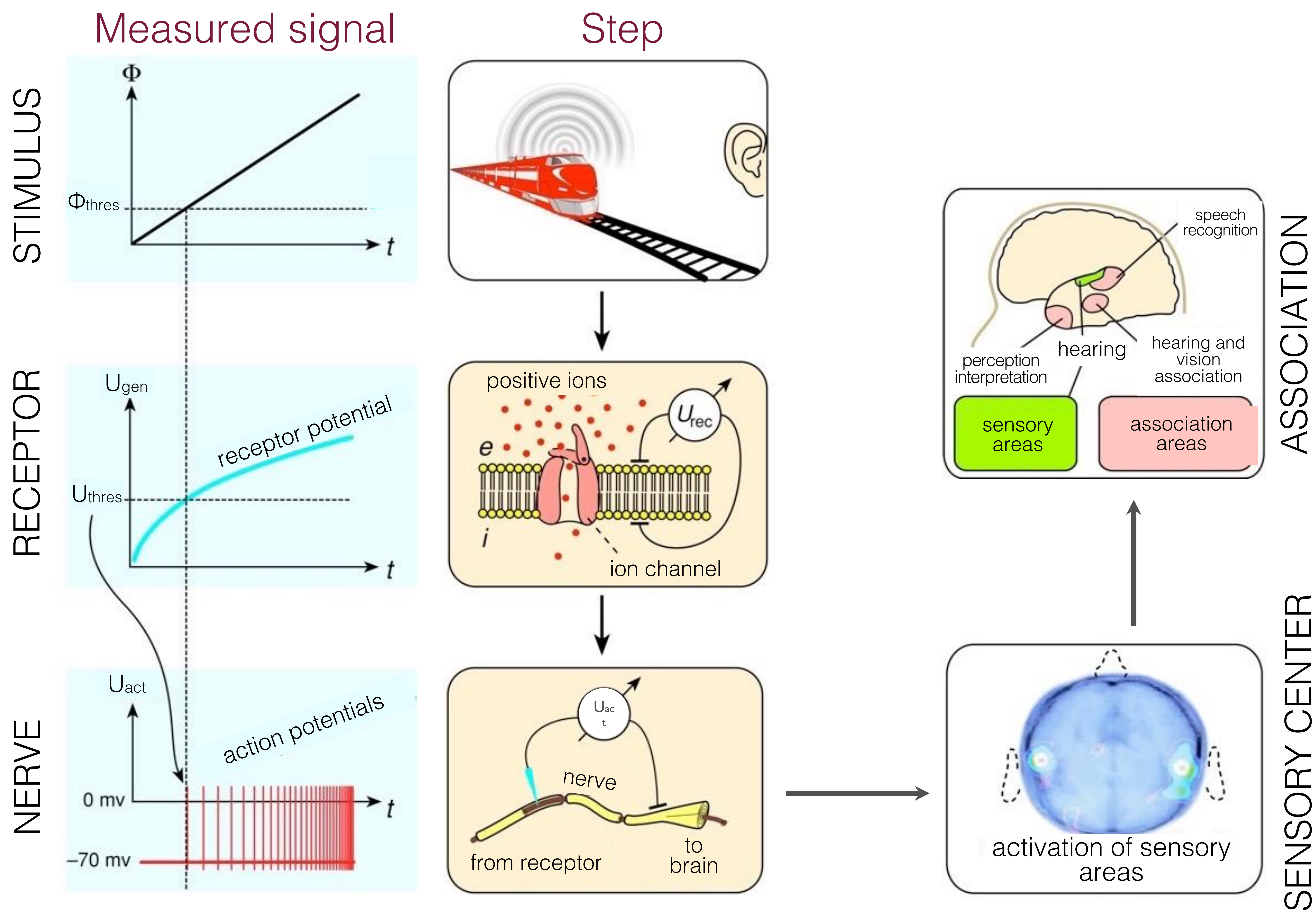
eV-size stimulus is sufficient for evoking action potential:

- sound receptors: thermal motion of the molecules of air
- light receptors: 1-2 photons

Steps of signal transduction

- Amplitude coding
- Adaptation

- Frequency coding



Action potential codes the…

- modality (type)
- intensity (strength)
- duration
- localization

…of the stimulus

1. Modality

Sensory modality refers to the way information is encoded. Thus, it corresponds to the physical and chemical characteristic of the stimulus.

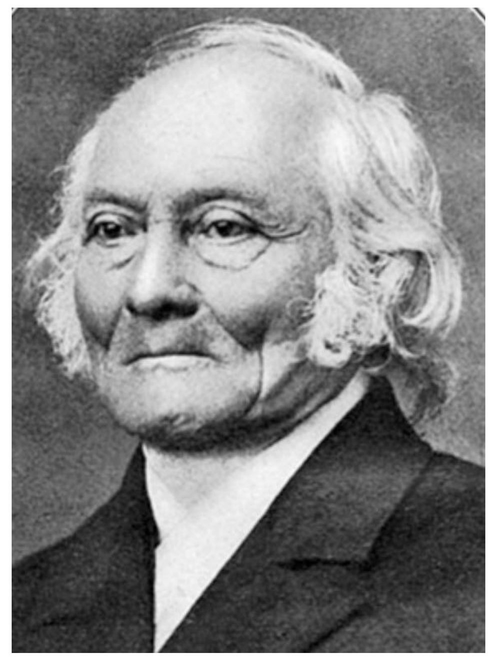
Adequate stimulus: type of energy for which the receptor is most sensitive (e.g., light for the eye).

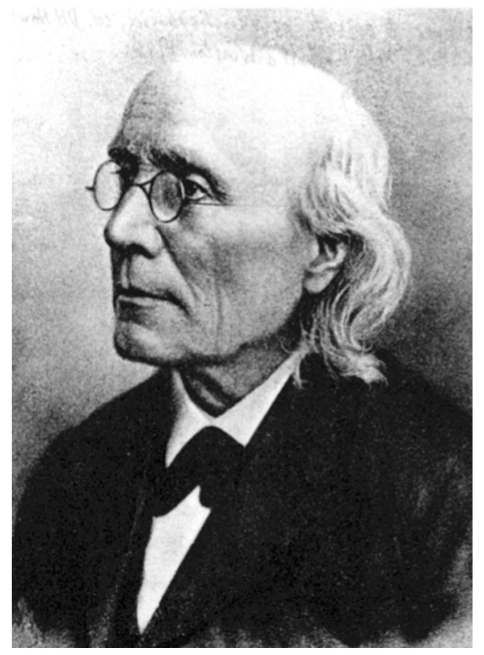
Principle of specific sensory energies: sensation is determined by the stimulated cortical region!

2. Stimulus intensity and perception strength

Weber-Fechner psychophysical law

$$\psi = const \cdot \lg \frac{\phi}{\phi_0}$$


Ernst Weber
(1795-1878)


Gustav Fechner
(1801-1887)

Stevens' power law

$$\psi = const \cdot \left(\frac{\phi}{\phi_0} \right)^n$$

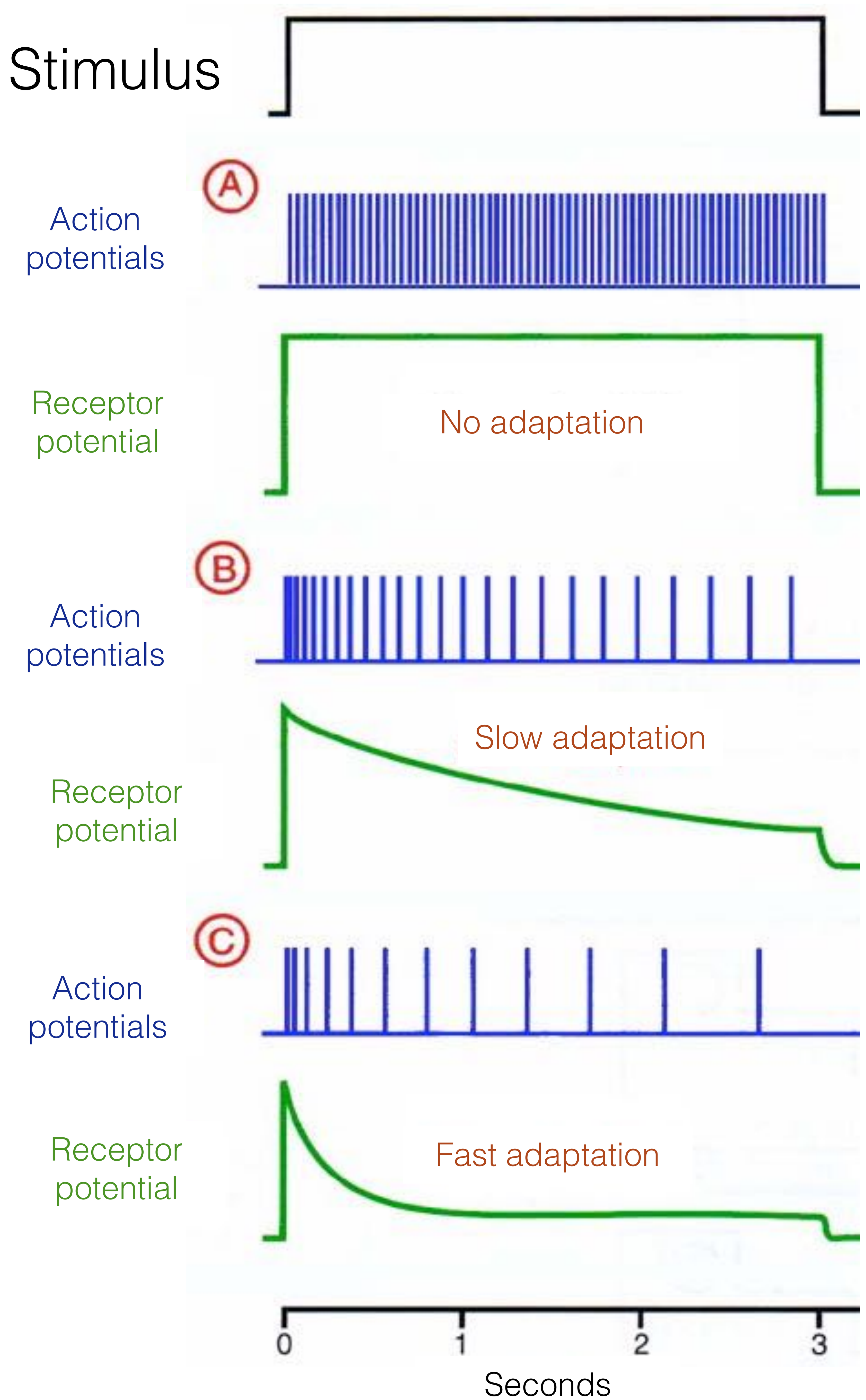

Stanley Smith Stevens
(1906-1973)

ψ=perception strength
φ=actual intensity
φ_0=absolute threshold intensity
n=constant specific for the type of sensation

$n<1$: compressive function (hearing, vision)

$n>1$: expansive function (pressure, taste)

3. Duration, adaptation



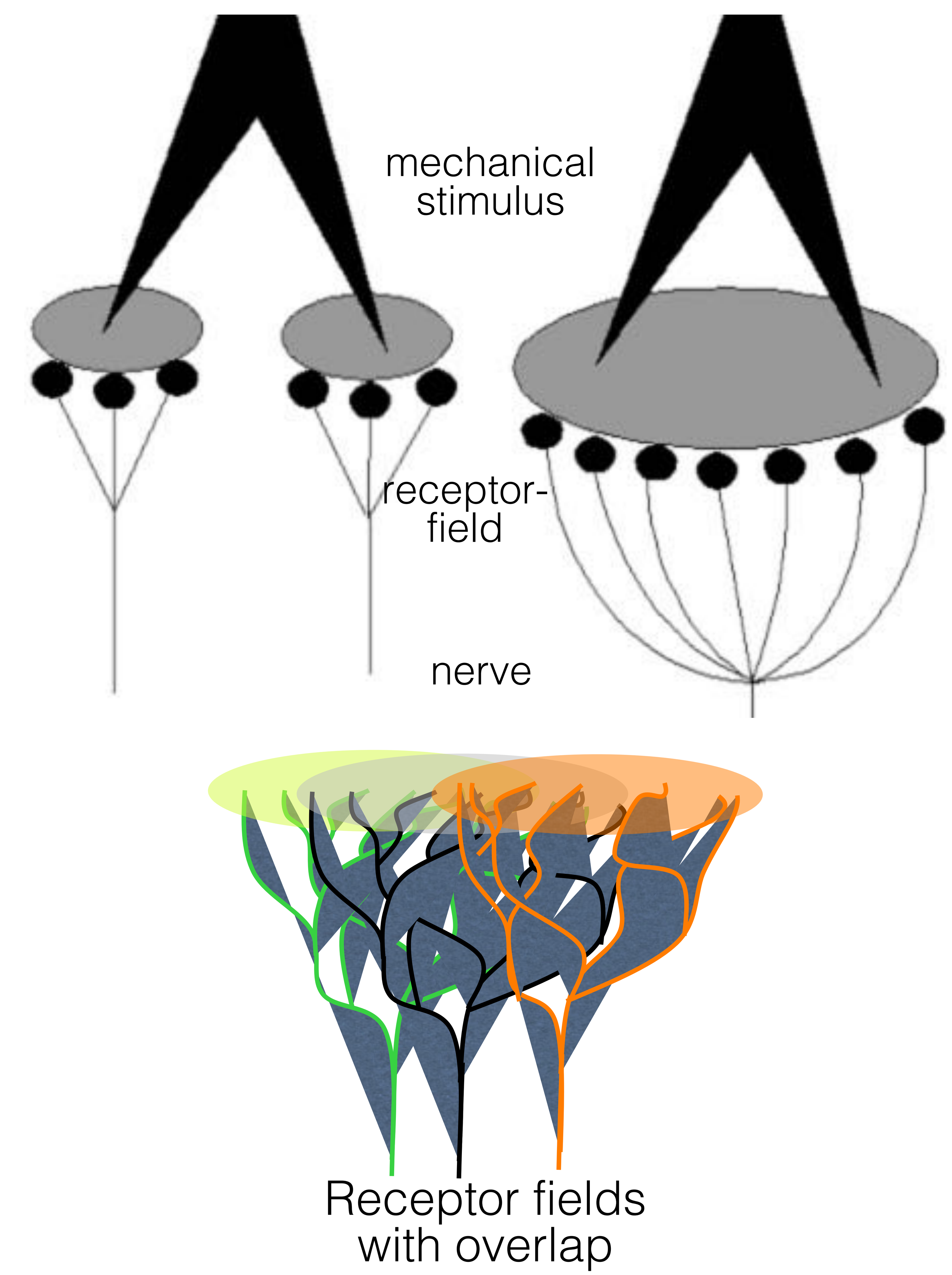
Adaptation: during constant stimulus the frequency of action potentials gradually decreases.

Rapidly adapting (phasic) receptors: pressure, smell, heat

Slowly and partially adapting (tonic) receptors: cold, pain (dental pain)

4. Localization

Branched nerve endings define receptor fields (convergence). Such can be found in the skin (touch) and in the peripheral retina (rods).



Biophysics of Vision

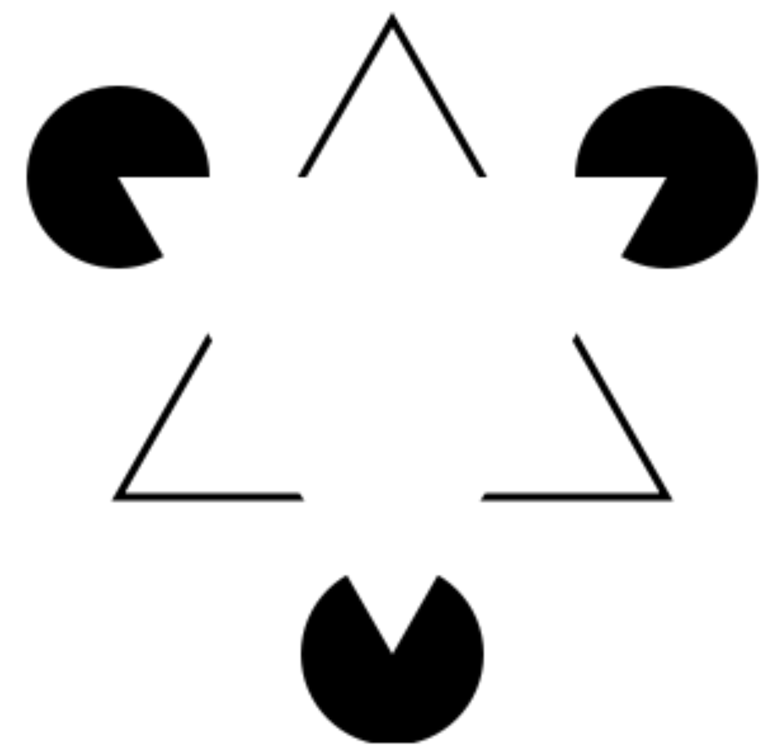
Miklós Kellermayer

Biophysics of vision

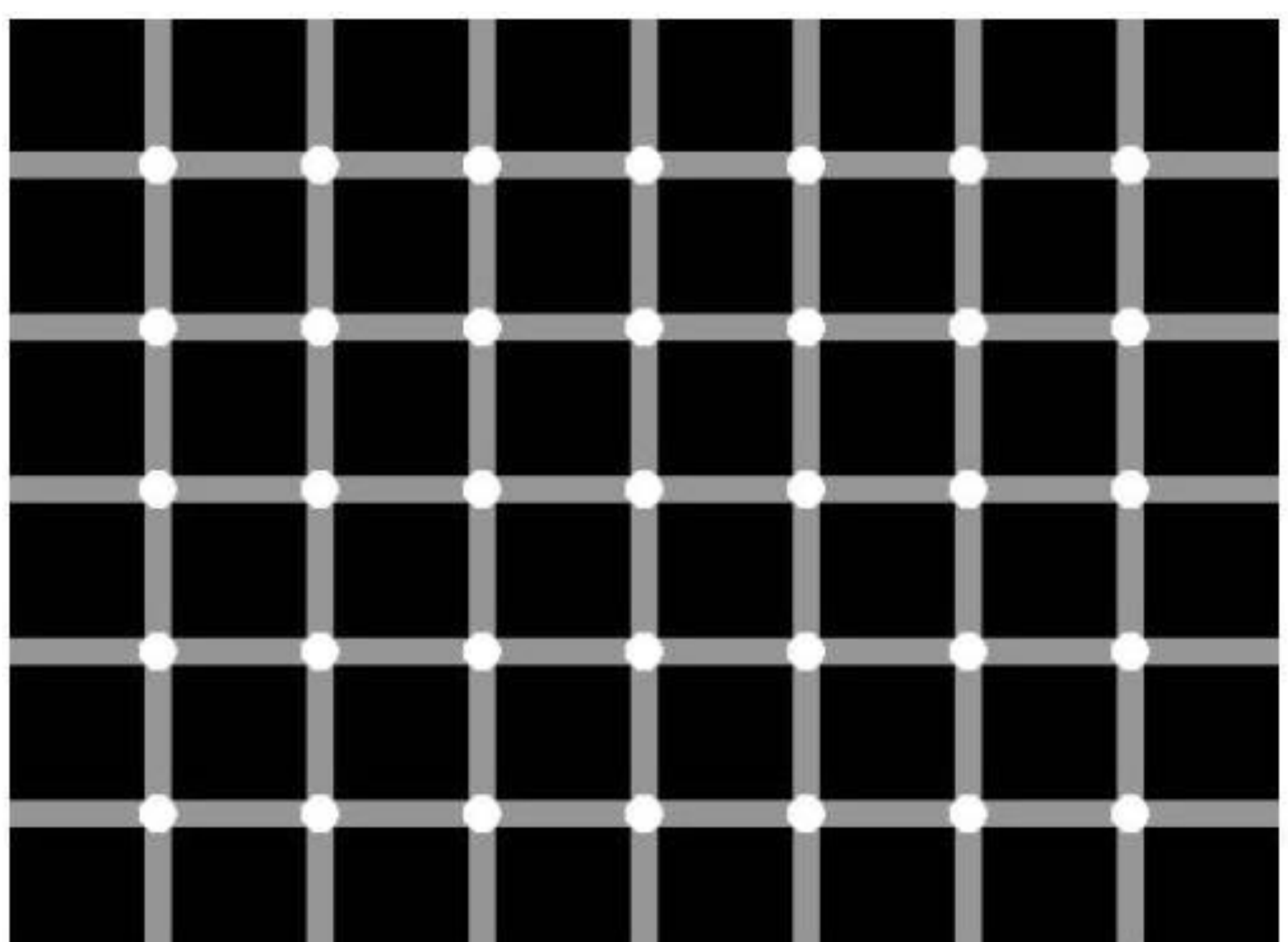
The visual system displays a remarkable and unusual processing power. This is demonstrated by optical illusions.

Optical illusion - intensity

Mach bands

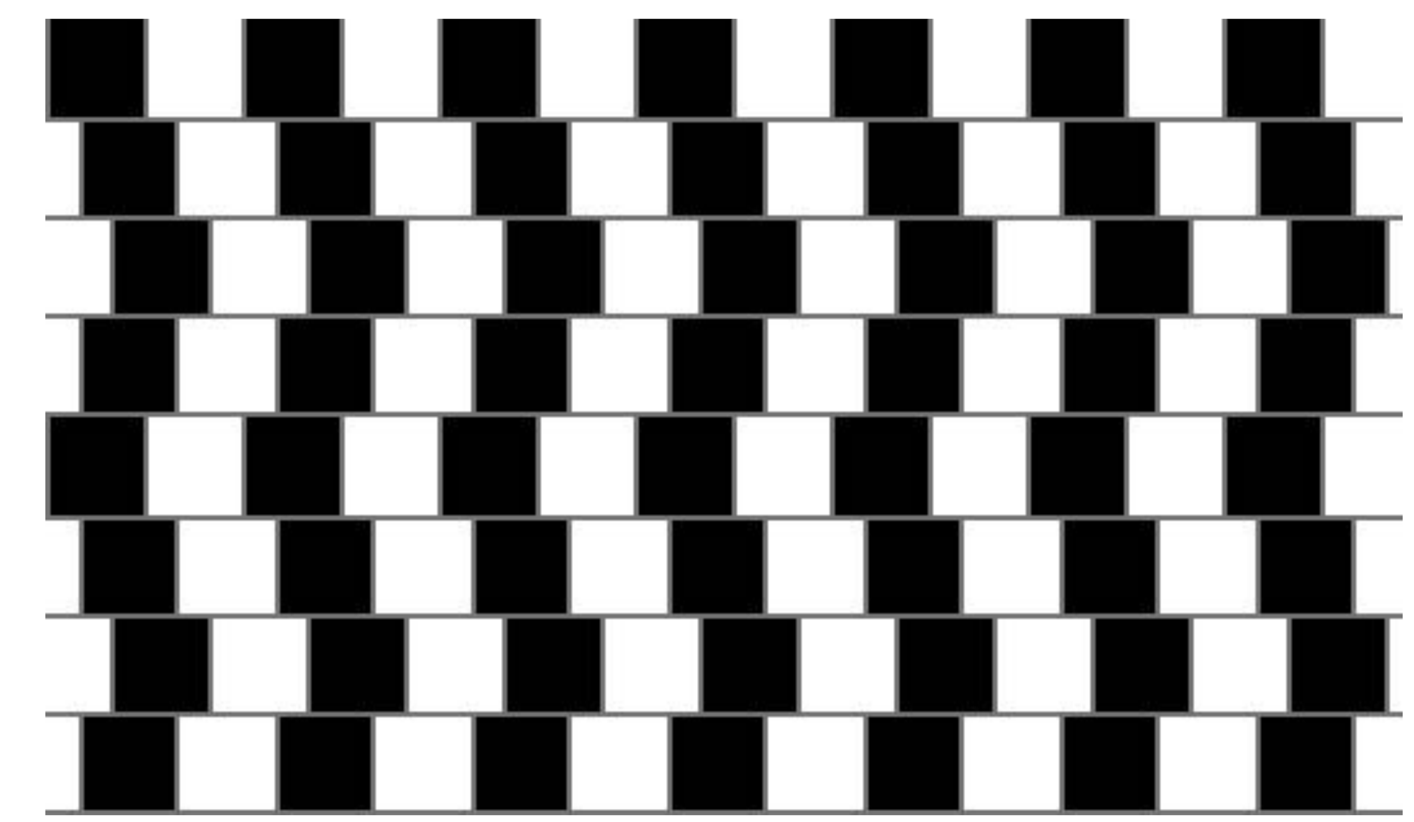


Kanizsa triangle

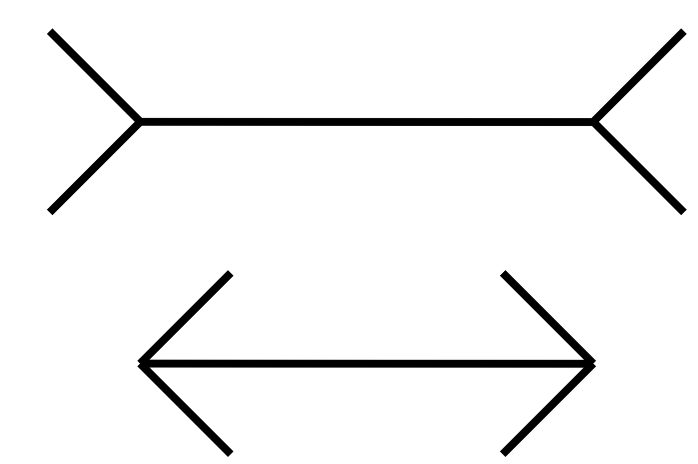


How many black circles can we count?

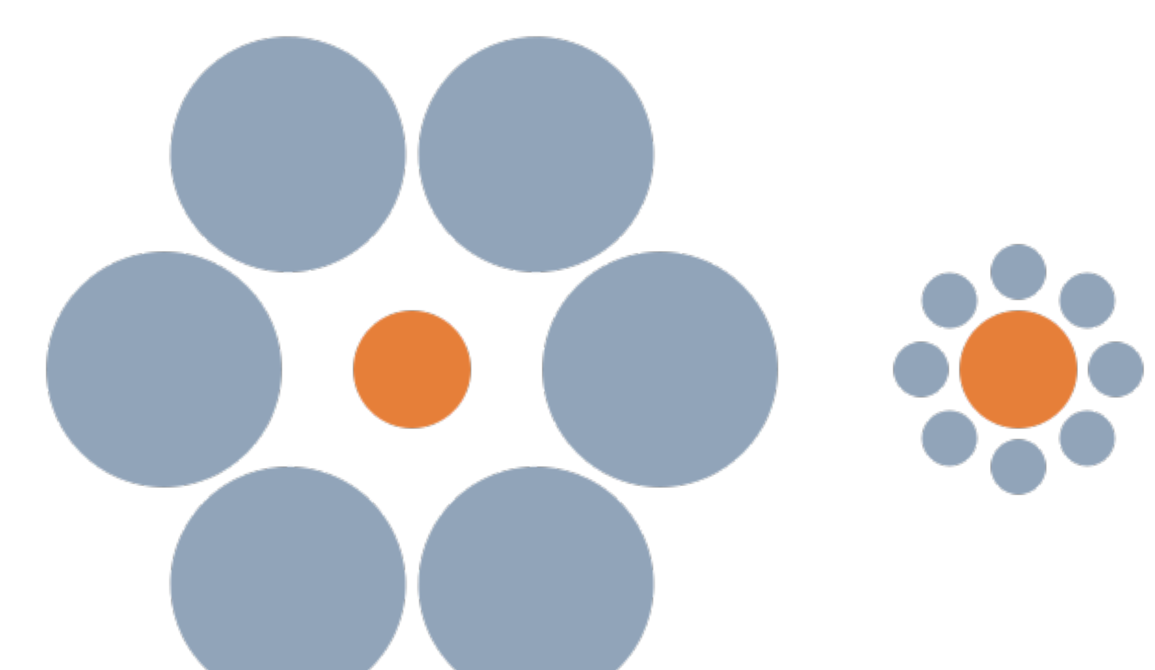
Optical illusion - direction, size



Café wall illusion

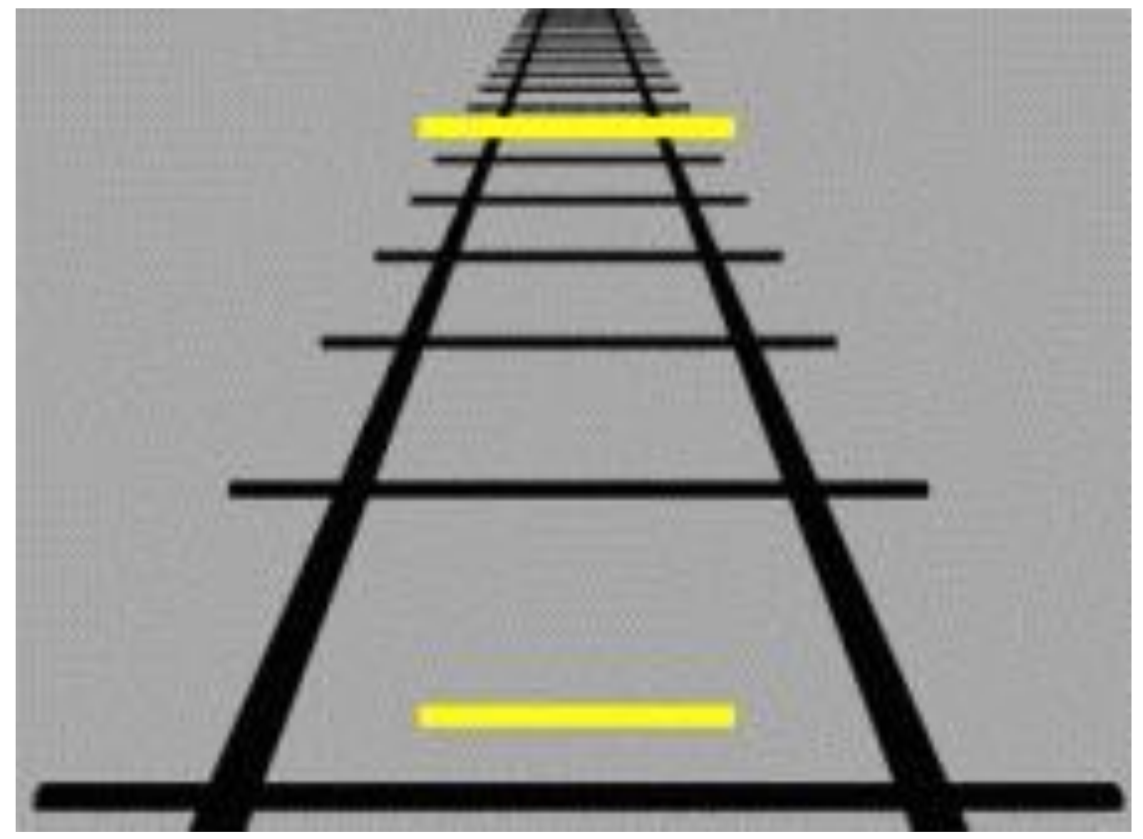


Müller-Lyer illusion

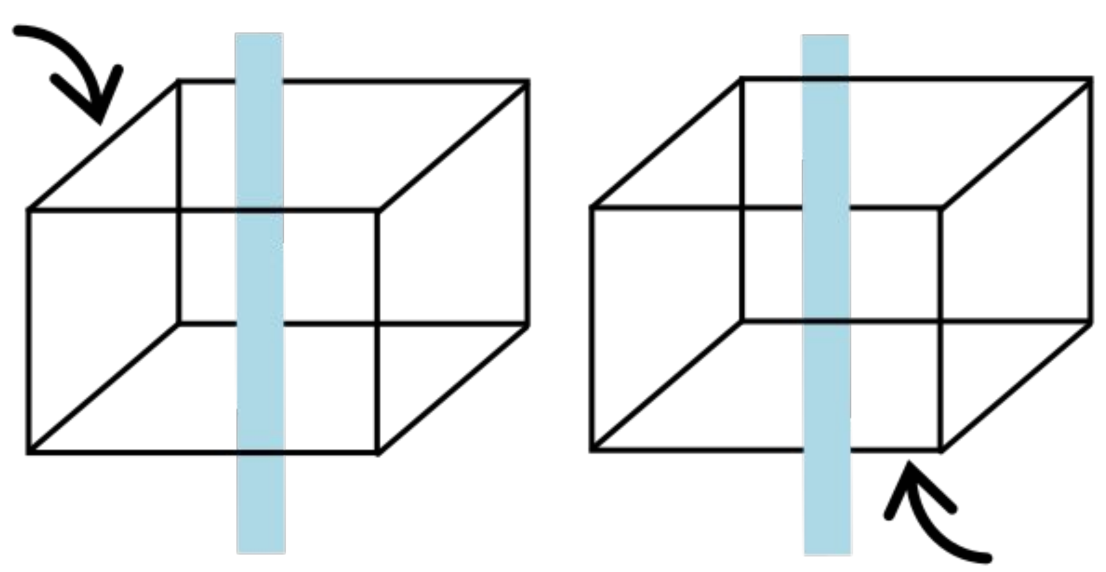


Ebbinghaus illusion

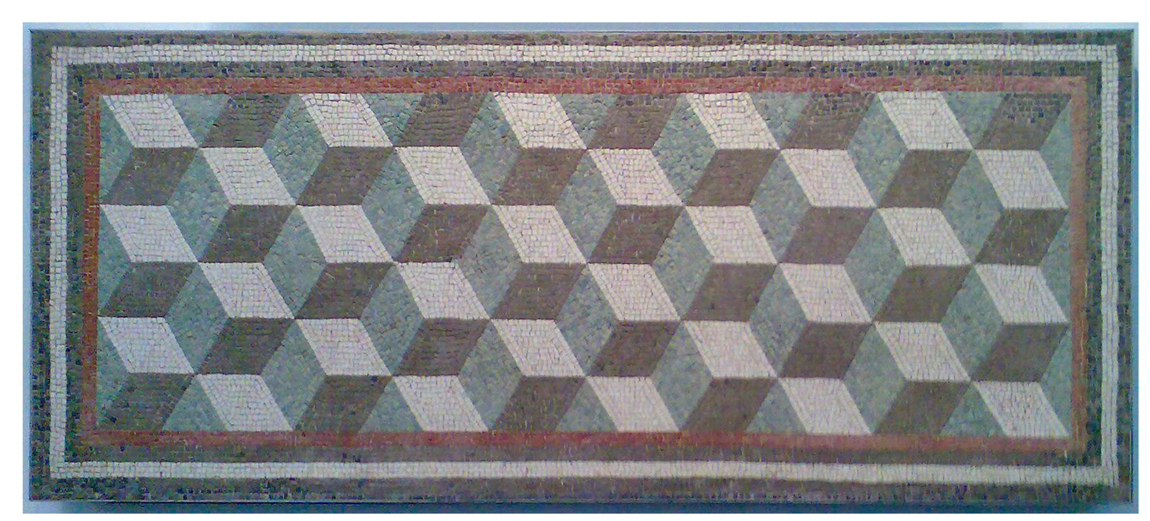
Optical illusions – space, shape



Ponzo illusion



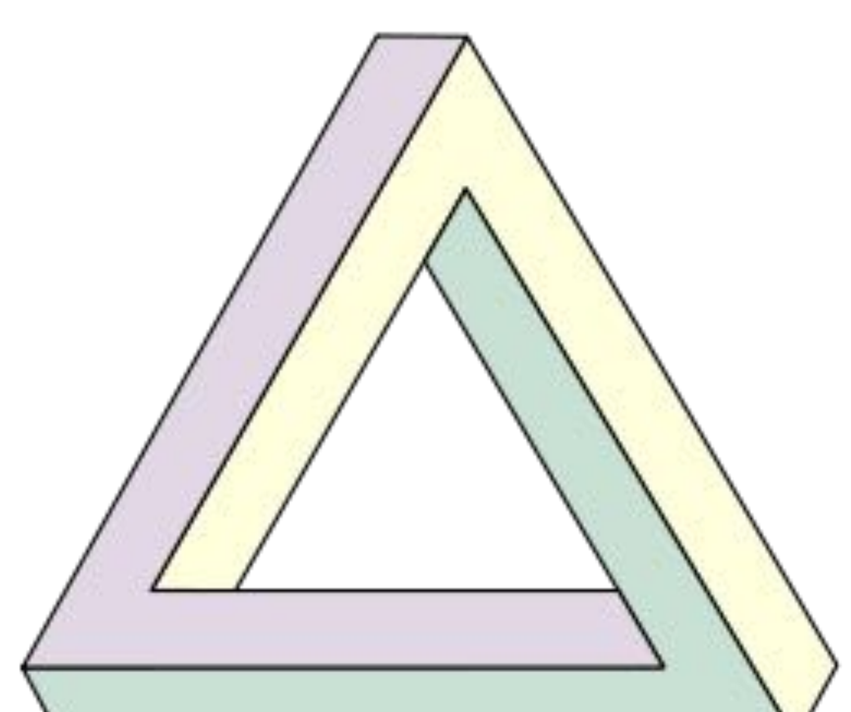
Necker cube



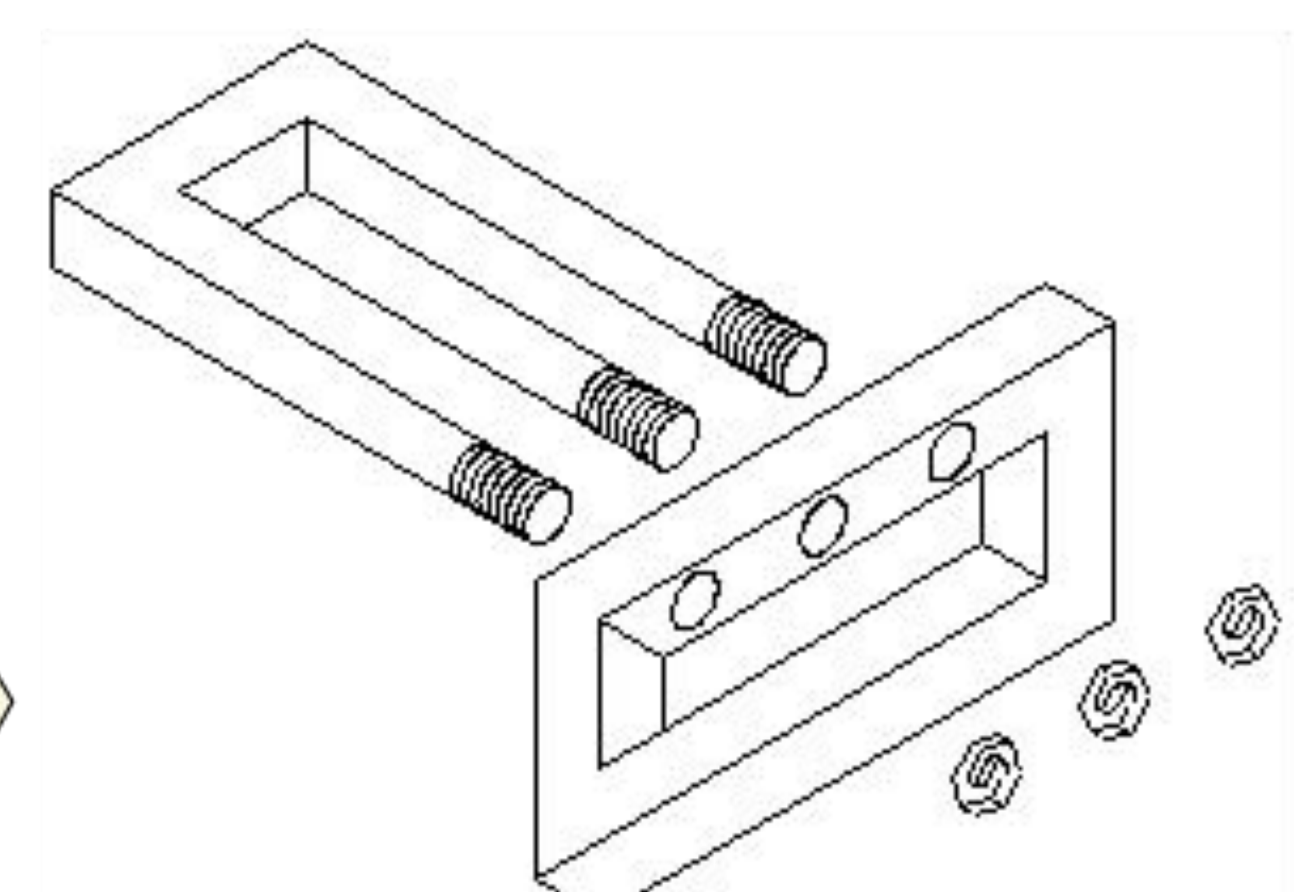
Necker cube effect on a roman mosaic

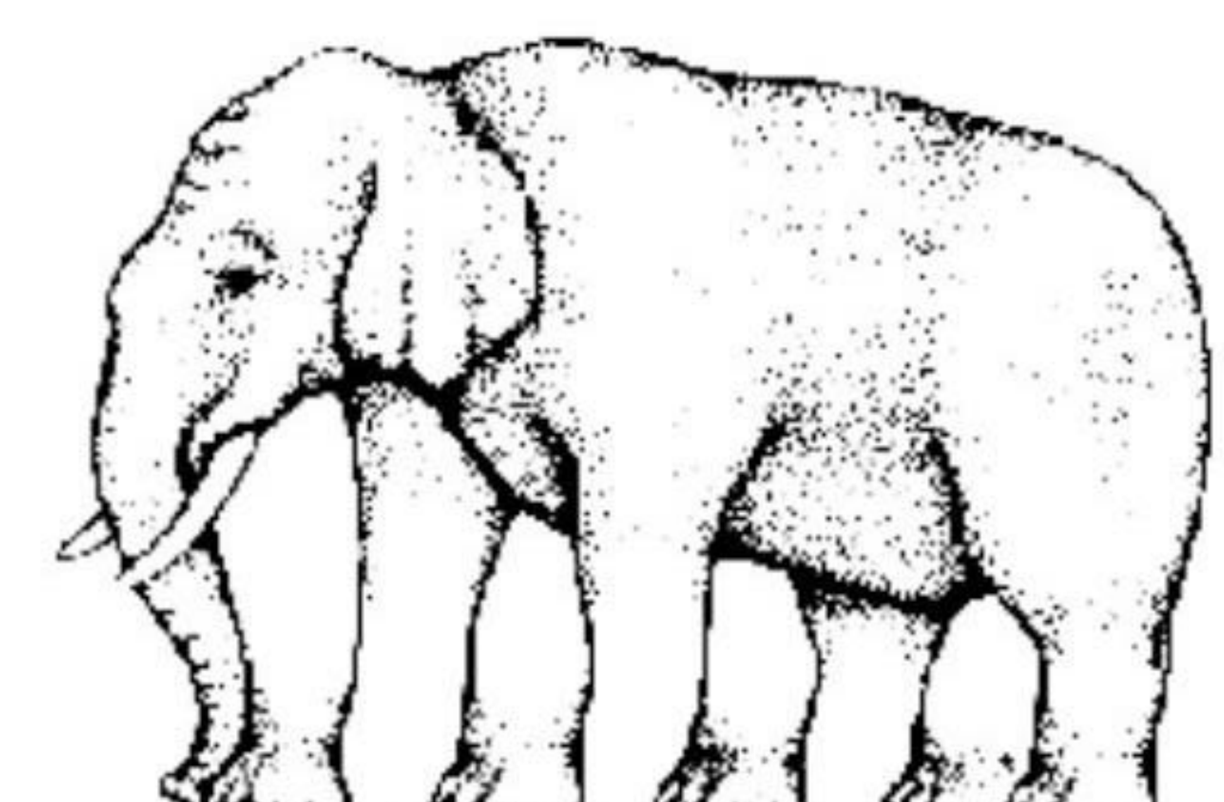
Rubin vase illusion

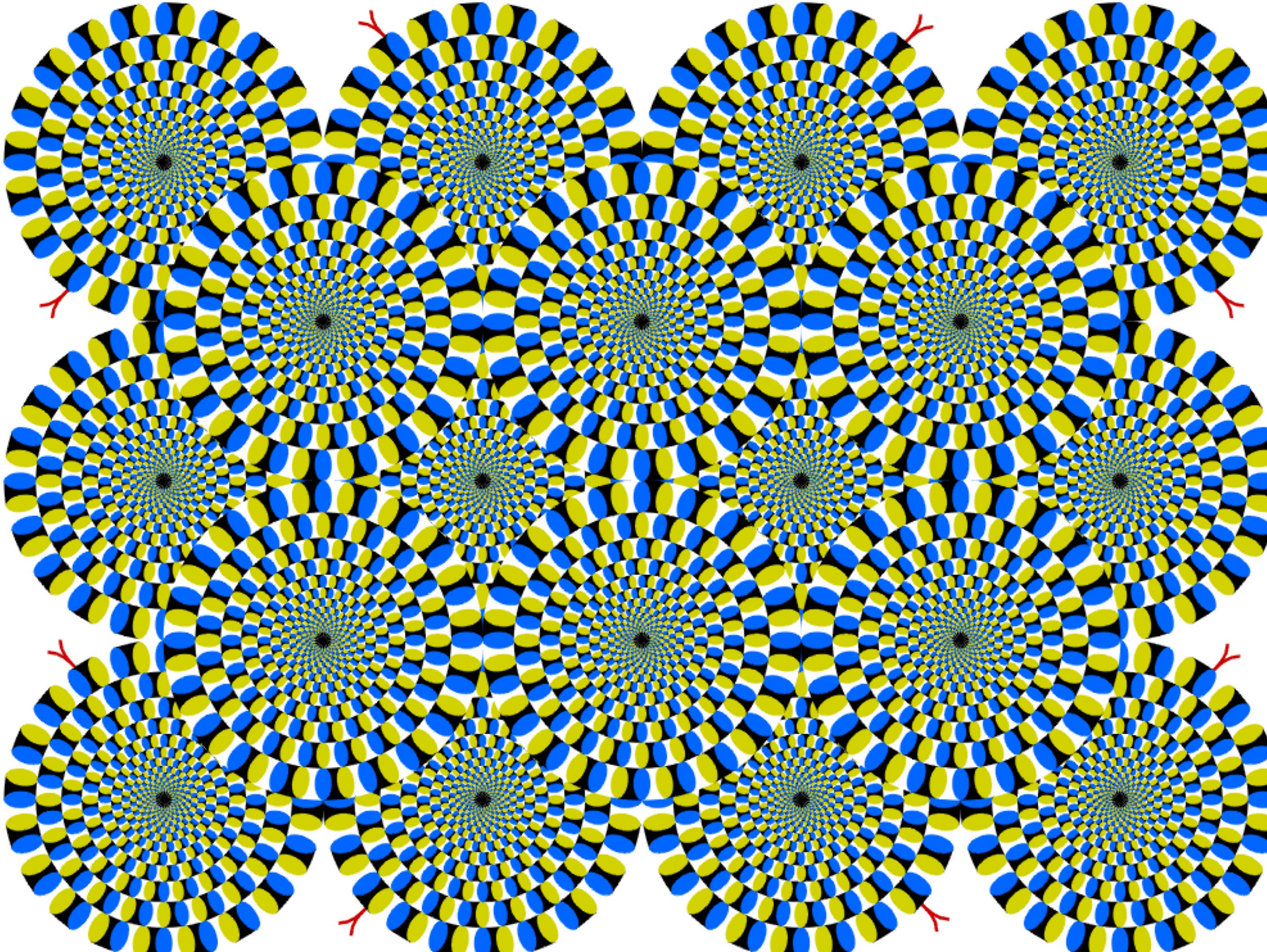
"Impossible" geometries



Penrose triangle

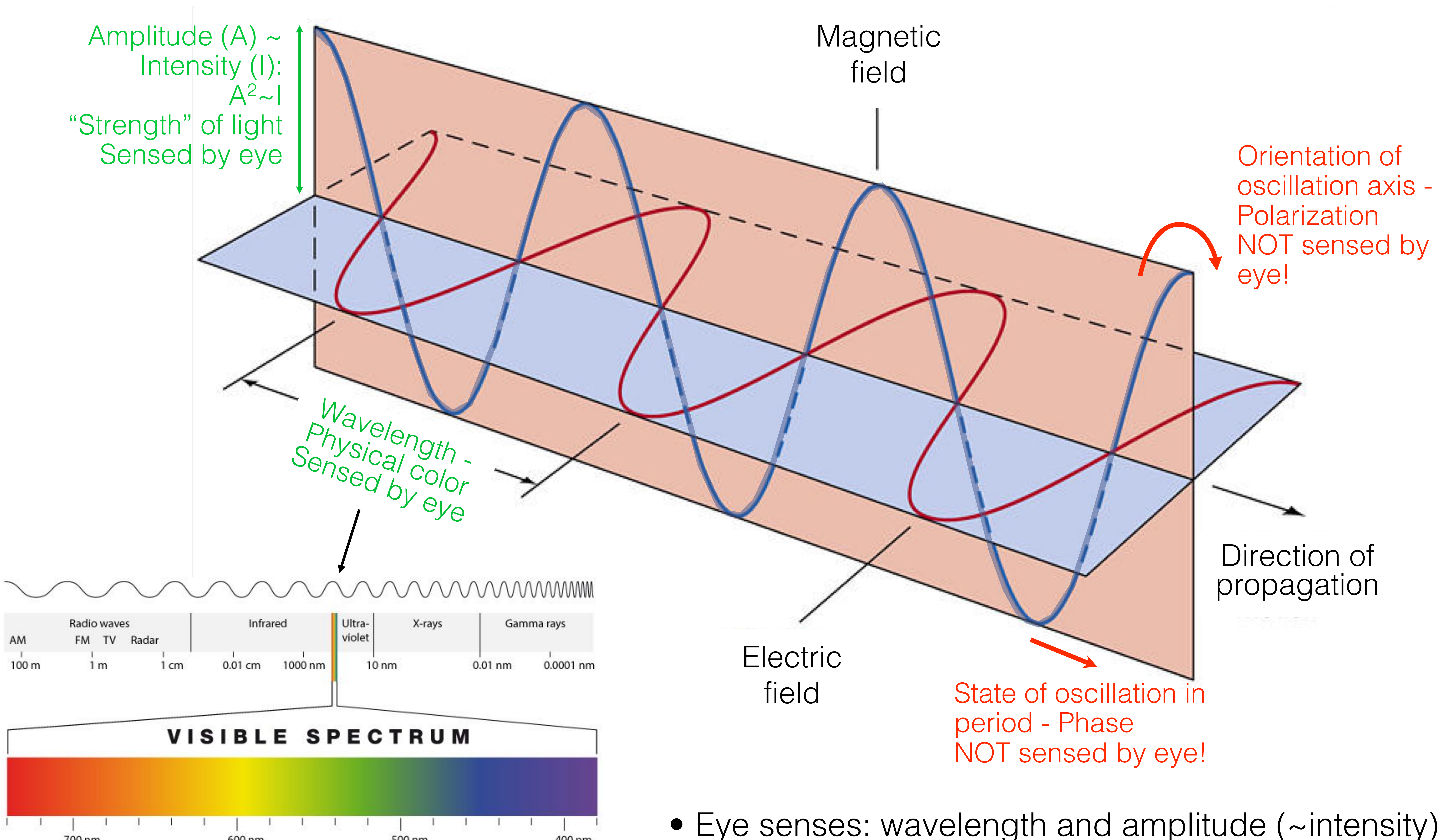






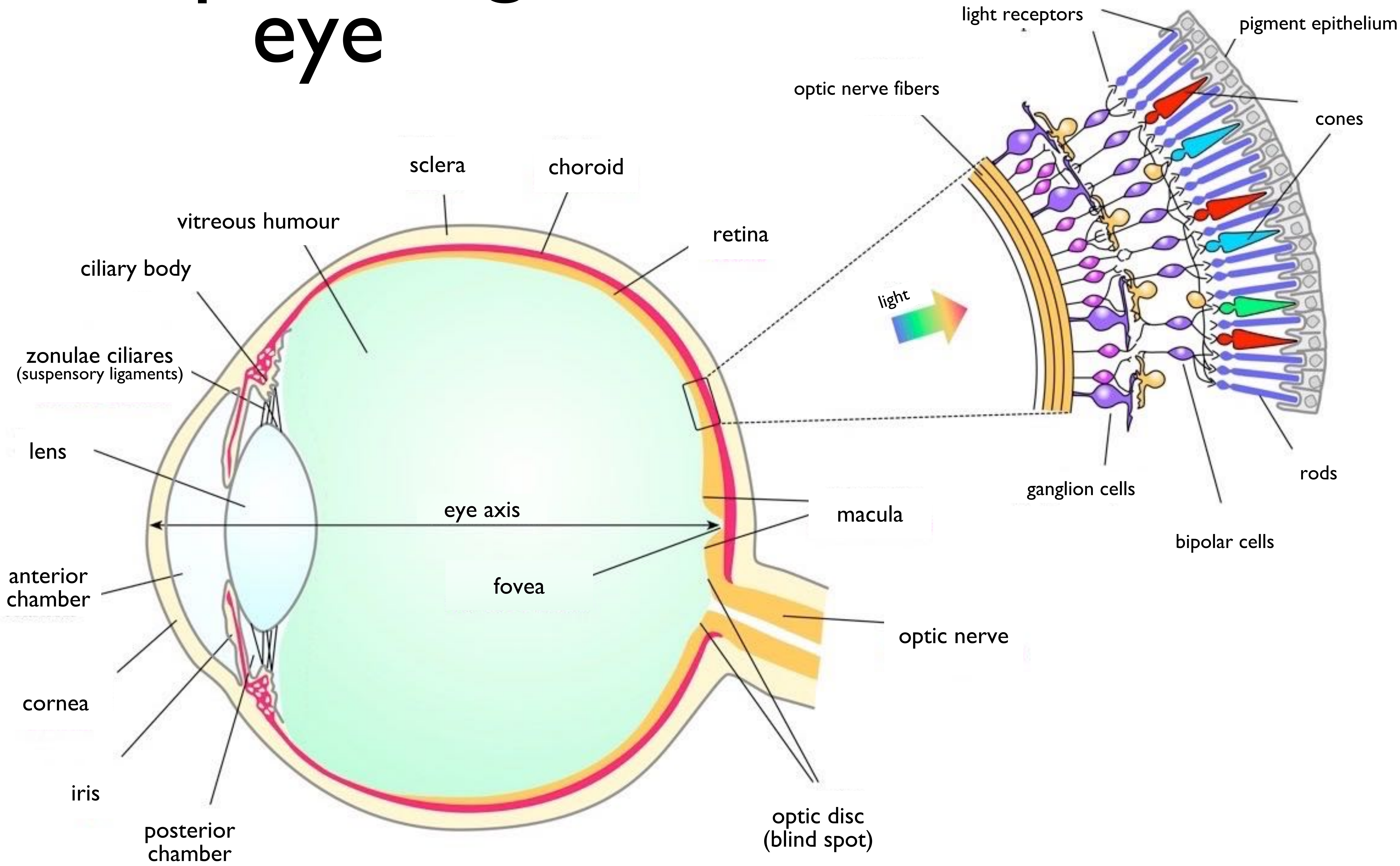
Stimulus of vision: light

Electromagnetic (transverse) wave

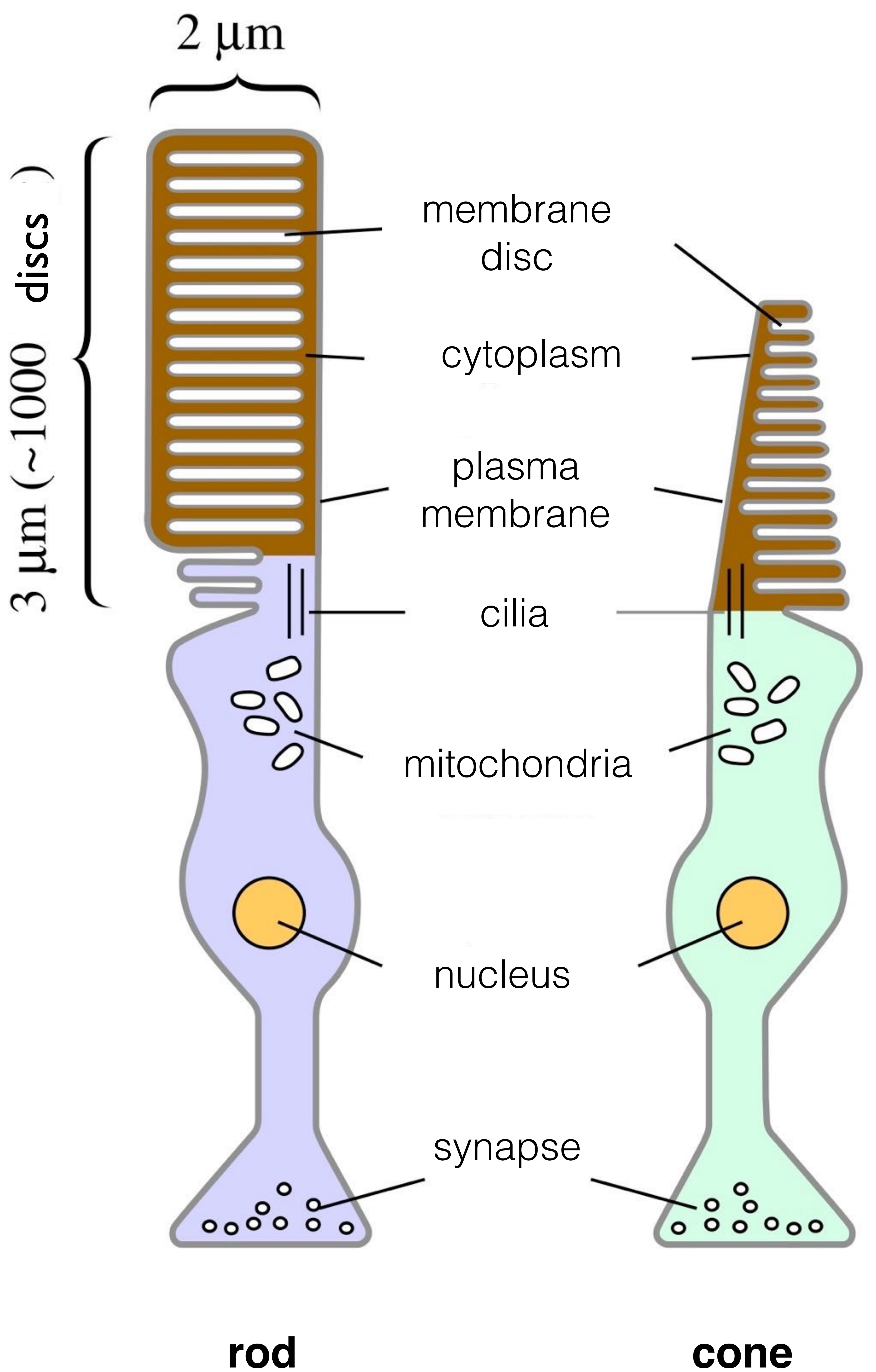


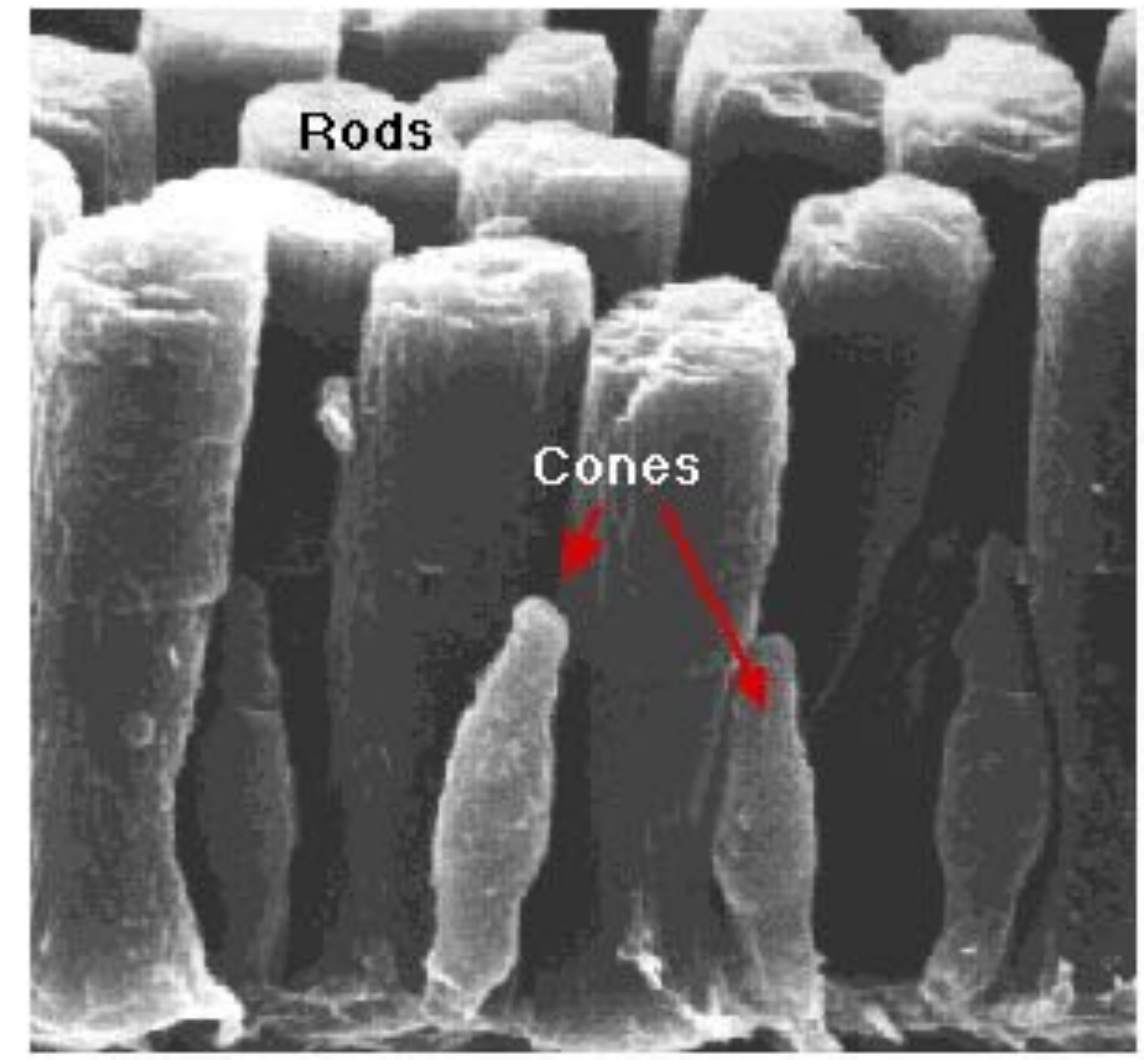
- Eye senses: wavelength and amplitude (~intensity)
- Eye is insensitive to: phase and polarization

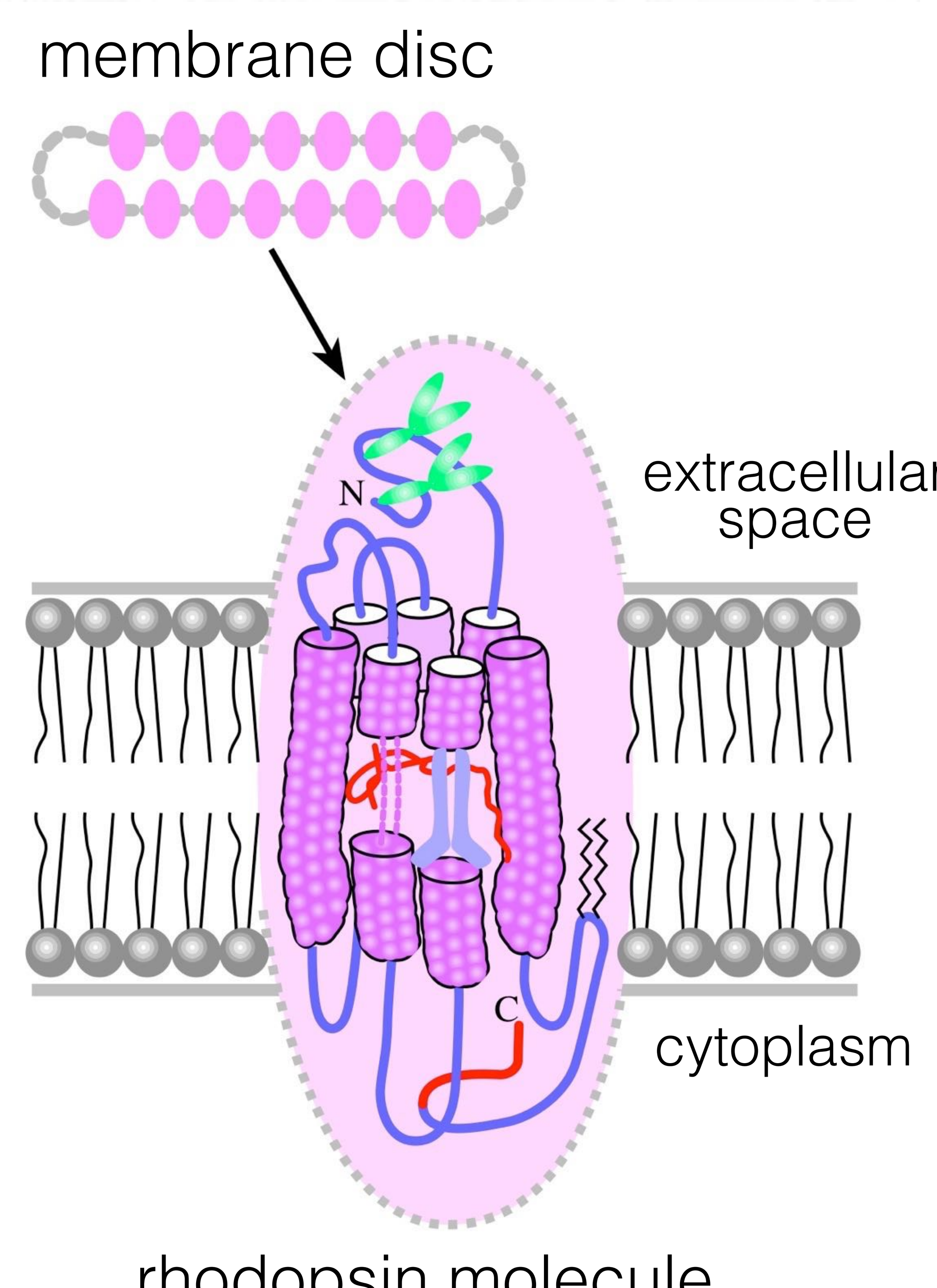
“Receptor-organ”: eye

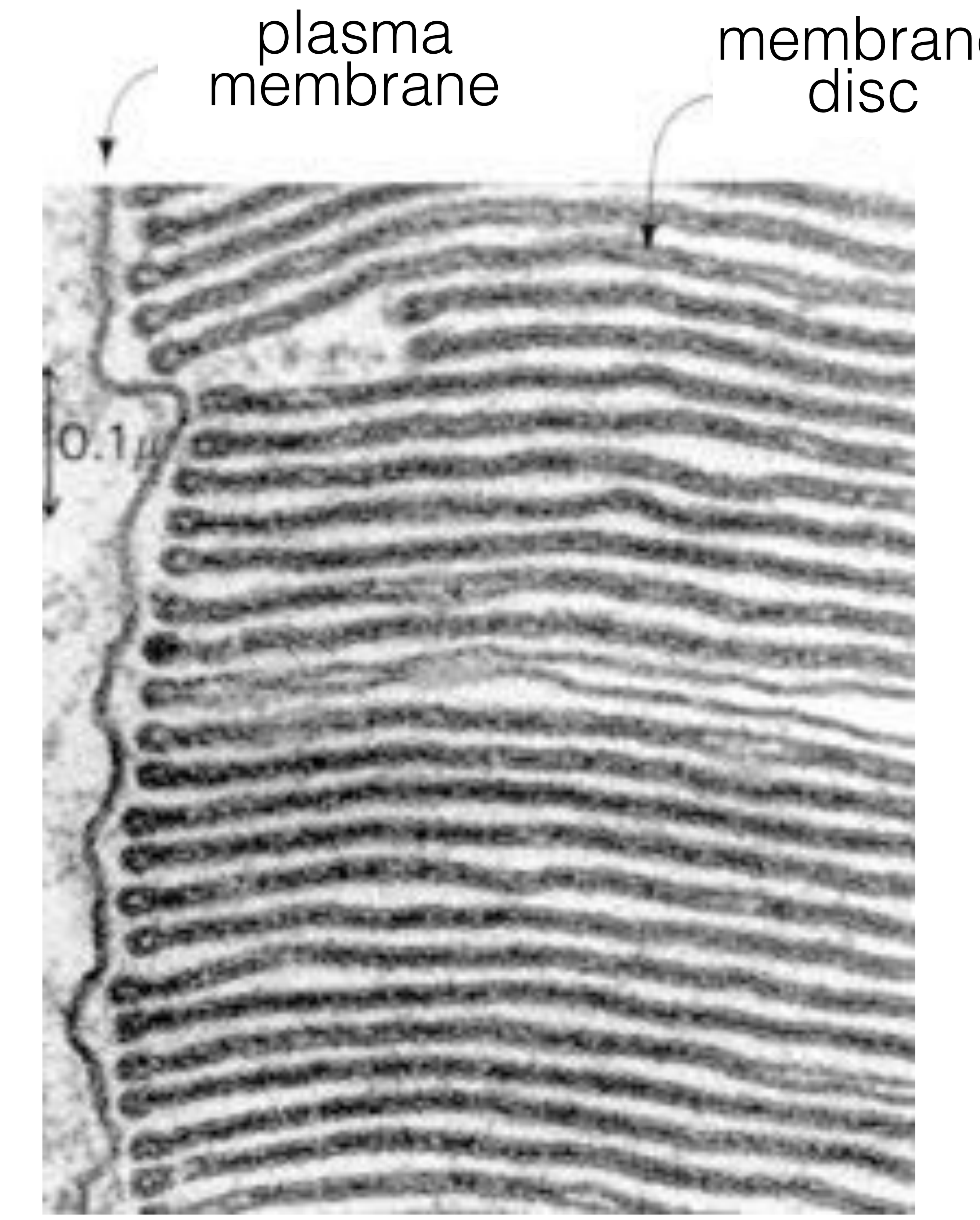


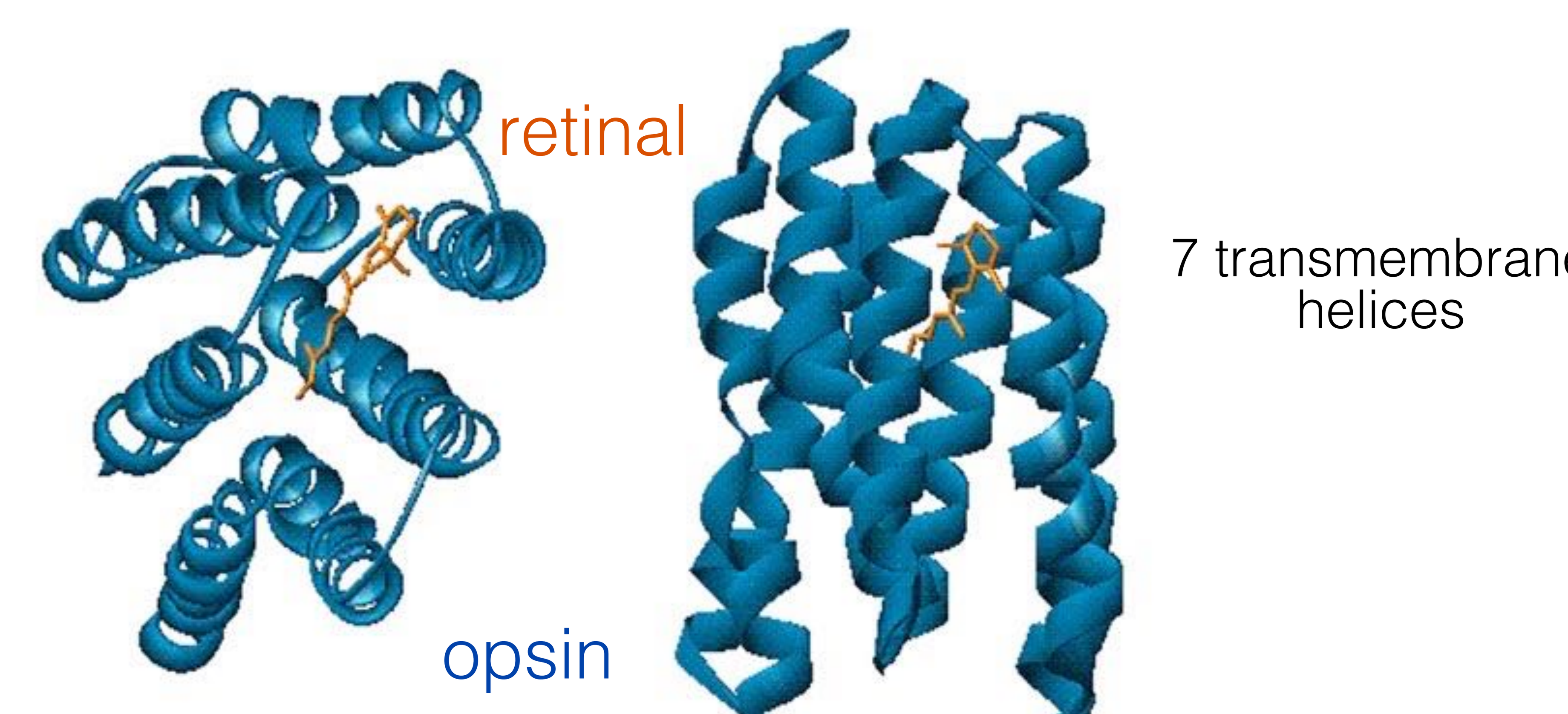
Photoreceptors







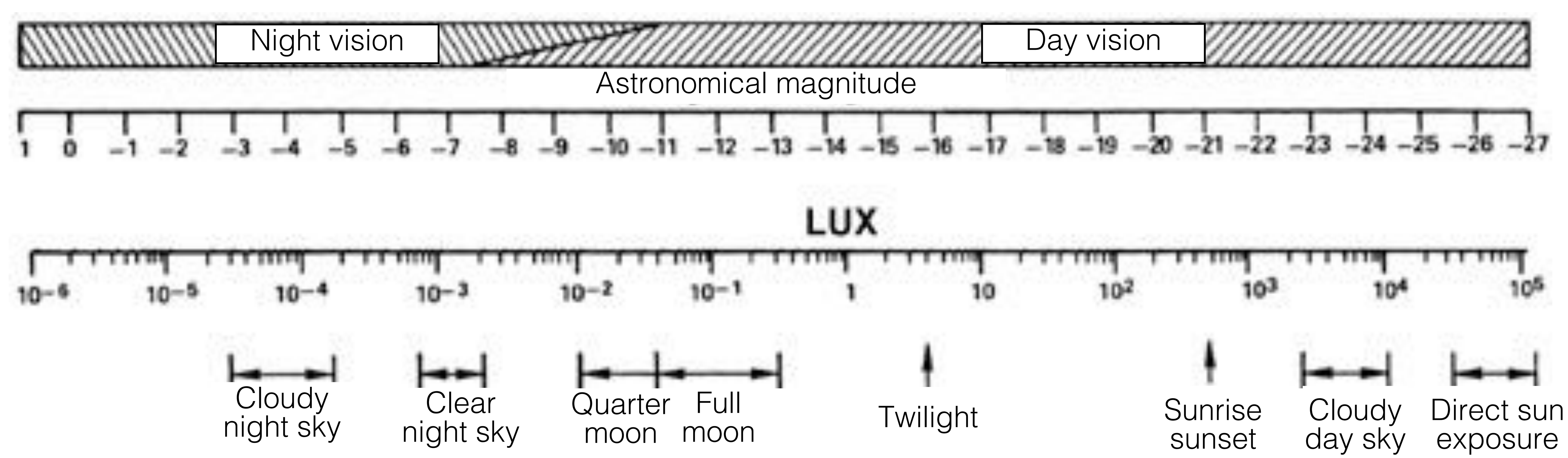




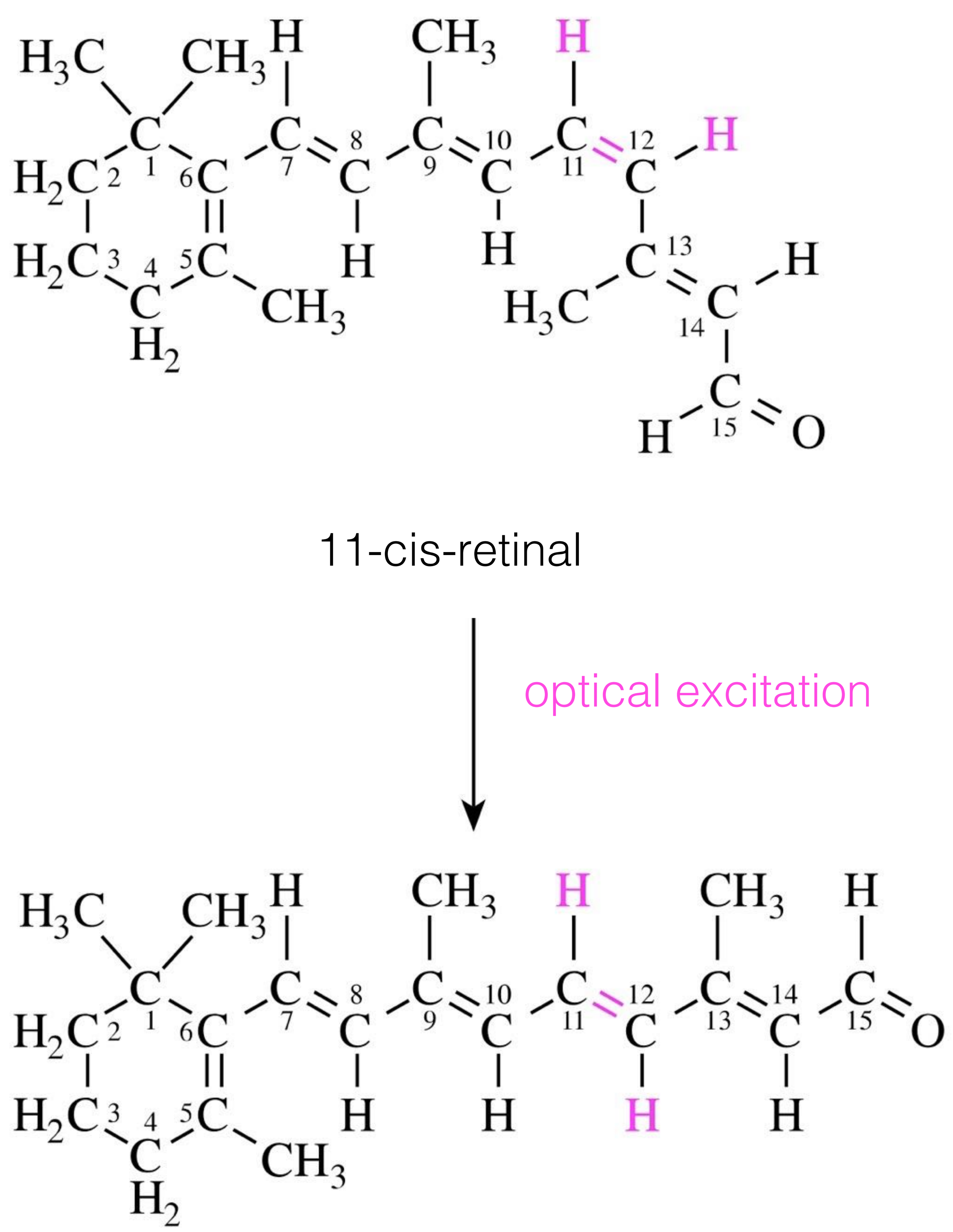
Properties of receptor cells

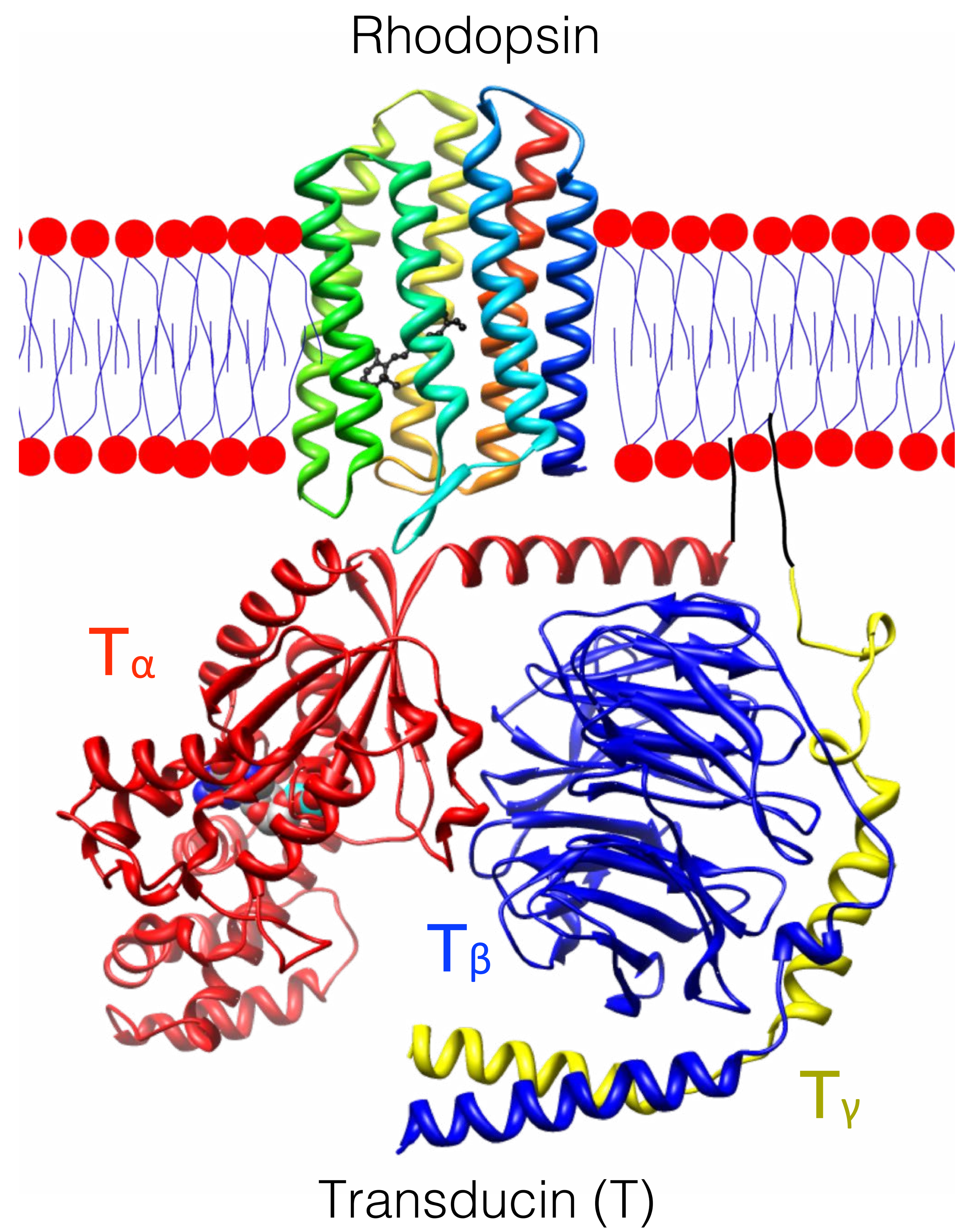
Rods	Cones
Stimulated by very small intensity (down to 1 photon!)	Smaller sensitivity, but is able to function at high intensities
Saturates at average intensities	No saturation
Found mainly in the peripheral retina	In the fovea, mainly the central fovea
Many rods per ganglion (convergence); greater sensitivity, smaller spatial resolution	Small convergence; greater spatial resolution
No color sensitivity	Sensitivity to colors
Large frequency sensitivity	Low frequency sensitivity (~20 hz)

Combined sensitivity of the receptors: 10^{-9} - 10^{5} lux!



Basis of light sensing: photochemical reaction





1 rhodopsin absorbs 1 photon
↓
metarhodopsin
↓
transducin molecule activated (T_α subunit dissociates from the $T_{\beta\gamma}$ subunit)
↓
500 phosphodiesthertase molecules activated
↓
10^5 cGMP molecules hydrolyzed
↓
250 Na^+-channels closed
↓
Entrance of 10^6-10^7 Na^+ ions/s inhibited
↓
cell hyperpolarized (1 mV)
↓
transmitter release reduced (glutamate: inhibitory neurotransmitter).

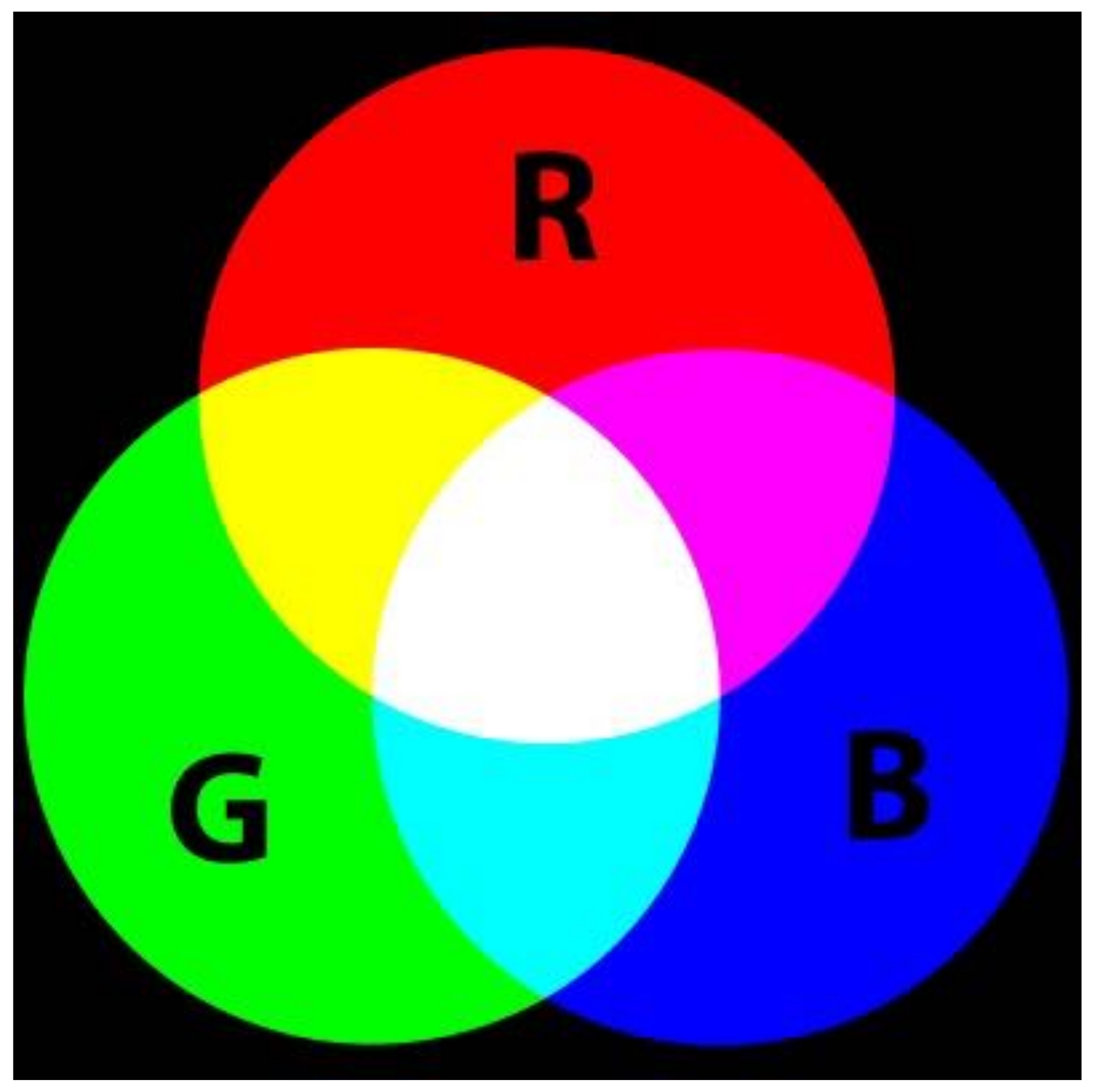
Amplification: (~10^4)

$$A = \frac{E_{ion}}{E_{photon}} = \frac{ne\Delta\varphi}{hf}$$

n: change in number of Na ions
e: elementary charge
$\Delta\varphi$: membrane potential
h: Planck's constant
f: frequency of light

Color sensing

Color: sensation and not a physical property (not all colors can be defined by a wavelength)

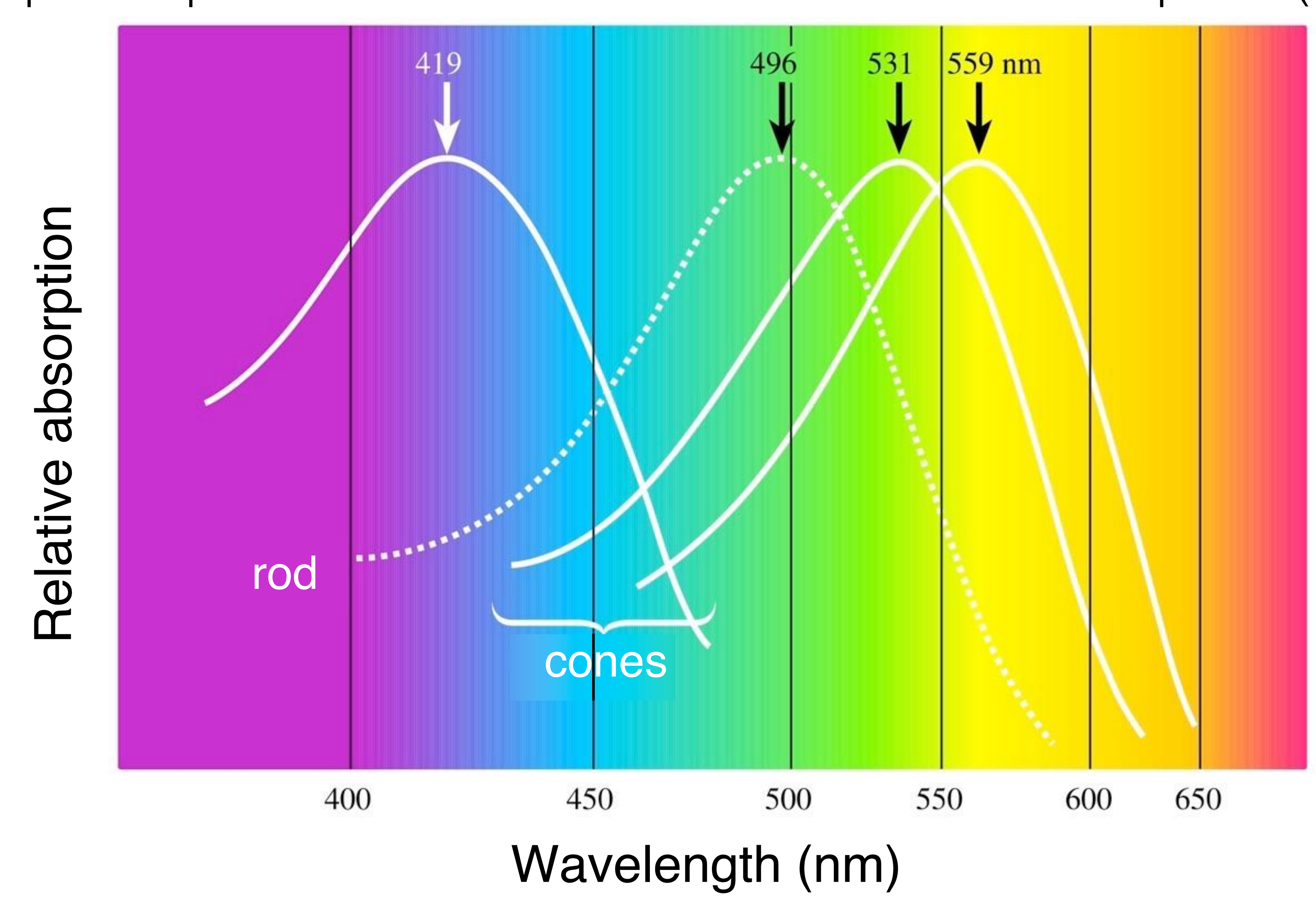


Additive color coding

Any color (X) may be generated by mixing three basic colors (R=red, G=green, B=blue) with varying weighing factors (r, g, b):

$$X = rR + gG + bB$$

Absorption spectra of the human color-sensitive receptors (cones)



In the human eye:

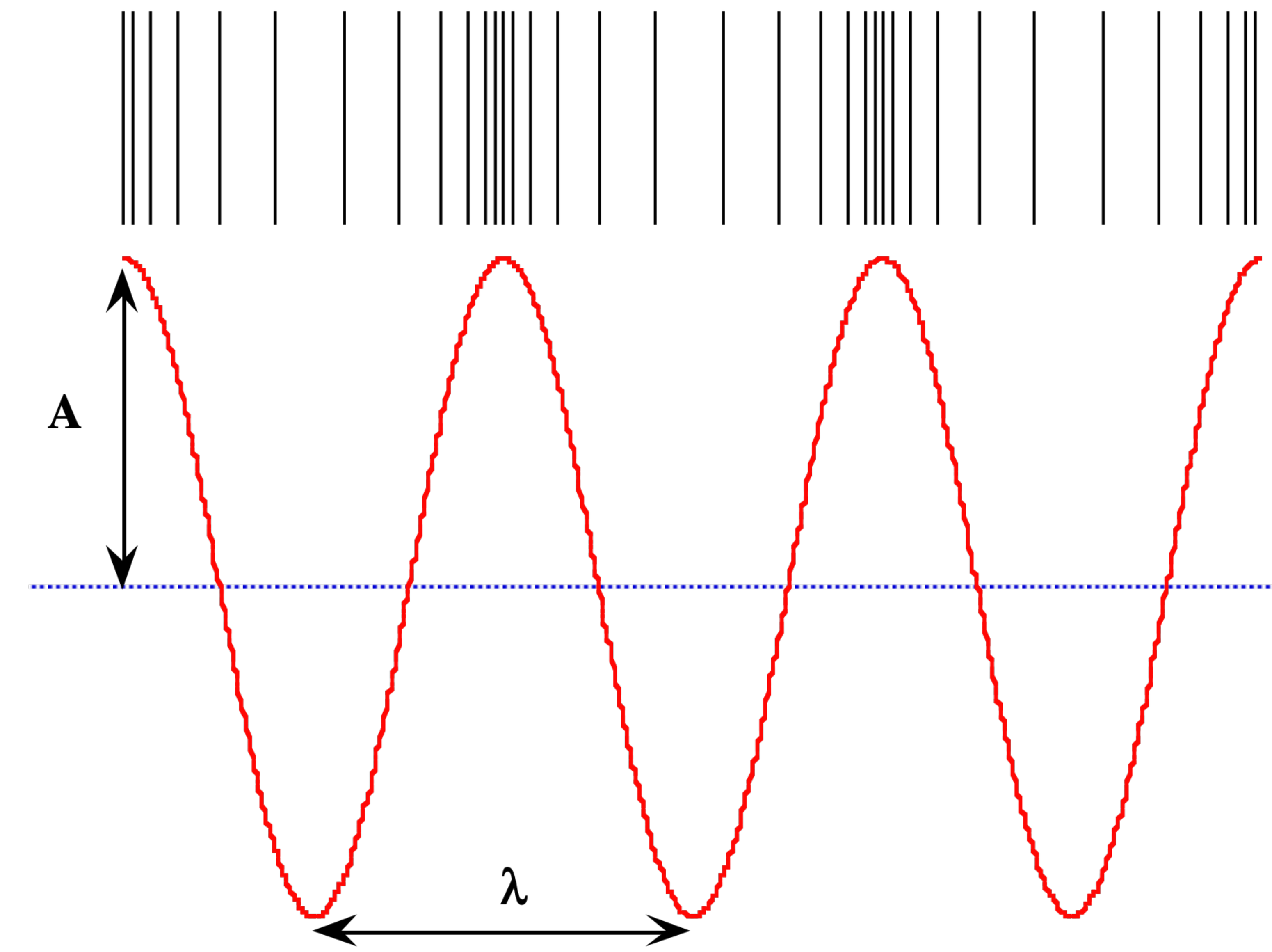
- 3 different color-sensitive receptors.
- Each receptor absorbs in different regions of the visible spectrum (R=64%, G=32%, B=2%).

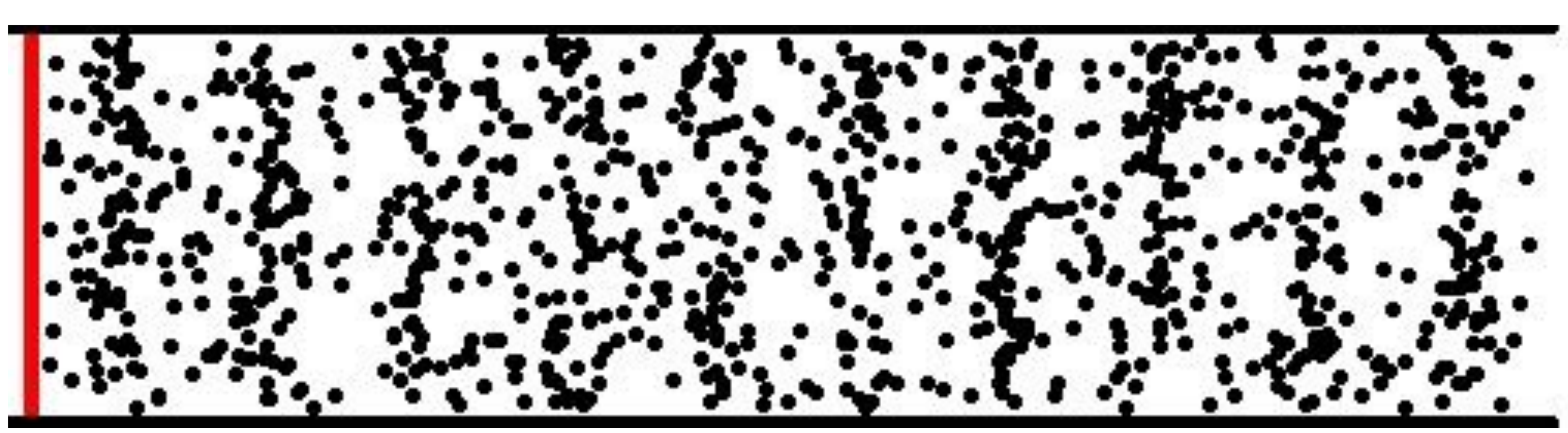
Biophysics of Hearing

Miklós Kellermayer

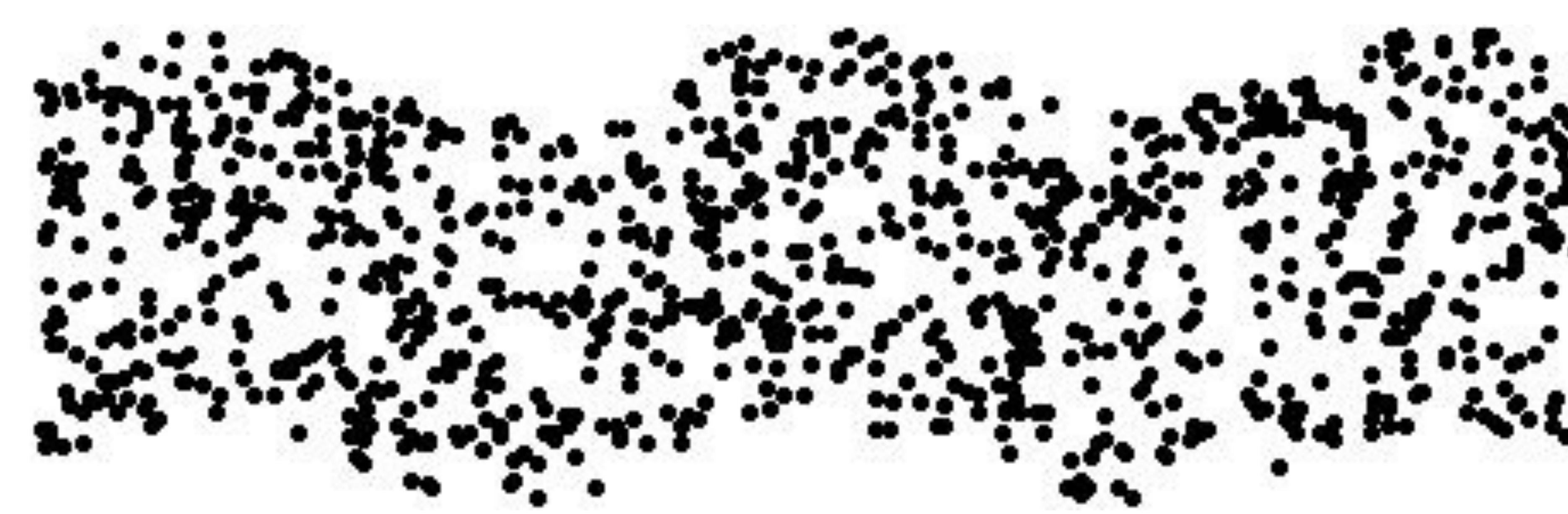
Sound

Longitudinal mechanical wave (pressure wave)





Longitudinal wave

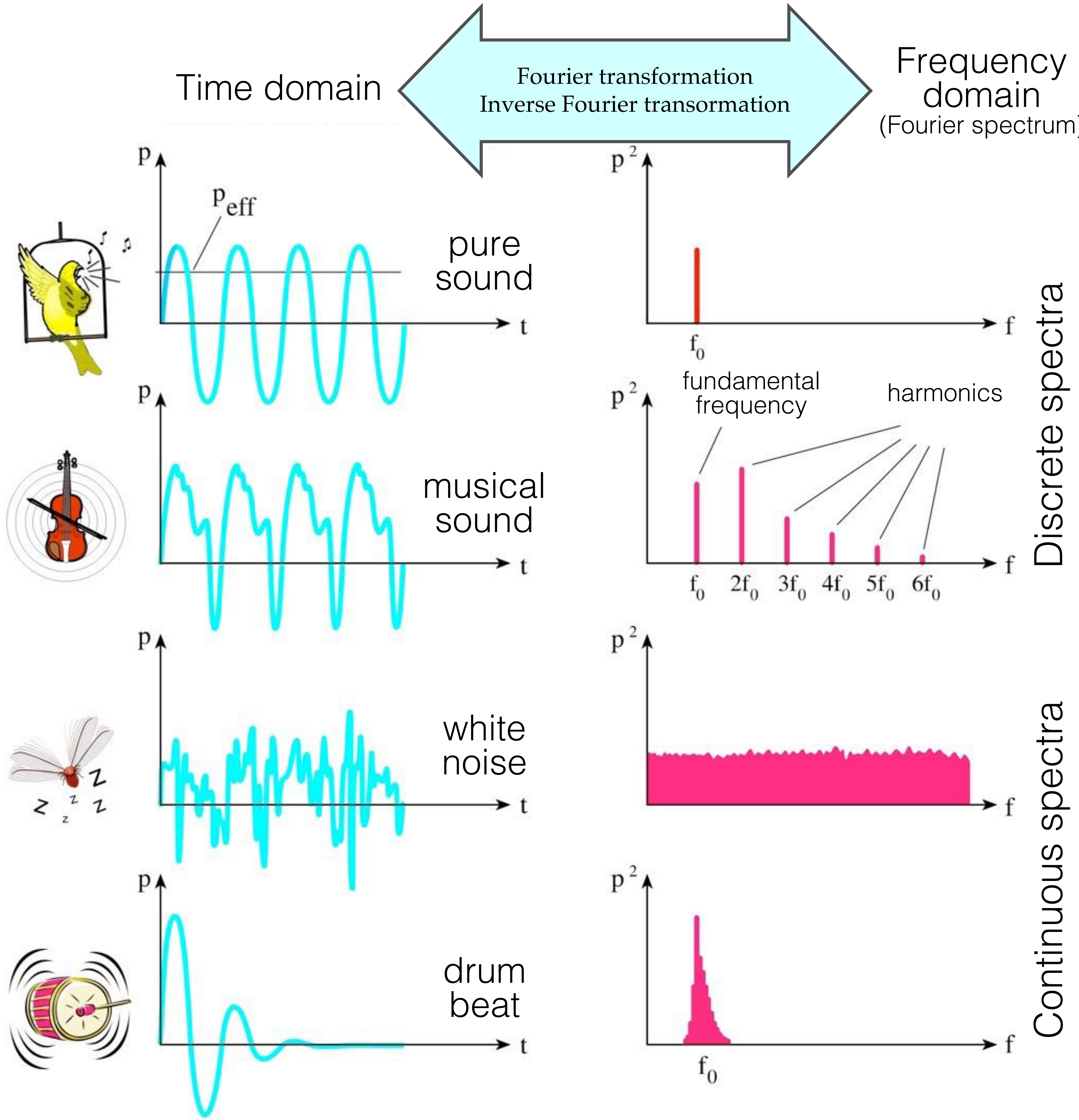


Transverse wave

Harmonic oscillation: $y(t) = A\sin(ft + \varphi)$

y=actual pressure; t=time
f=frequency (Hz); A=amplitude
φ=phase shift

Sounds and their spectra



Fourier theorem:
any function can be expressed as the sum of a fundamental sine wave and its harmonics

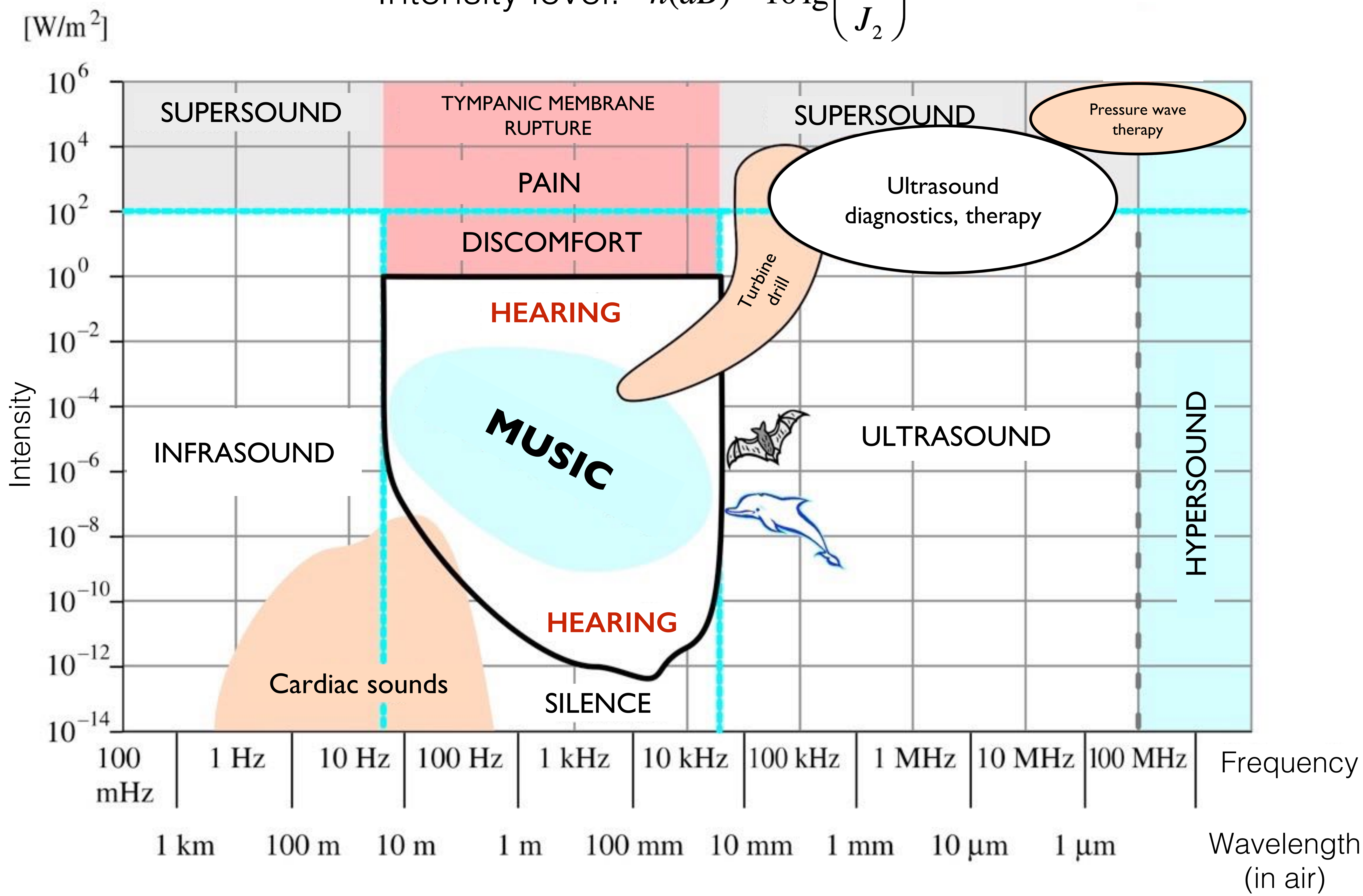
Steps of Fourier transformation:

Octave - frequency difference with a 2:1 ratio

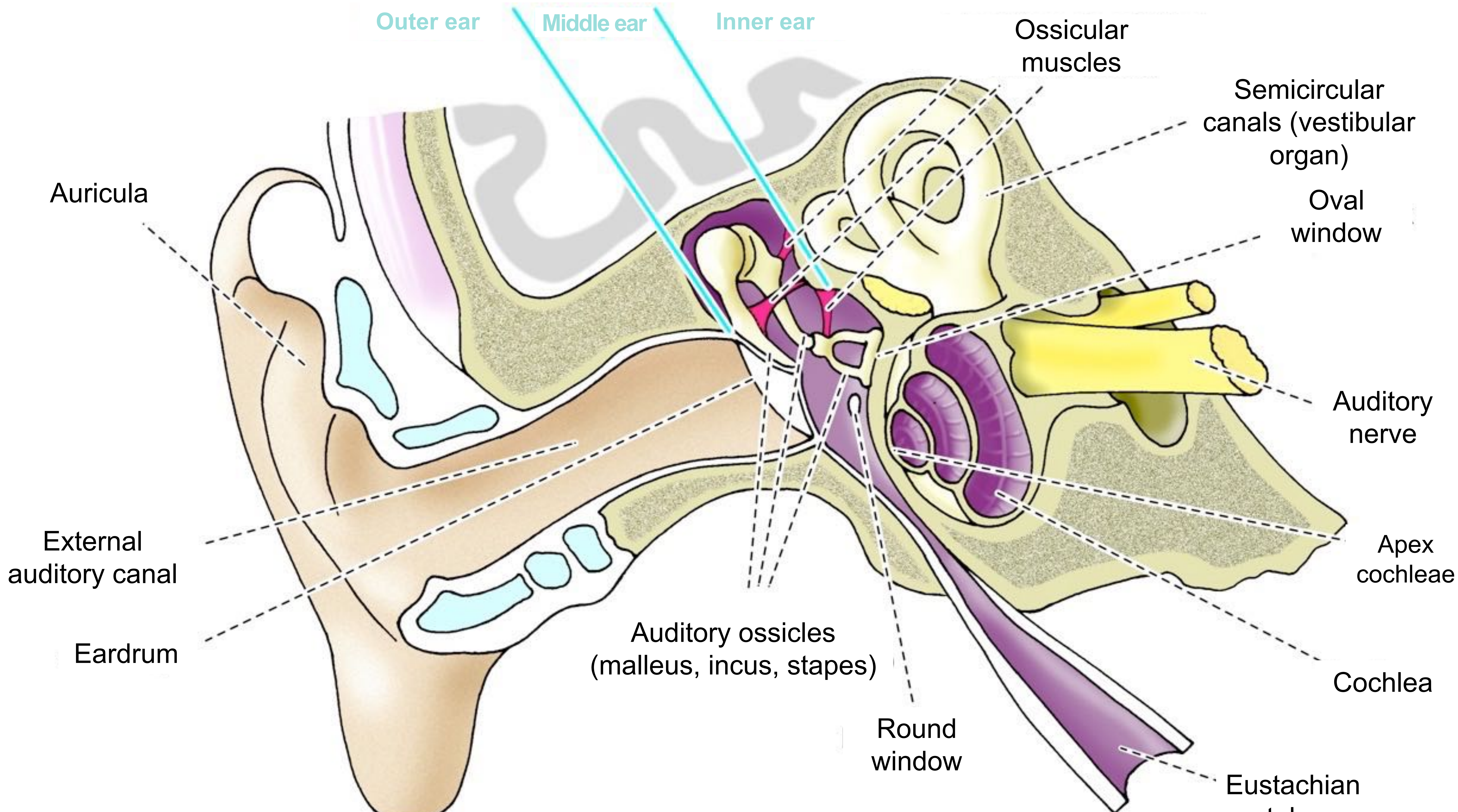
Sound intensity and frequency

Stimulus: sound - mechanical wave

Intensity level: $n(dB) = 10\lg\left(\frac{J_1}{J_2}\right)$



“Receptor-organ”: ear



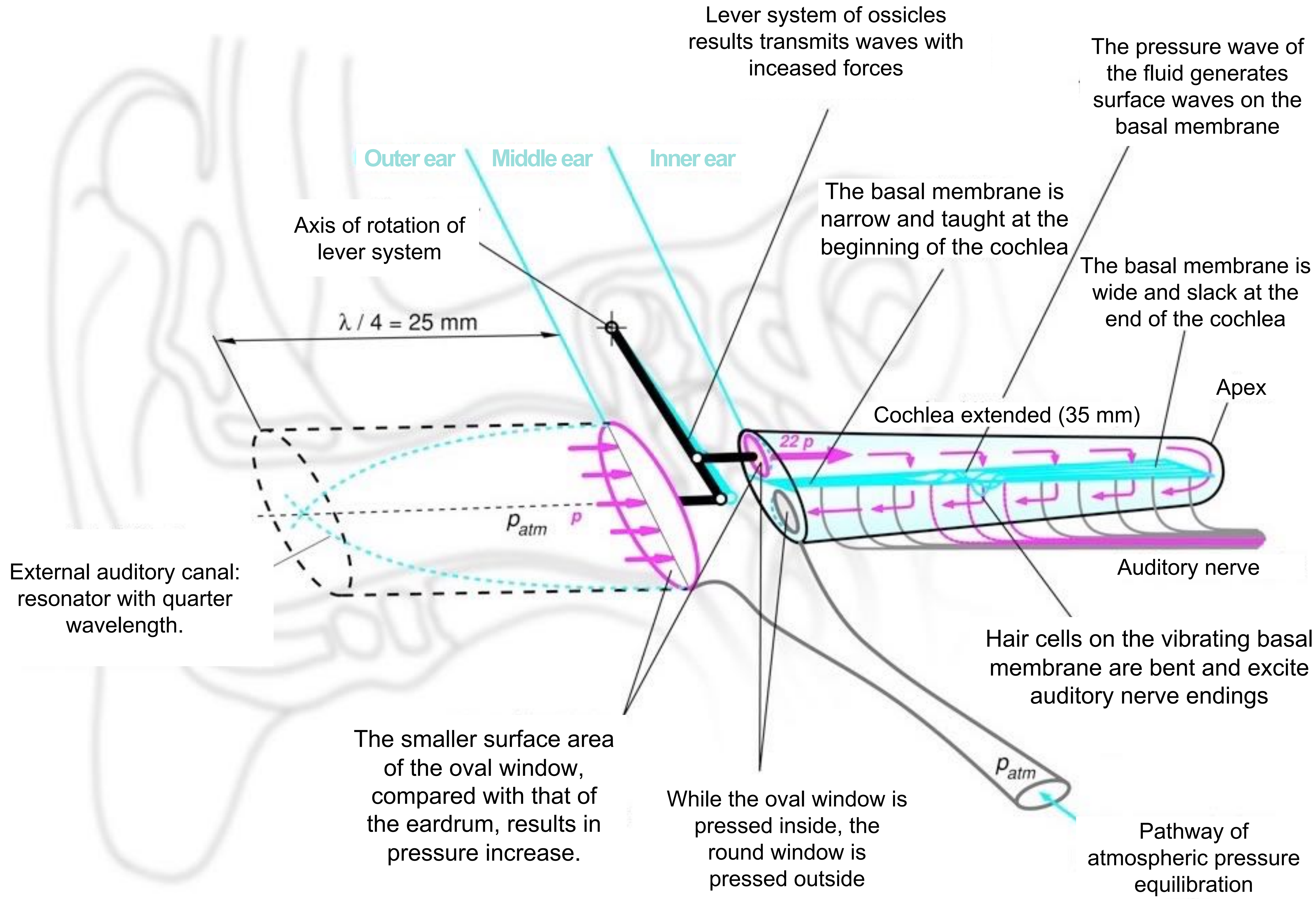
Physical schematics of the ear

Outer ear:

1. Auricula
Sound is steered into the external auditory canal.

2. External auditory canal
Conducts pressure waves towards the eardrum. More efficient in certain freqency range
(2000-5000 Hz).

3. Eardrum
Brought into resonance by sound waves. Its oscillation amplitude at the stimulus threshold: 10^{-11} m (slightly exceeds that caused by thermal noise)!



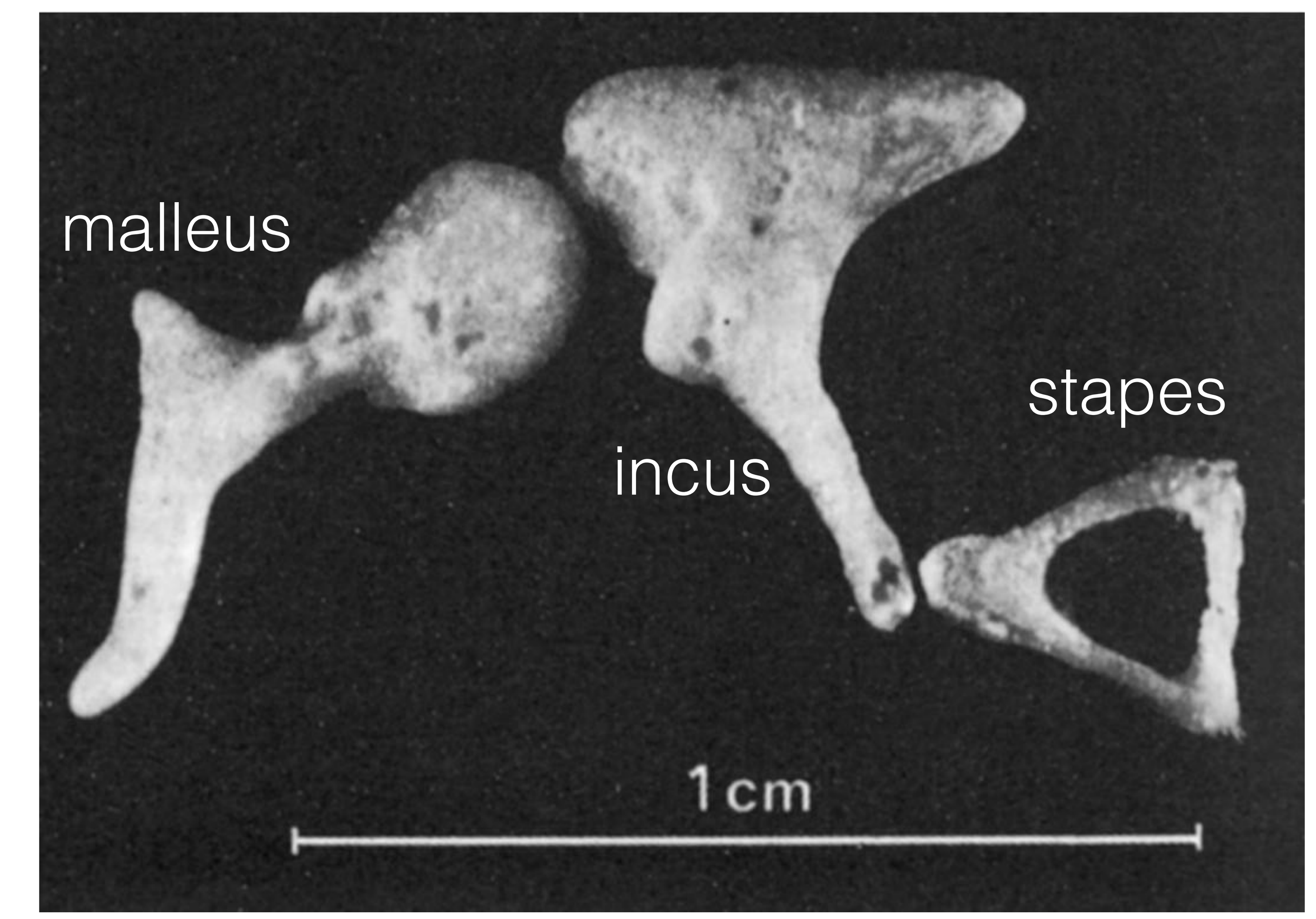
Middle ear: mechanical transmitter and amplifier

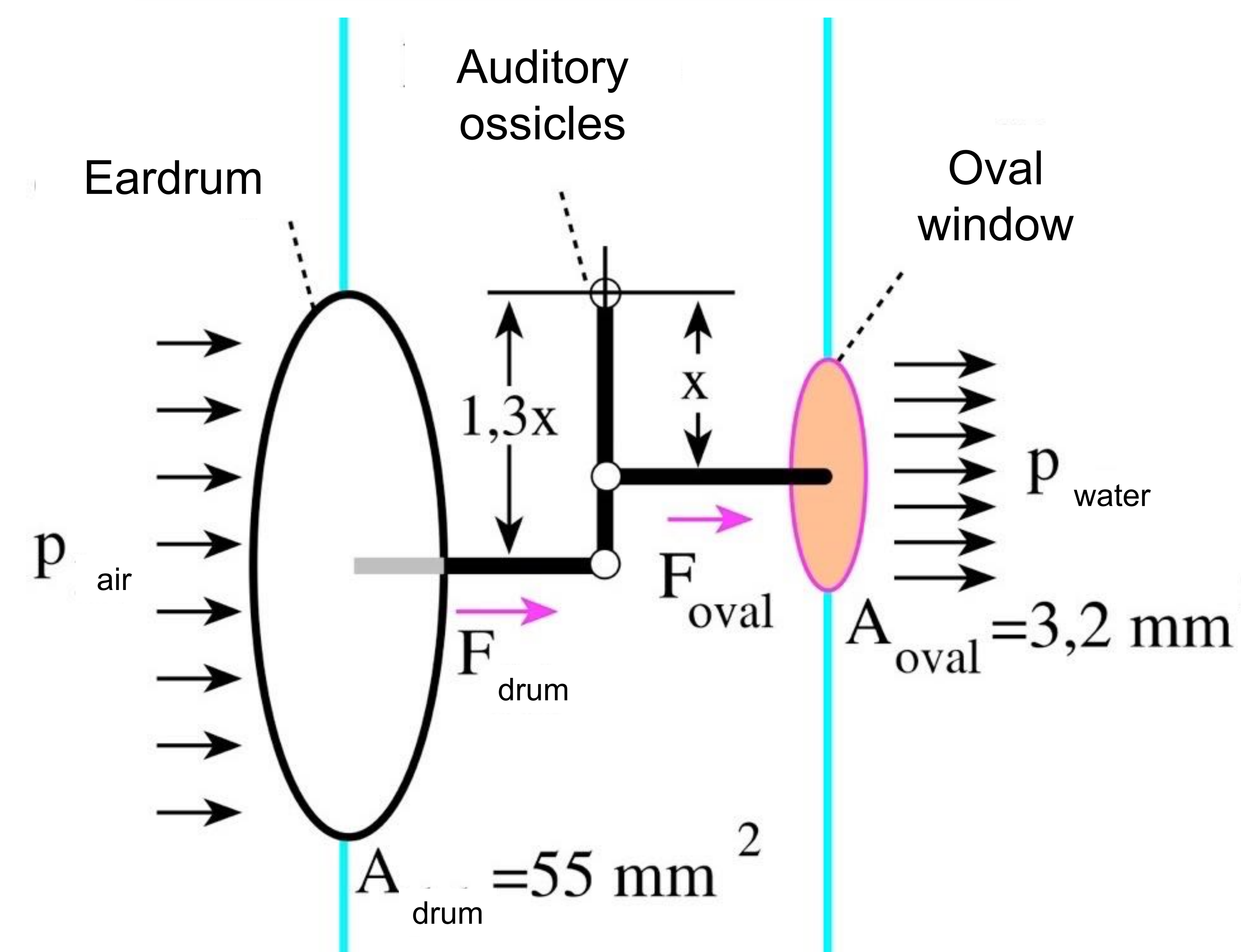
Auditory ossicles
(malleus, incus, stapes)

They **amplify** eardrum resonance and transmit it to the oval window. (N.B.: due to the difference in the acoustic impedance of air and water, total reflection would occur!)

Amplification:
due to area ratio: 17 ×
due to lever action: 1,3 ×

Total amplification: 22× (pressure increase)





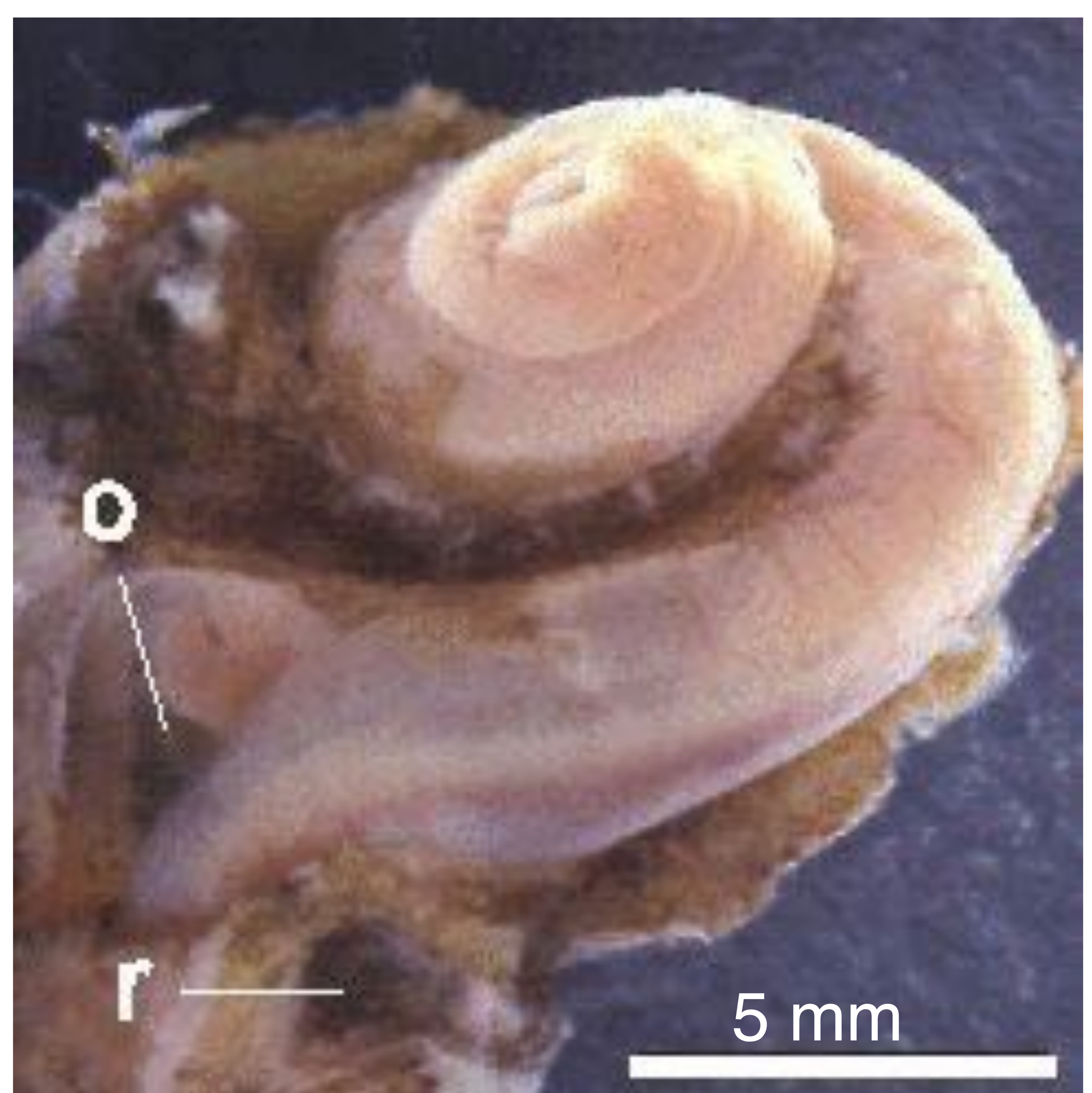
Inner ear: sensor

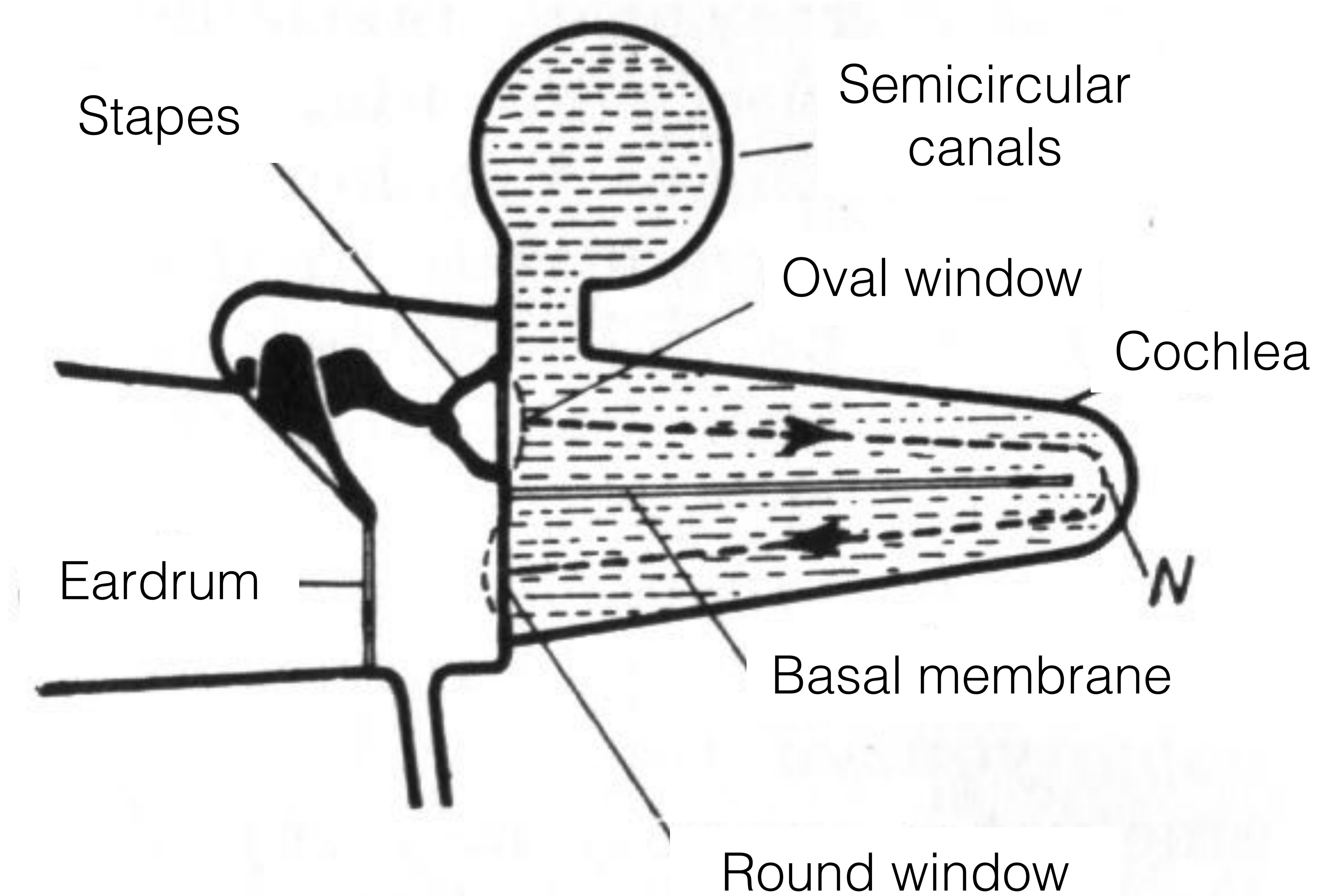
Vestibular organ: semicircular canals

Cochlea: 2.5-pitch, 35-mm-long fluid-filled channel.
It is halved in length partly by an osseous, partly by a membranaeous wall, the basal membrane.
Sensory organ of sound.

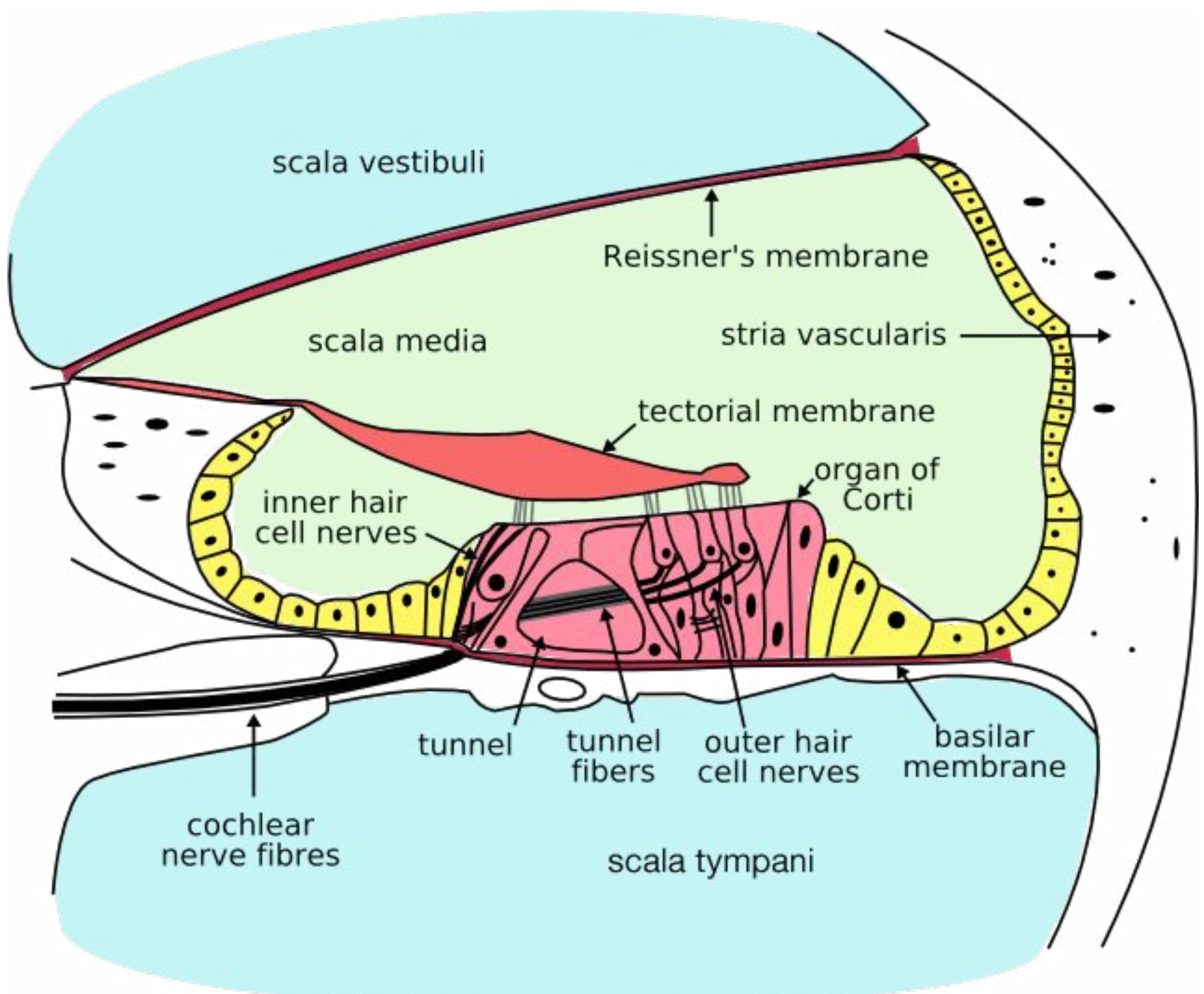
o: oval window

r: round window

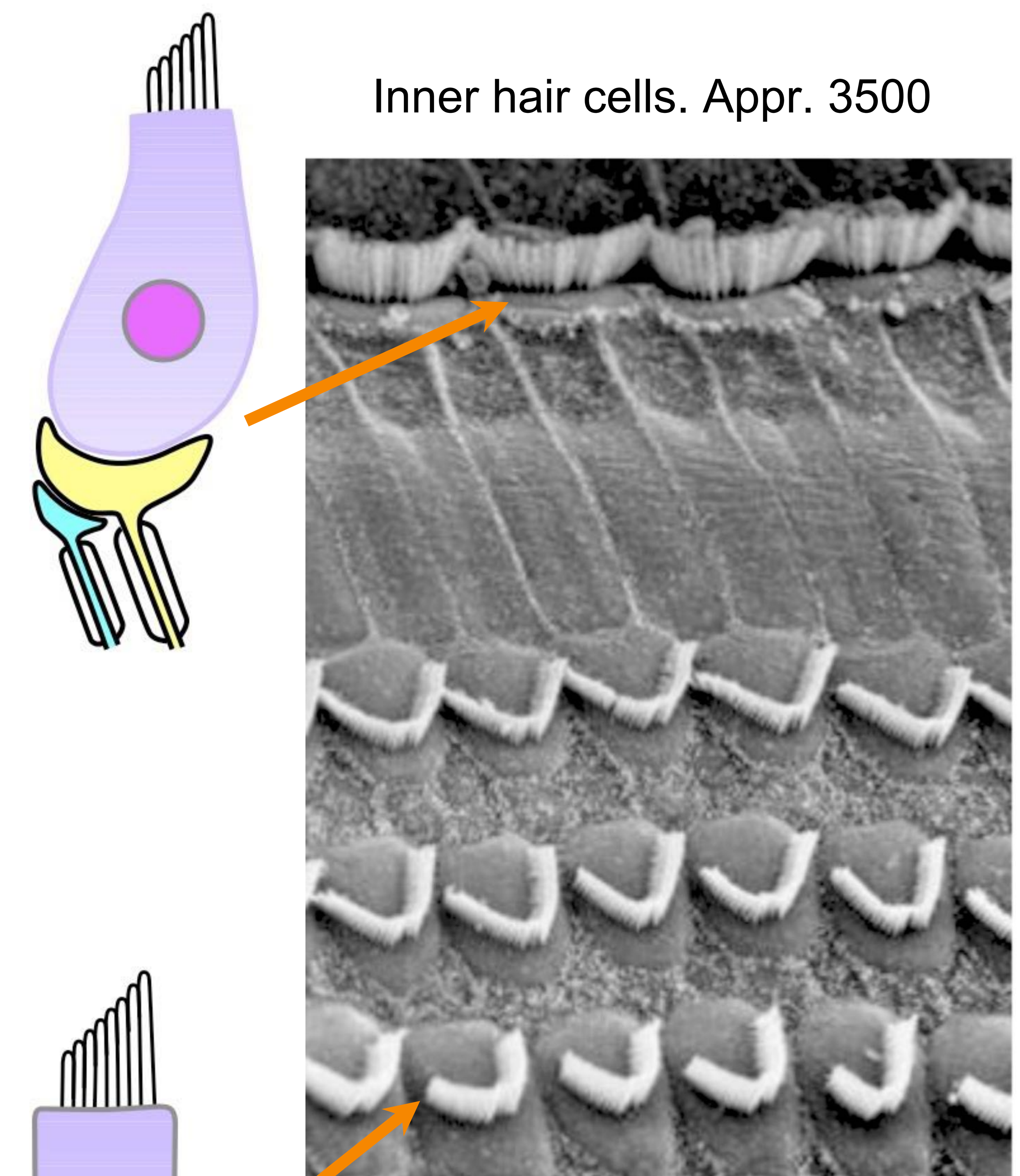


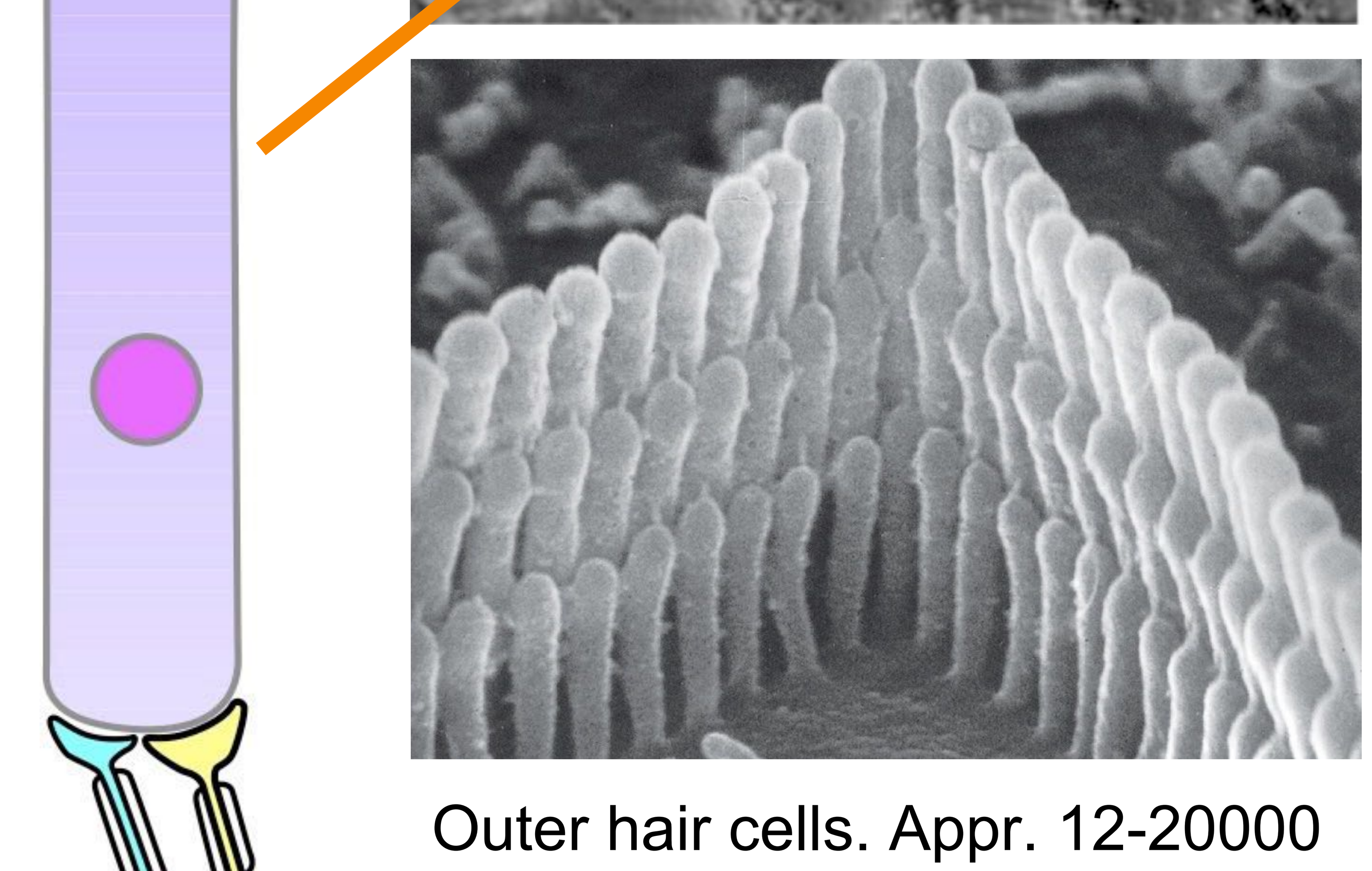


Ultrastructure of the inner ear



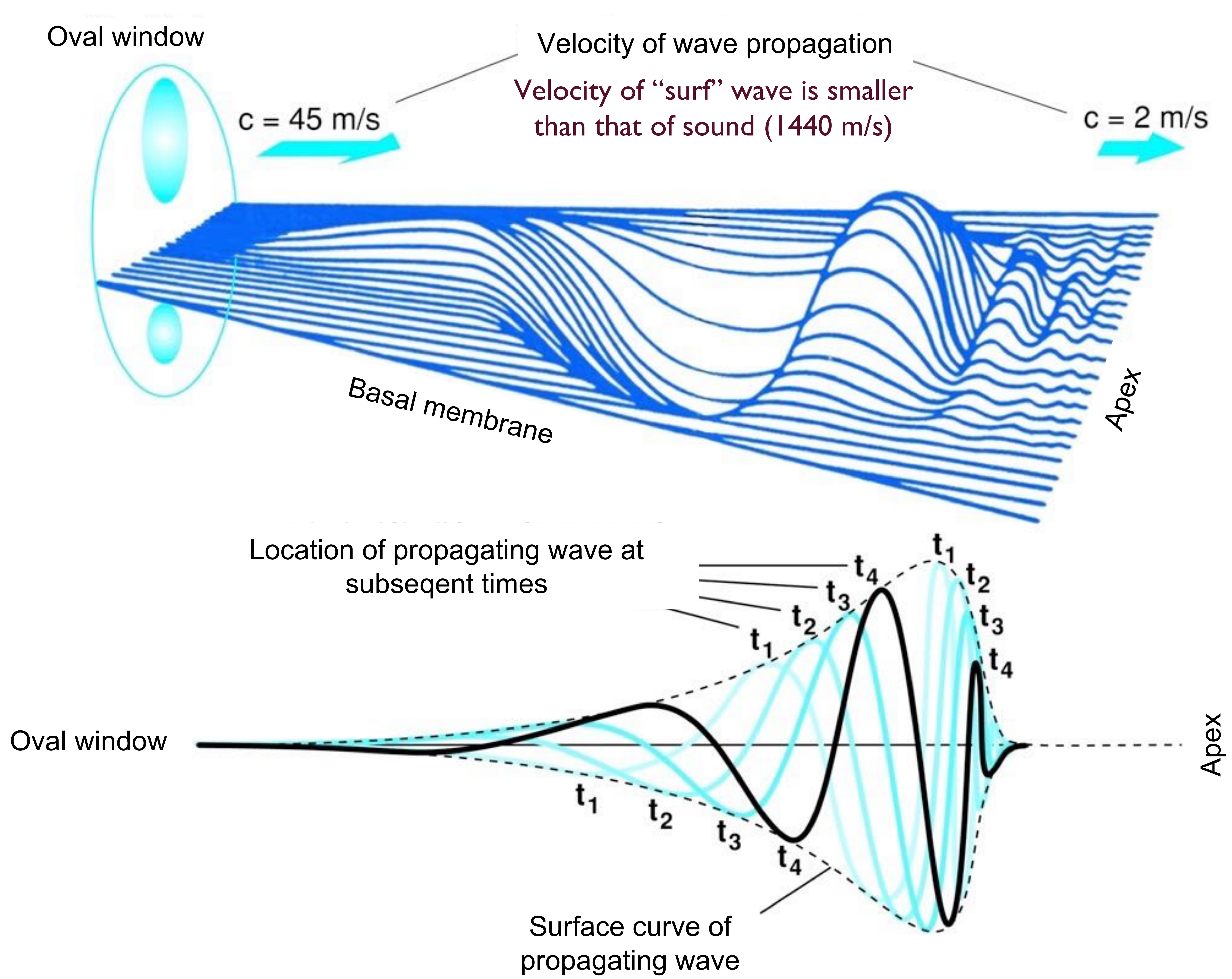
Inner hair cells. Appr. 3500

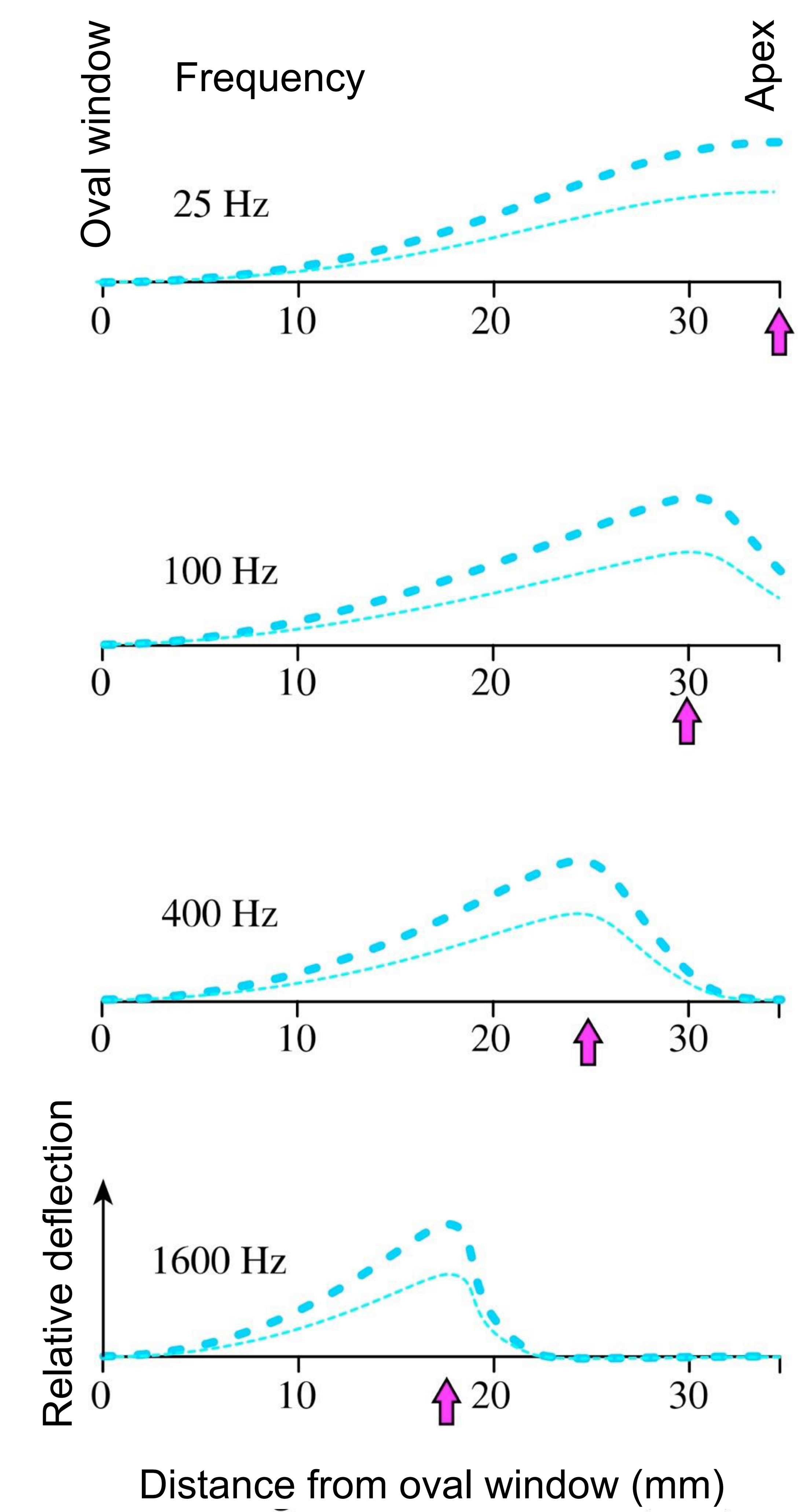




Outer hair cells. Appr. 12-20000

Békésy: propagating surface waves on basal membrane



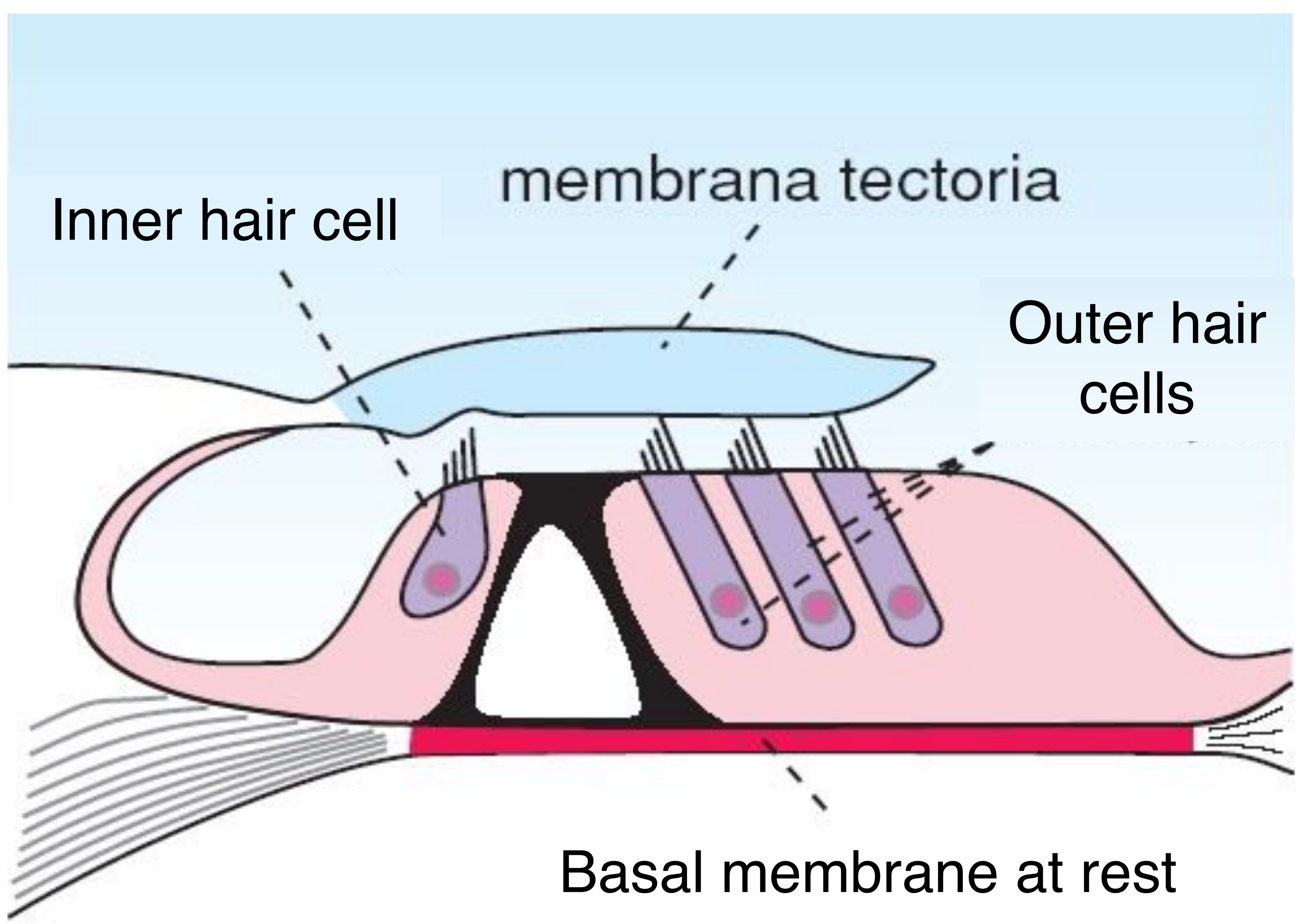


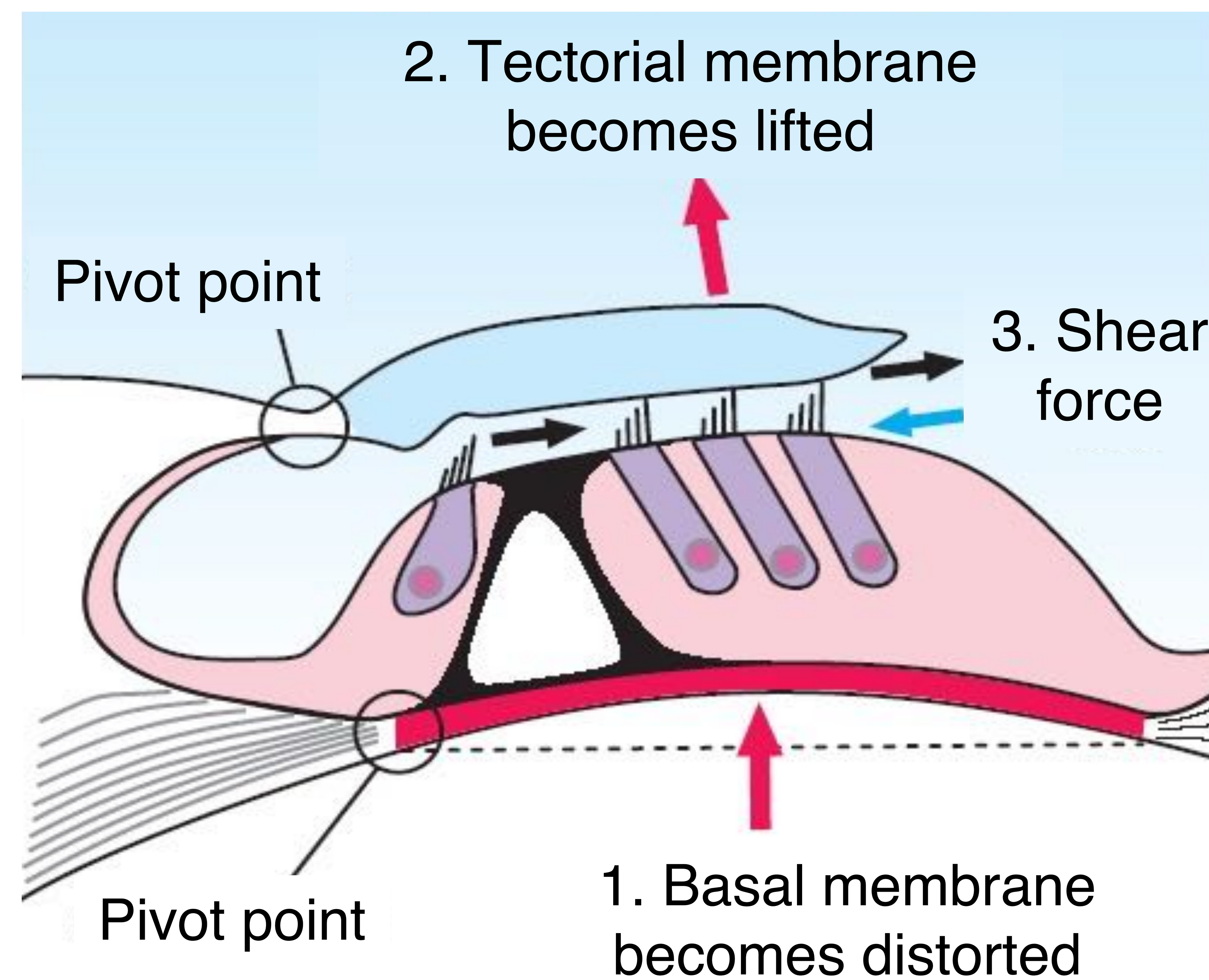
György Békésy
Nobel-prize 1961

The frequency-dependence of the location of propagating wave maxima provide a rough frequency-discrimination.

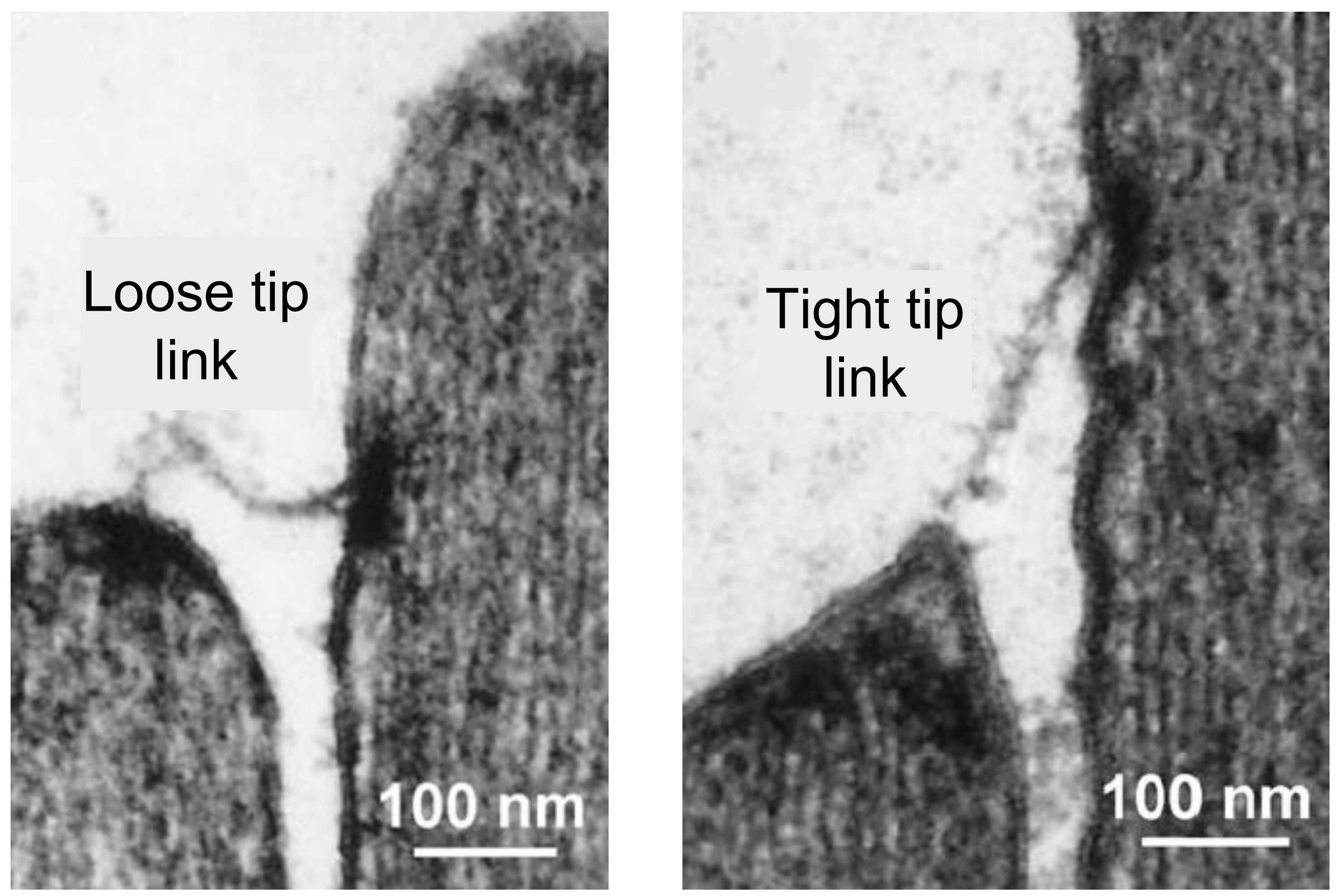
Function of the organ of Corti

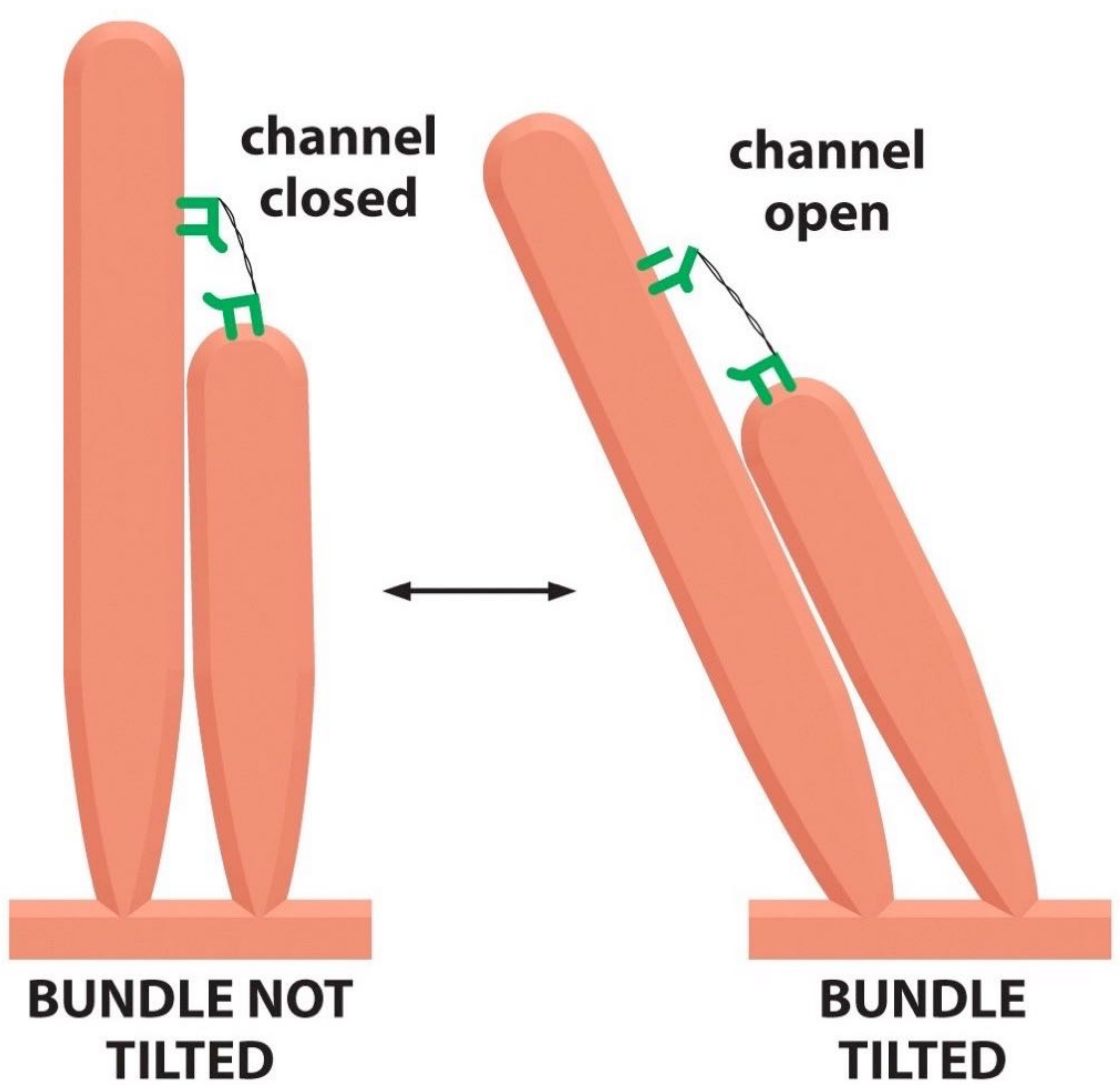
Due to the bending of the basal membrane, hair cells become tilted and depolarized.

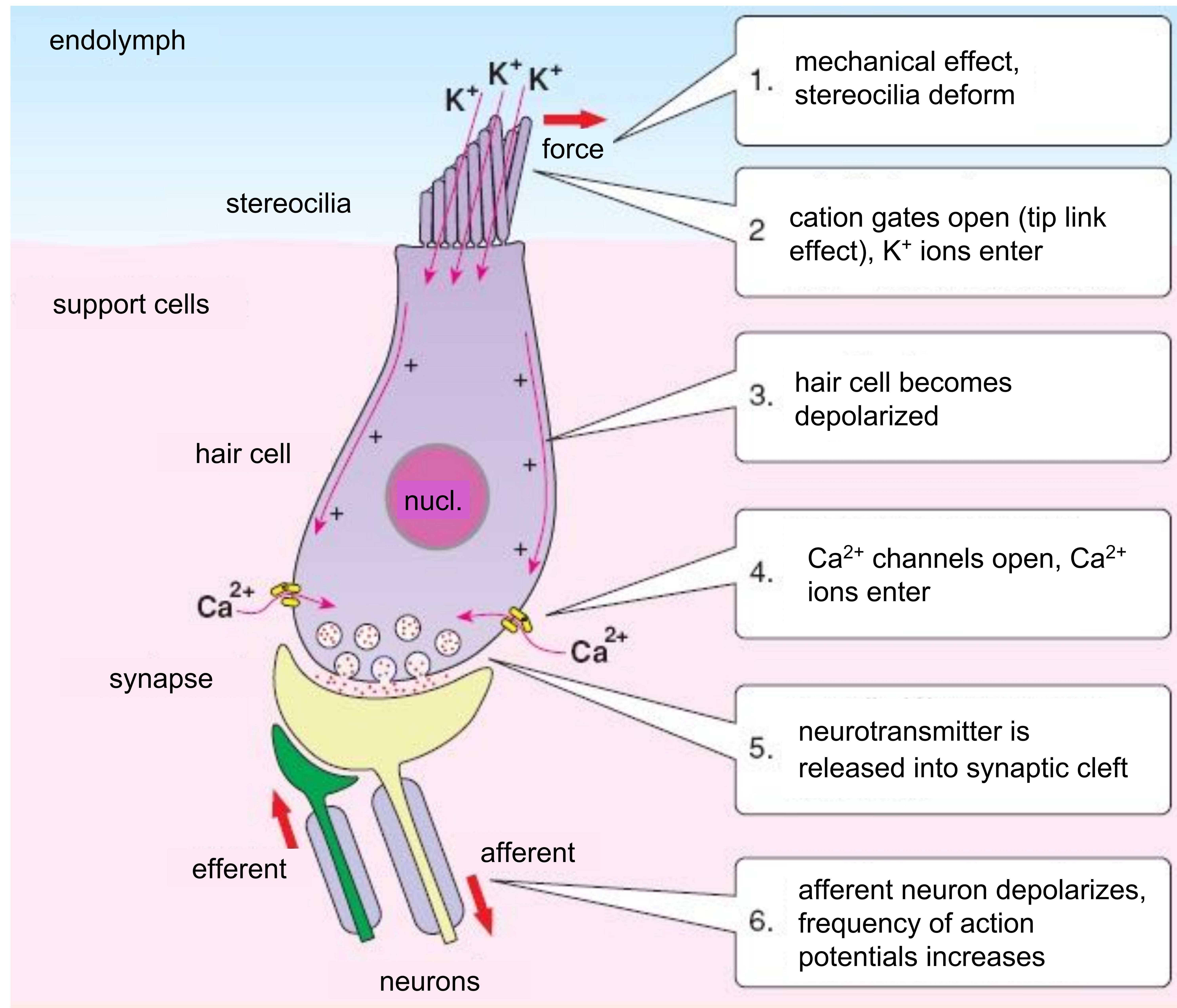




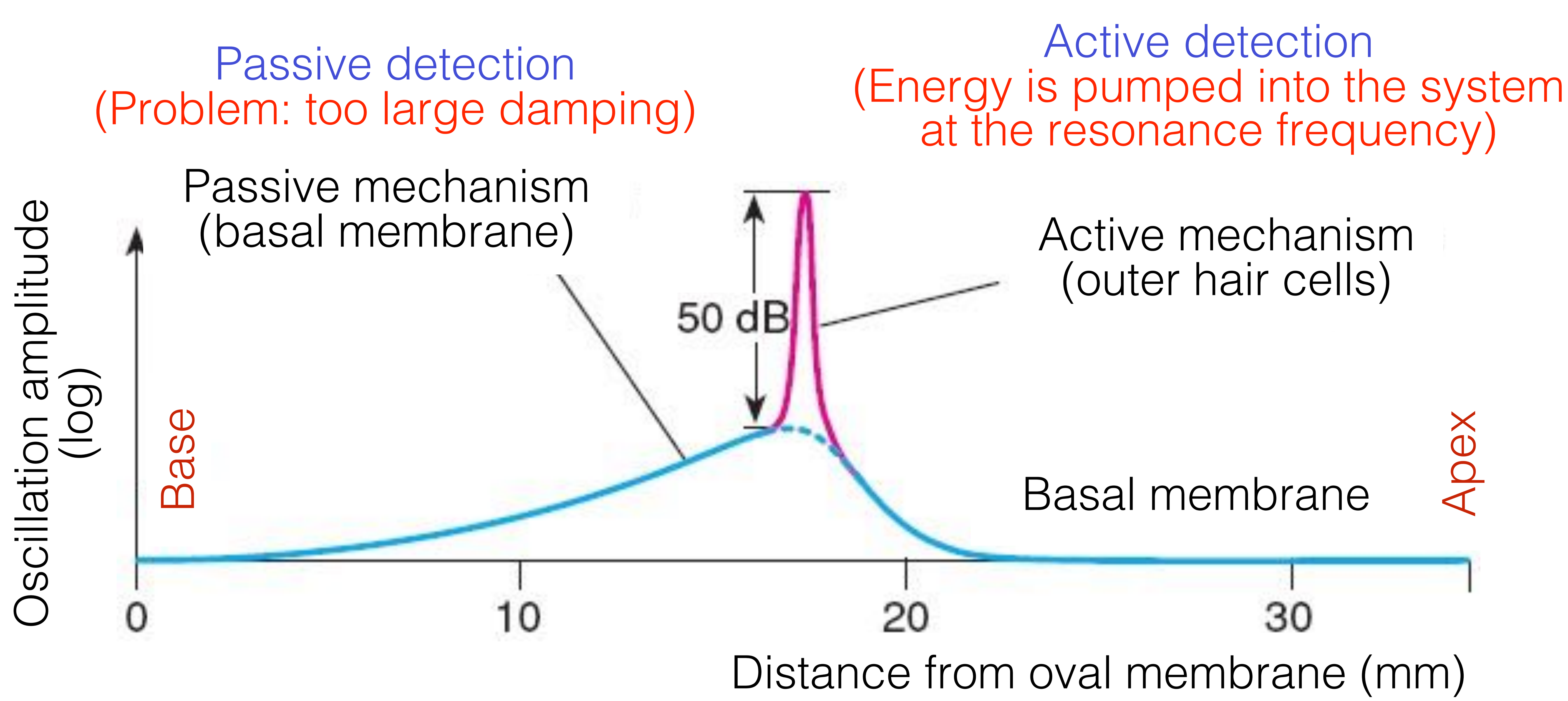
Inner hair cells: Mechanoelectrical transducers







Outer hair cells: amplifiers

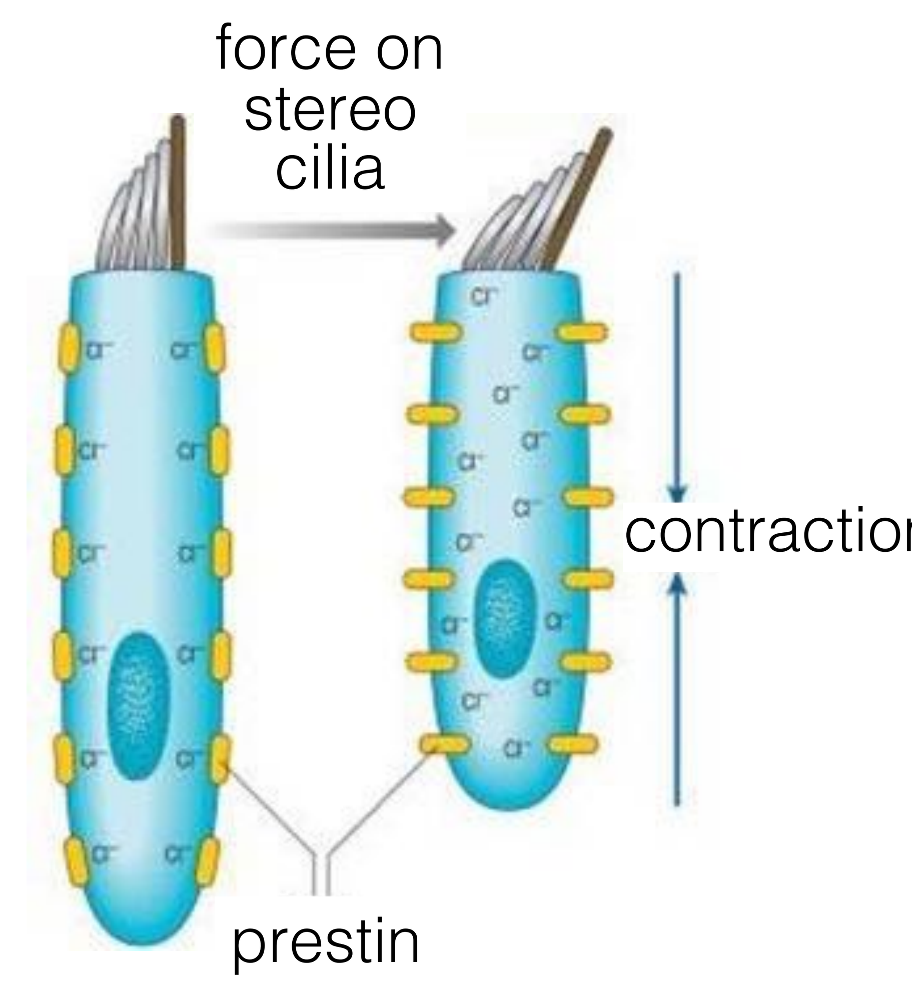


Observations pointing at active detection:

- T. Gold (1948): analogy with regenerative radio receivers (positive feedback at a given frequency: selectivity + sensitivity).
- W. Rode (1971): living ear is more sensitive.
- D. Kemp (1979): the ear generates sound (otoacoustic emission).

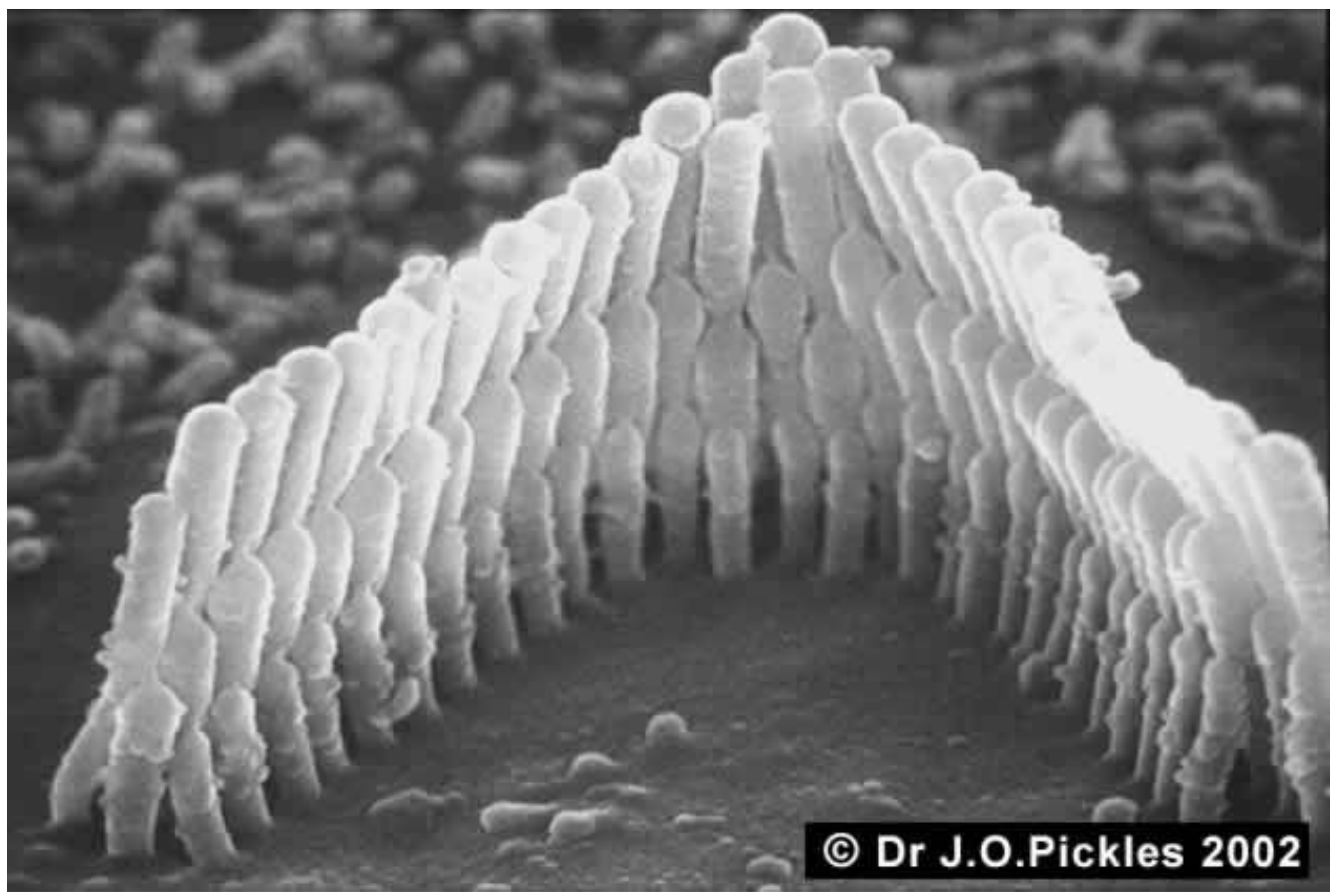
Regenerative amplifier: positive feedback mechanism (Large amplification in narrow frequency range. Only the dissipated energy is regenerated, otherwise ringing occurs)

Amplification: sound-induced contraction in outer hair cells

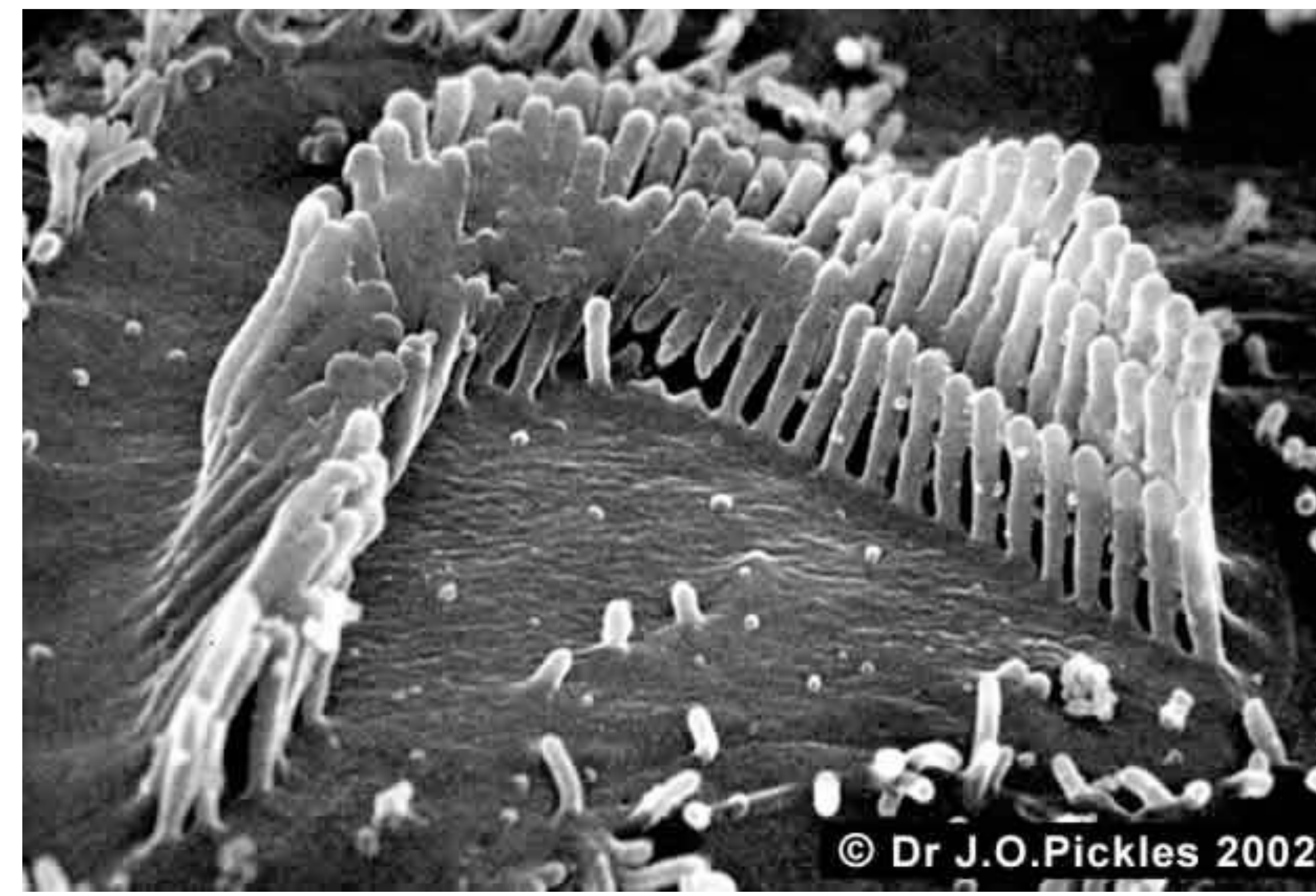


Prestin - transmembrane motor protein. Mechano-electric and electromechanical transduction

Acoustic damage

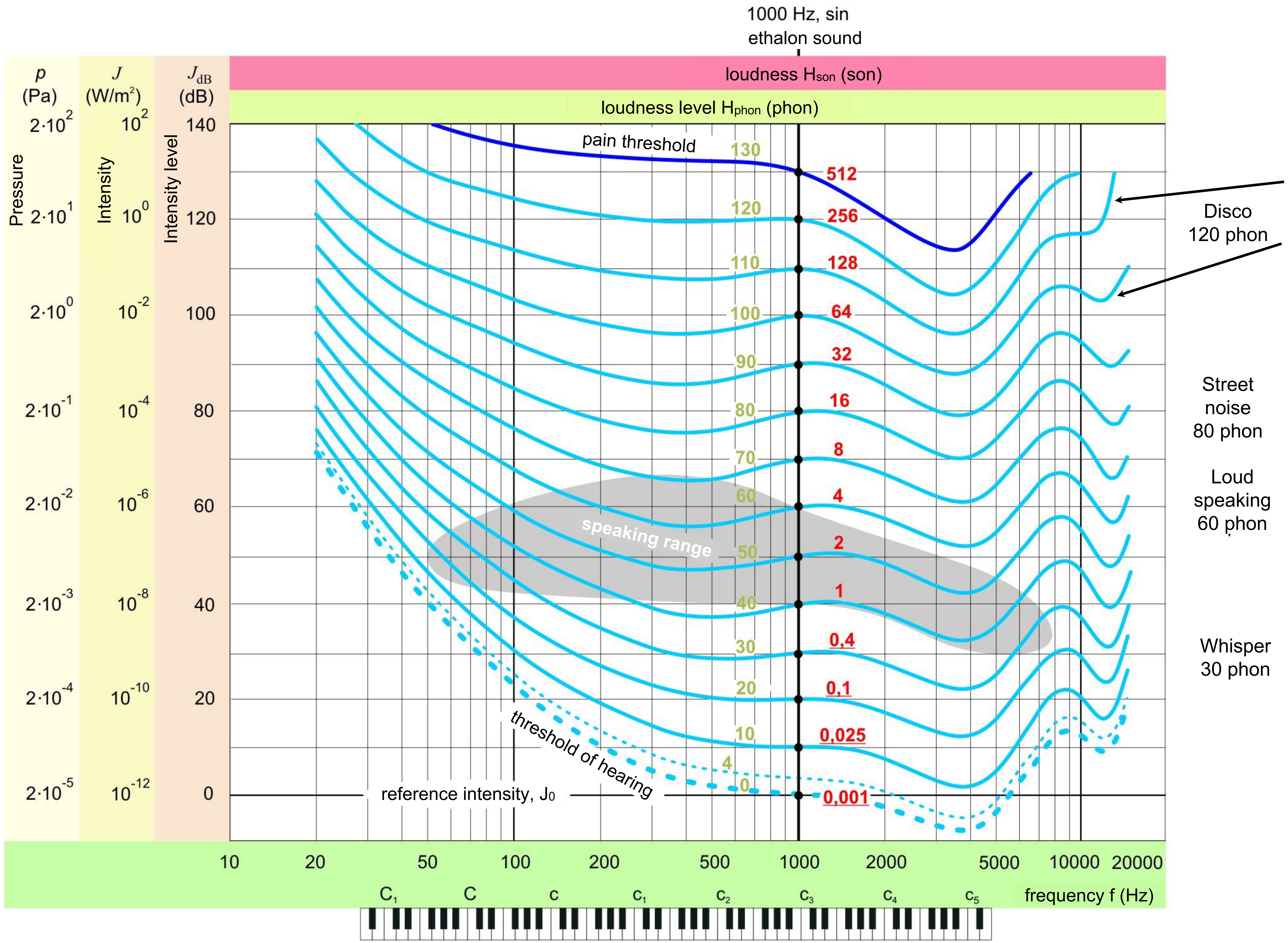


Outer hair cells (normal state)



Outer hair cells (damaged state;
e.g., after a concert)

Stimulus intensity and sensing - psychoacoustics



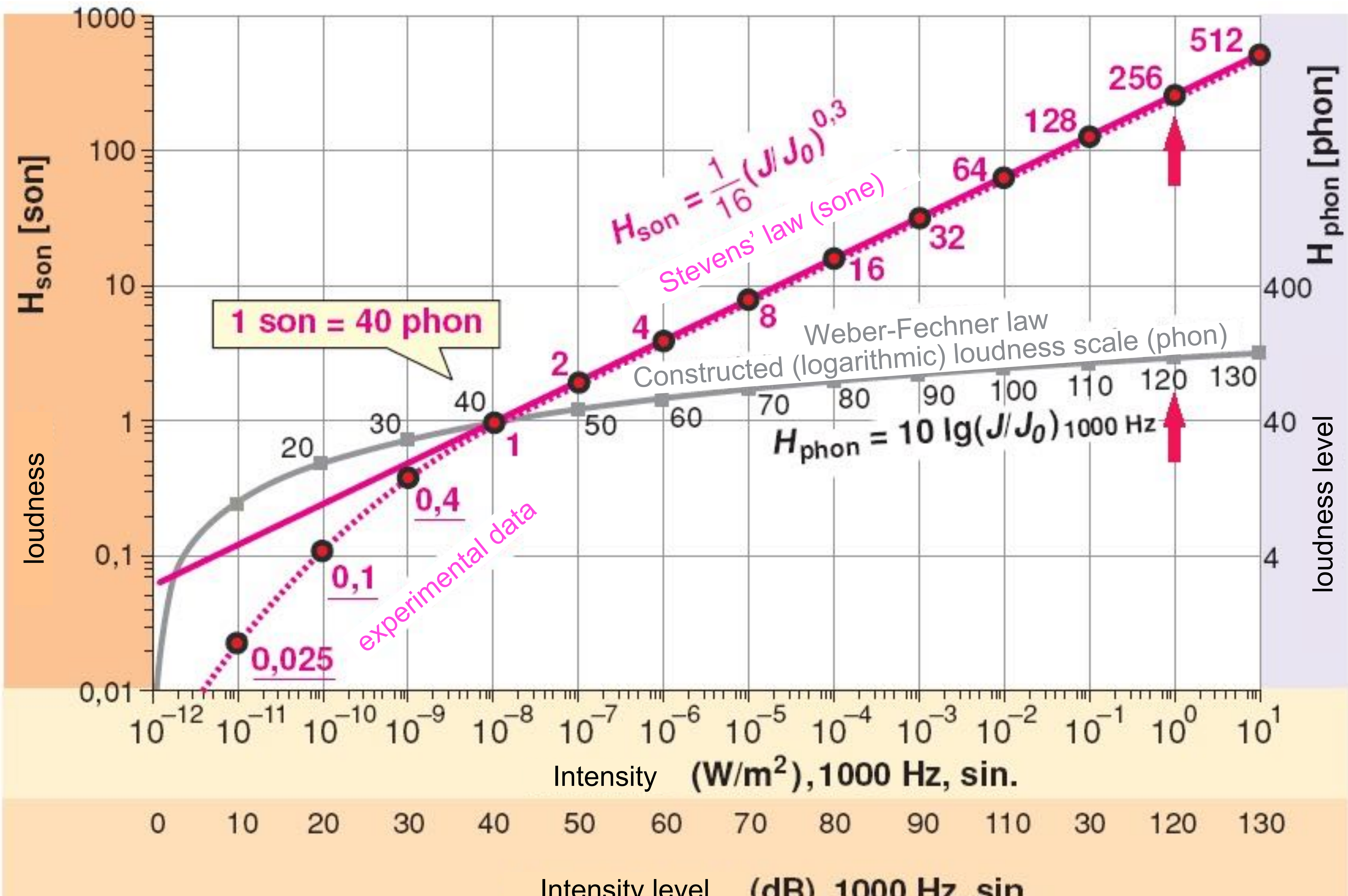
Isophon curves: connect points of identical loudness level Fletscher-Munson curves

N.B.: The loudness level of a sound, in phon, is the dB value of a 1000 Hz sound with which we hear it identically loud.

Subjective loudness (son scale):
10 dB increase in loudness level is perceived as doubling of loudness.
(Stevens law)

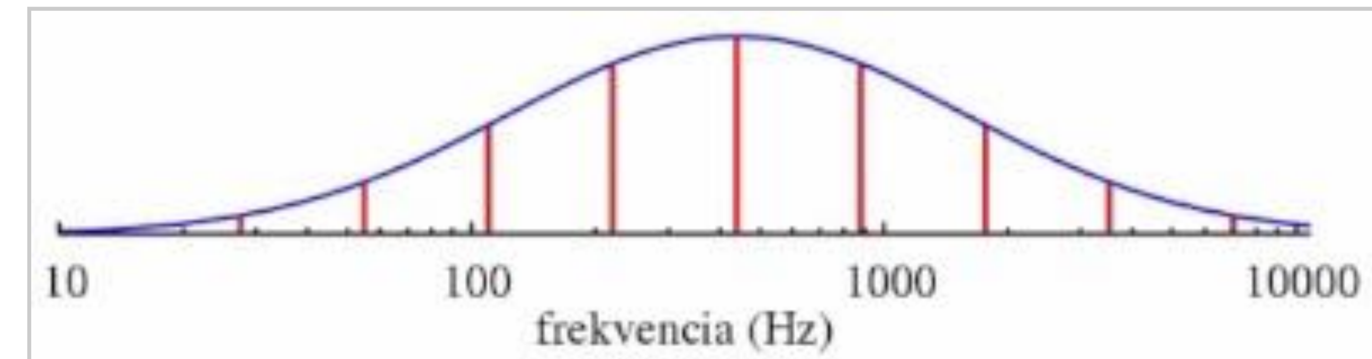
Phon and son scales

Stevens' law describes
psychoacoustics more precisely

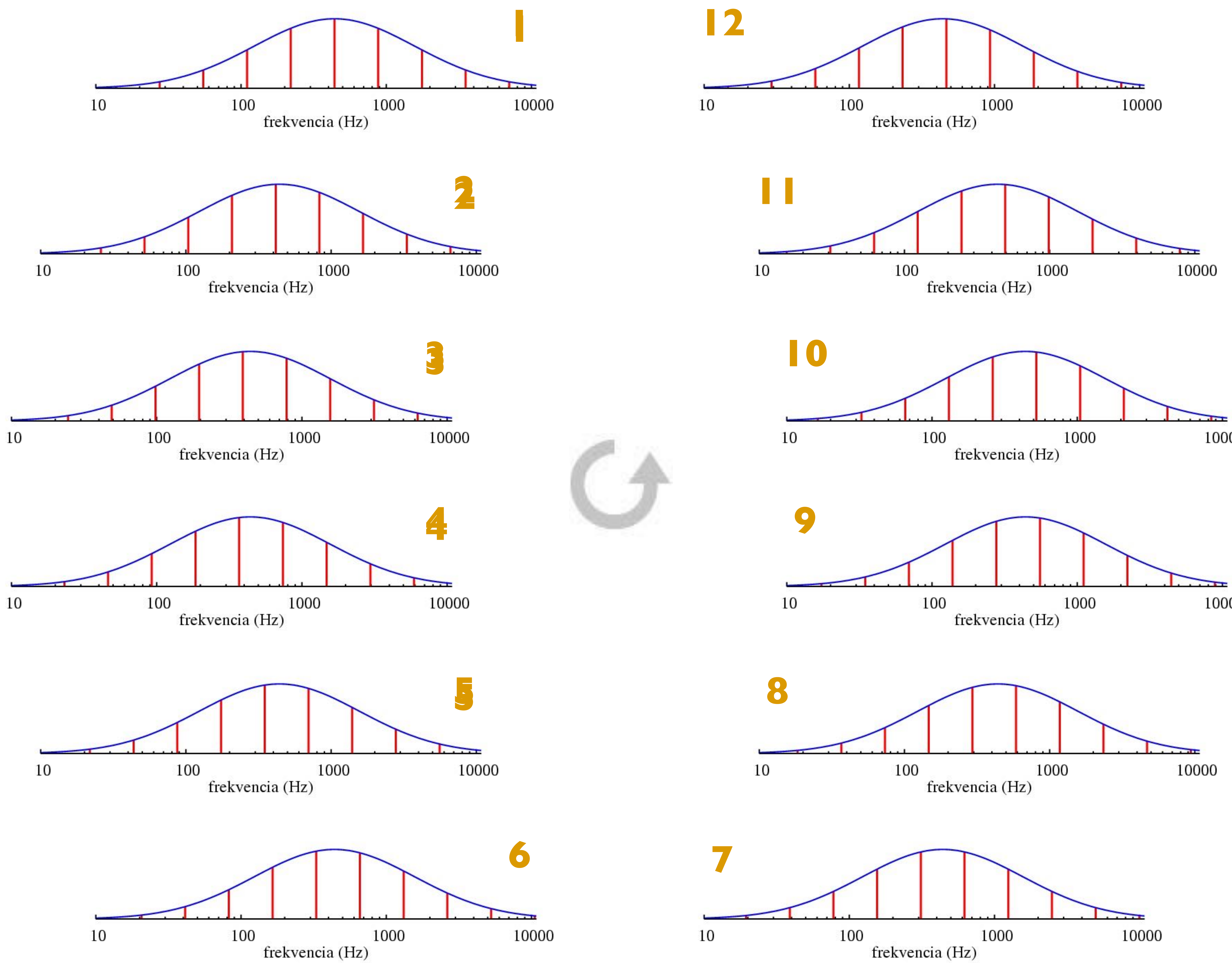


Acoustic illusion?

Shepard scale:
fundamental frequency moves

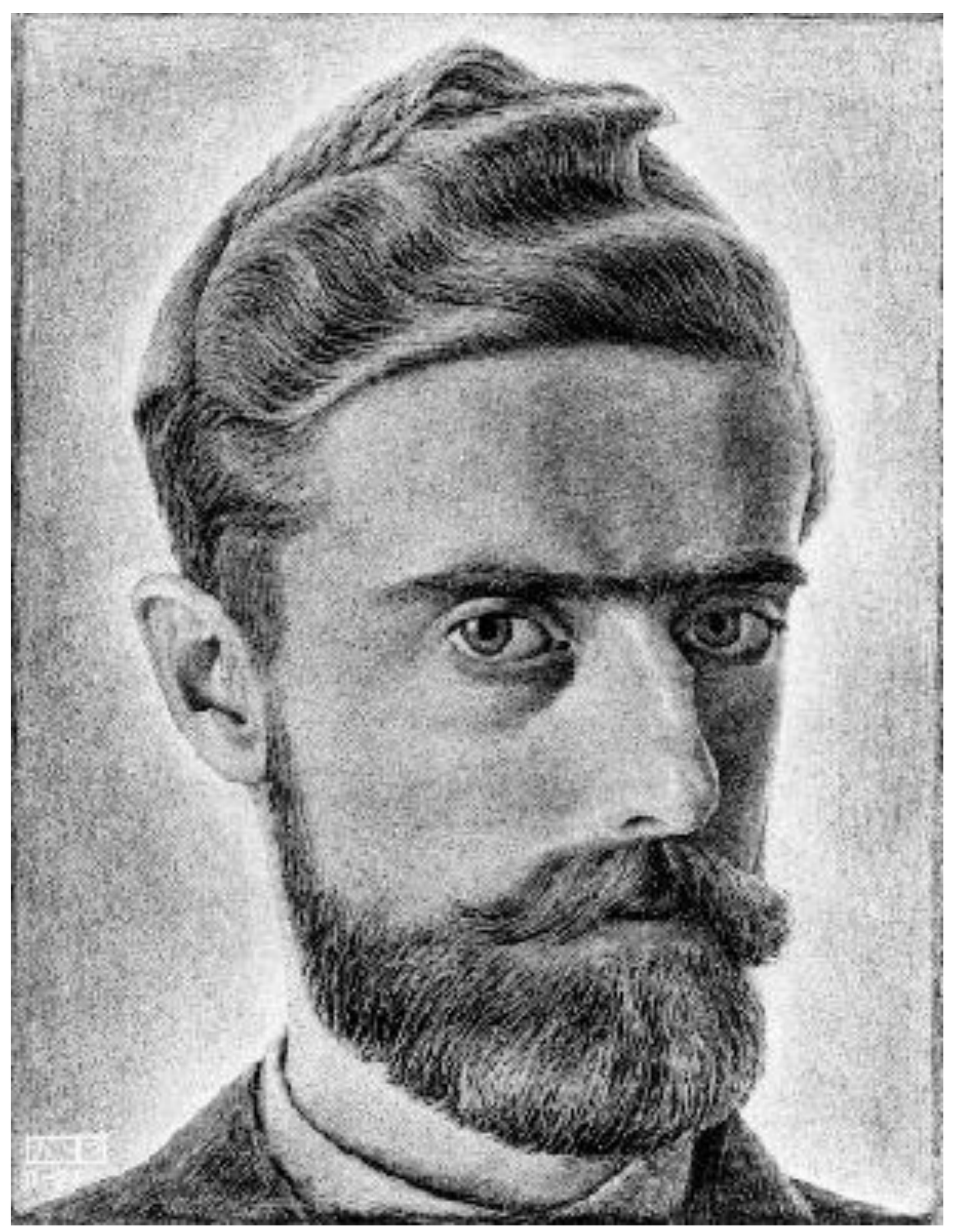


Shepard tone:
sine waves separated by octaves

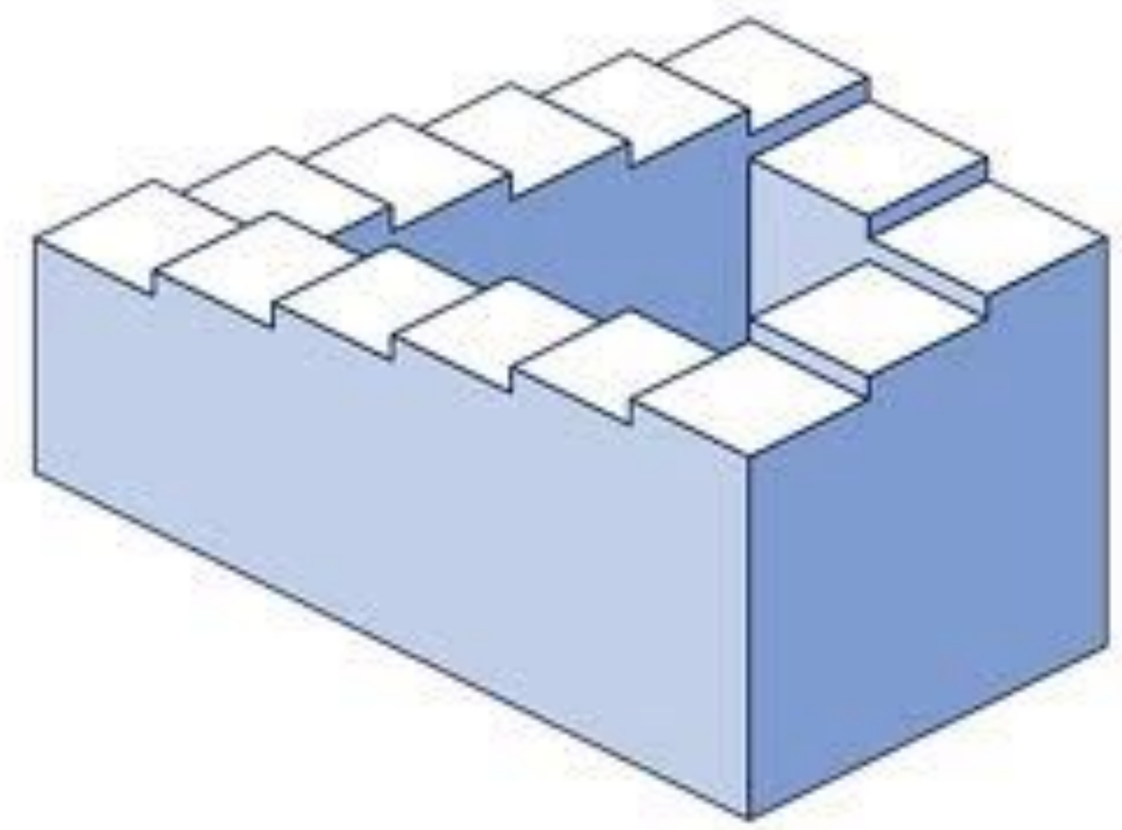


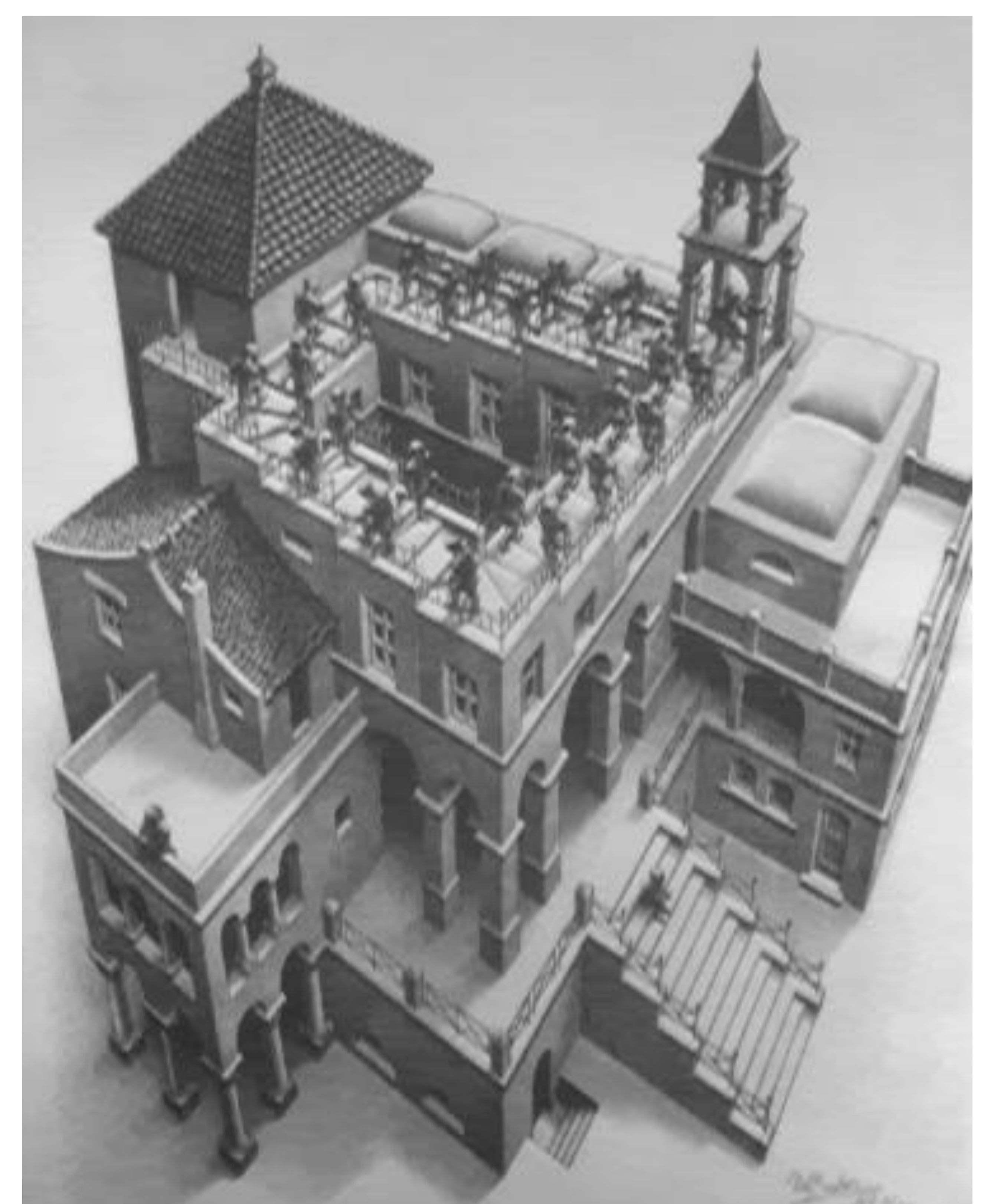
Acoustic illusion?

Visual analogs of the Shepard scale:



Maurits Cornelis Escher
(1898-1972)





Escher staircase

Barber's pole

Feedback

https://feedback.semmelweis.hu/feedback/pre-show-qr.php?type=feedback&qr=C9D6XZQWARQR4MPZ